

Department of Art & Design

SUNY Oswego

BFA SPRING 2021

GRADUATION CLASS CATALOG

With great pleasure and admiration,
the Department of Art and Design at SUNY Oswego
presents the spring, BFA graduating class of 2021.

FOREWORD

By Kelly Roe, Department Chairperson, Oswego class of 1992

When a student is accepted into the BFA, the road ahead can seem daunting and overwhelming with the amount of coursework and studio time they commit to. However, they do it that dedication, enthusiasm, and talent always come through in their BFA exhibition, their portfolio, and the work they share at the end of their senior year. The class of 2021 should be proud, not only of the work they've produced but their success and attitude while working during a pandemic and uncertain times. It is a great pleasure to recognize this graduating class of BFA students! They've gone above and beyond in demonstrating their growth and talent as creatives. This class has inspired me and given me ideas and outlets that I plan to pursue in my own work. Thank you. I have no doubt that these students will succeed in all of their future endeavors and thrive as creative individuals.



Natalie Archibee



Edward Arena



Hanna Battaglini



Devon Beal



Margaret DeJohn



Andjela Djapa



Kassandra Edwards



Colleen Eggers



Ezra Harshberger



Casey Iannuzzi



Sophie Infarinato



Victoria Izyk



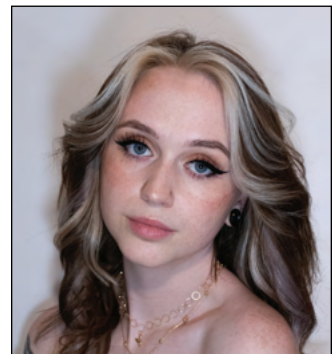
Elissa Martinez



Katherine McArdle



Shea McCarthy



Elizabeth Miller



Megan Smith



Alexandria Stimpson



Tessa Sullivan



Dylan Blumer



Shannon Cole



Kyle Curtis

SPRING 2021



Mahogany Gibbs



Lexi Gonzalez



Skylar Guest



Alaina Hall



Samurai Johnson



Sangha Kim



Thomas Lioy



Alberta Lipinski



Taylor Powderly



Dawson Rieman



Dakota Rogers



Hailey Sherman



Hannah Svitak



Abhishek Thapa



Mikayla Trapasso



Aleah Young

NATALIE ARCHIBEE



BFA Fine Arts, Painting Concentration
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archibeen@gmail.com

BIOGRAPHY

Natalie Archibee is an artist of various media from Camden, NY. After completing 16 credits through Mohawk Valley Community College in high school, she continued her permanent studies at SUNY Oswego in 2018. Natalie is a graduate of the Class of 2021 with a BFA in Studio Art, painting concentration, and Art History minor.

Between drawing and painting, Natalie creates a wide variety of artwork investigating her identity. Starting her career in high school, Natalie earned a Silver Key Portfolio as well as a Silver Key and four Honorable Mentions for individual works in the 2018 Scholastic Art and Writing Awards. During her time at Oswego, her work has continued to be shown in various group exhibitions winning her the Al Bremmer Award in the 58th Juried Art Student Exhibition at Tyler Art Gallery and First Place at the 24th Lakeside Statewide Juried Art Exhibition at The Art Association of Oswego. The SUNY Oswego Art Department faculty has also honored Natalie with the 2021 Robert M. Sullins Studio Award as well as the 2020 Grant Arnold Award for her academic growth through the years.

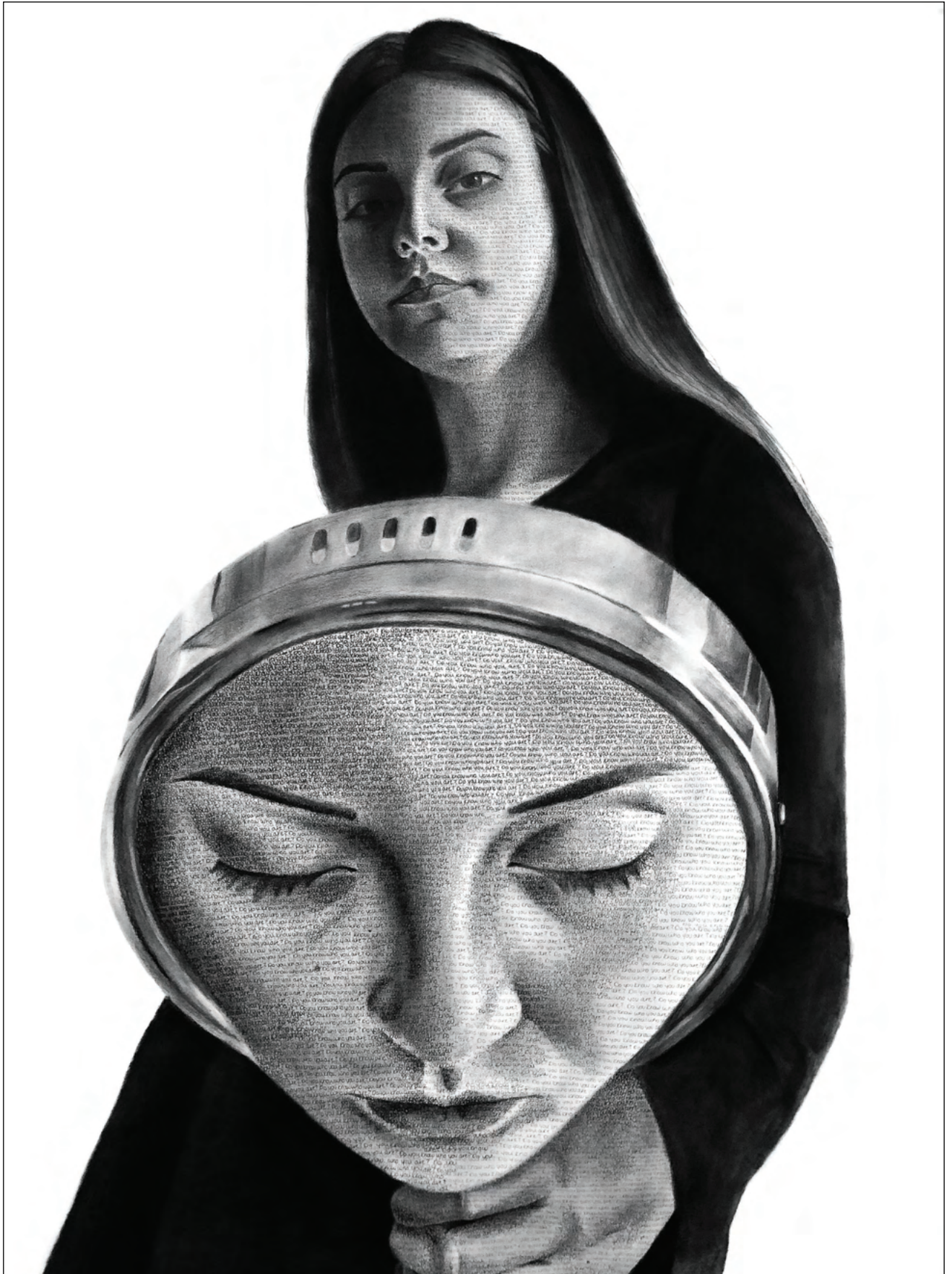
Once graduated, Natalie will continue her academic studies at SUNY Oswego through the MAT Program to pursue a career in K-12 art teaching.

ARTIST STATEMENT

When thinking about the body of work I wanted to represent me as I approached the completion of my BFA at SUNY Oswego, I discovered an interest in personal identity as it is the only constant in my life. Exploring this side of art, I found that I can be versions of myself that aren't exactly true to what others see from my exterior. Within my work, I use charcoal and oil paint to create surreal self-portraits to shapeshift into different beings, depending on how I want to be viewed or how I am feeling inside.

When focusing on personal identity within art, we can see character development over a duration of years. Making these portraits of myself has allowed me to create my own timestamps of my life that I may not remember otherwise. I continue to create these pieces as reflecting on identity and who I am has been overall healing to me. With this body of work, I hope the spectator feels as involved in my ideas as I was when creating the piece and allows them to pause and reflect upon themselves.

NATALIE ARCHIBEE



Do You Know Who You Are?, Charcoal and Pen on Paper, 2020

NATALIE ARCHIBEE



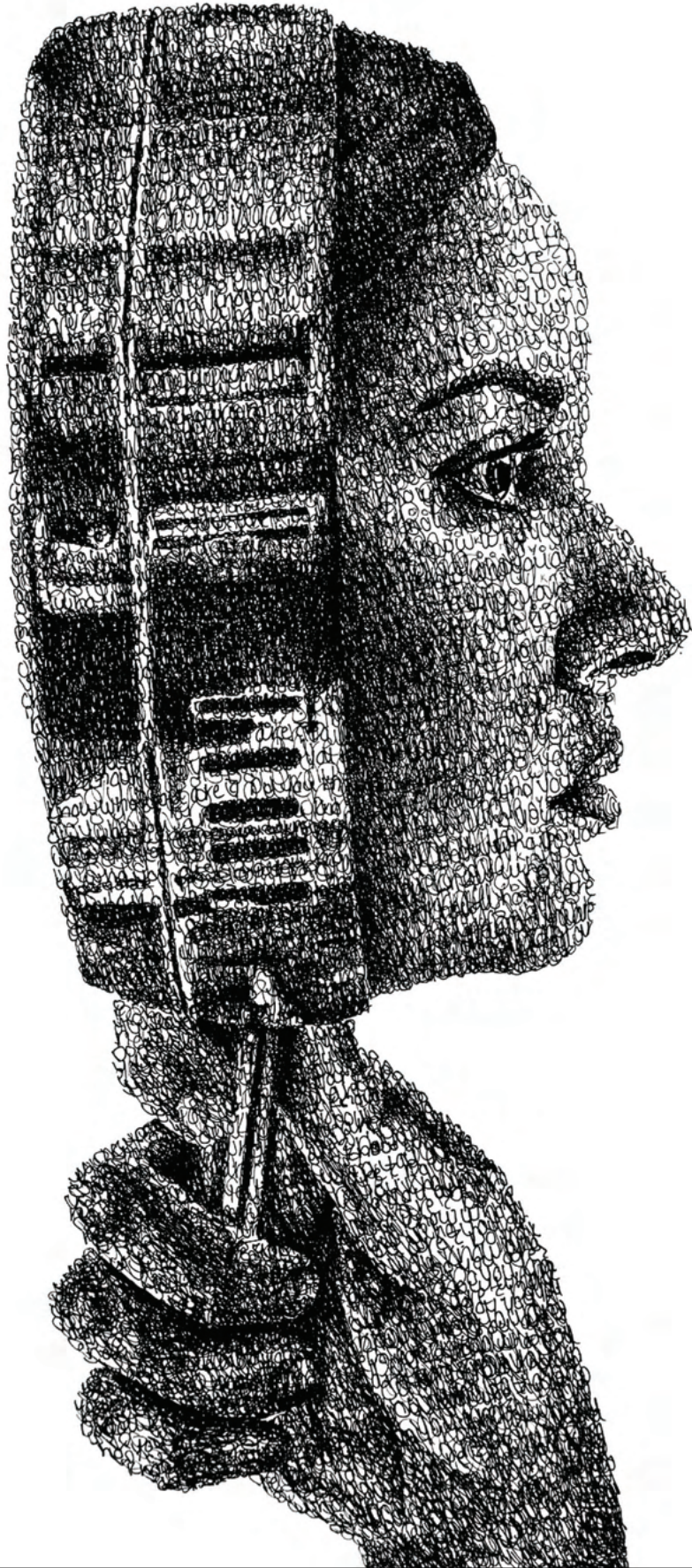
Enough I, Mixed Media, 2021



Enough II, Mixed Media, 2021



Athena, Soft Pastel on Paper, 2020



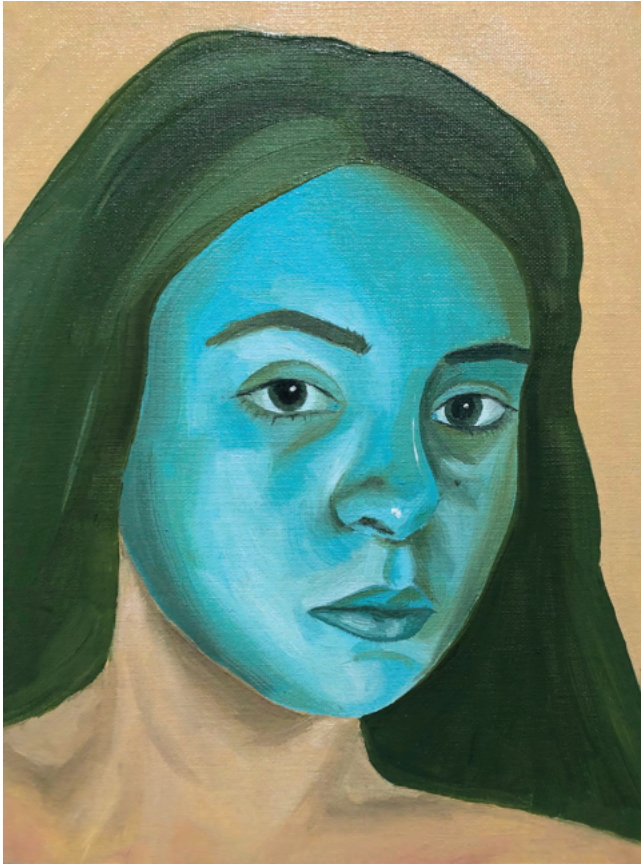
Untitled, Marker on Paper, 2020

NATALIE ARCHIBEE



Stained, Oil on Wood, 2021

NATALIE ARCHIBEE



Blue, Oil on Canvas Board, 2021



Mirror, Mirror, Oil on Illustration Board, 2020



Natalie, Charcoal on Paper, 2020



Habitat, Digital Illustration, 2021

EDWARD ARENA



BFA Fine Arts, Drawing Concentration
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BIOGRAPHY

Edward Arena is a practicing artist out of Utica, NY. His work has been showcased and awarded in several juried exhibitions and can be found in multiple collections. Working primarily in mixed media, his pieces are visually exciting and highly unique, bringing together a sense of realism and abstraction.

ARTIST STATEMENT

My work is mixed media (charcoal, house paint, and acrylic) on paper. The human figure is the focus of my work, which is rendered through a combination of painting, writing, and reductive drawing. The writing in my work plays a crucial role in the development of my conceptual ideas, as well as the visual aesthetics. The writing, which acts as the primary tool in the reductive process of my drawings, creates a sense of space and depth within the composition, allowing the figure to emerge from within this environment while simultaneously being immersed and held within it. This tension between the figure and the surrounding elements creates a sense of ambiguity between realism and abstraction in my work, engaging the viewer on an unconscious and psychological level.

My desire has been to investigate this tension and balance between these two conflicting processes. Utilizing techniques developed in psychoanalysis, the writing is a combination of free association and shorthand writing. Through quick, overlapping, and successive writing and mark-making, an element of chance and spontaneity enters my work. Through these methods, I am able to examine the unconscious mind further and begin an introspective examination of my reality.

The combination of controlled actions and unpredictability allows for self-expression, as well as a unique visual experience for the viewer. My intent is to engage and confront the viewer on a psychological level, allowing them to become immersed in my work and imagined reality. The viewer is now able to self-reflect and begin their own internal dialogue about themselves and their unique reality.

EDWARD ARENA



Clockwise from top left:

Untitled #1, House Paint, Acrylic, Charcoal on Paper, 2020

Untitled #2, House Paint, Acrylic, Charcoal on Paper, 2020

Untitled #3, House Paint, Acrylic, Charcoal on Paper, 2020

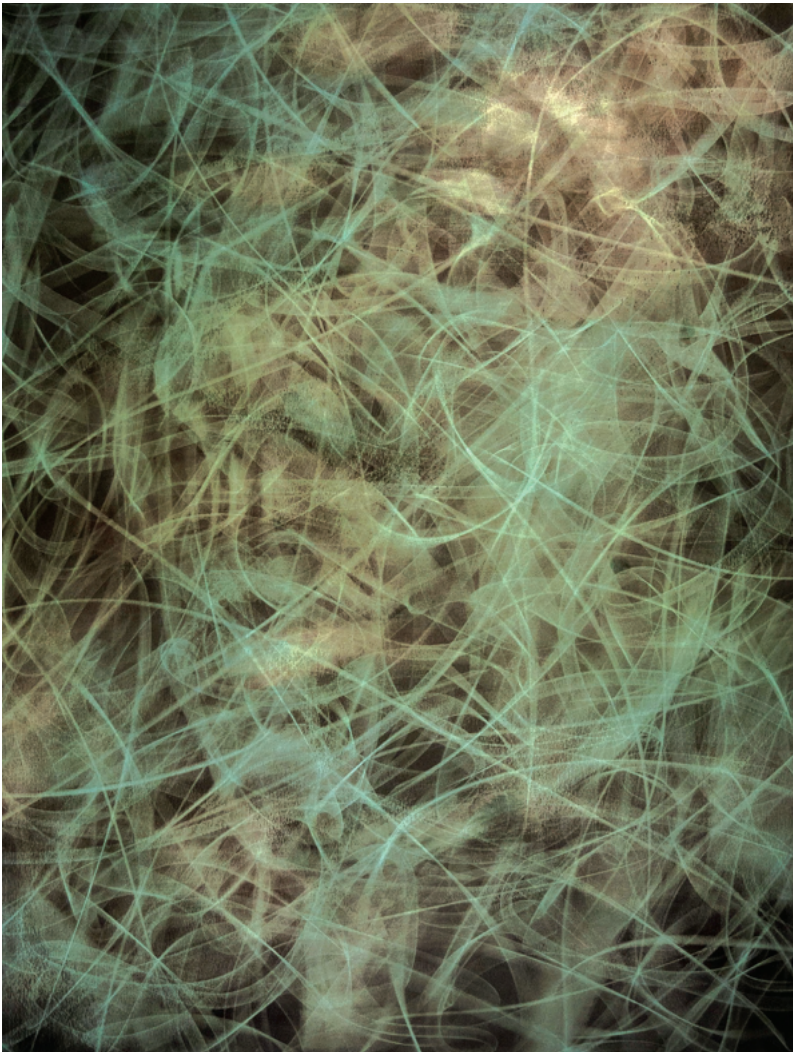


EDWARD ARENA



Son, House Paint, Acrylic, Charcoal, Pastel, 2020

EDWARD ARENA

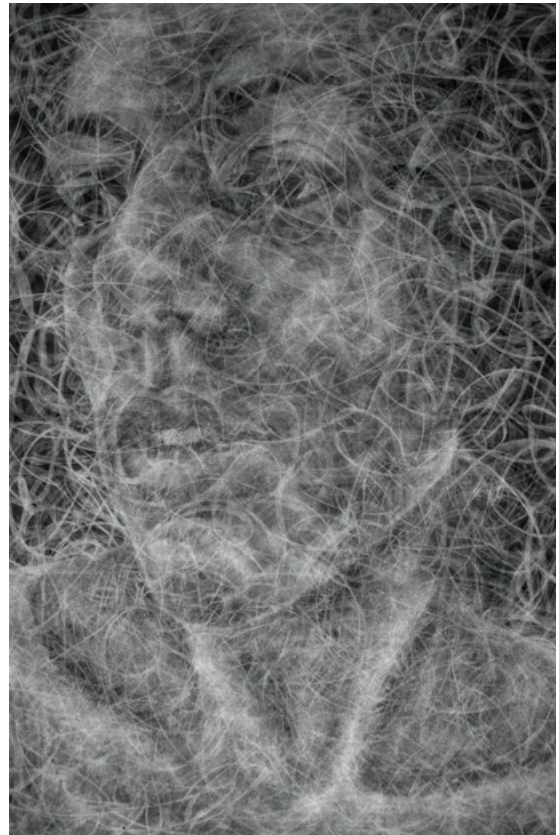
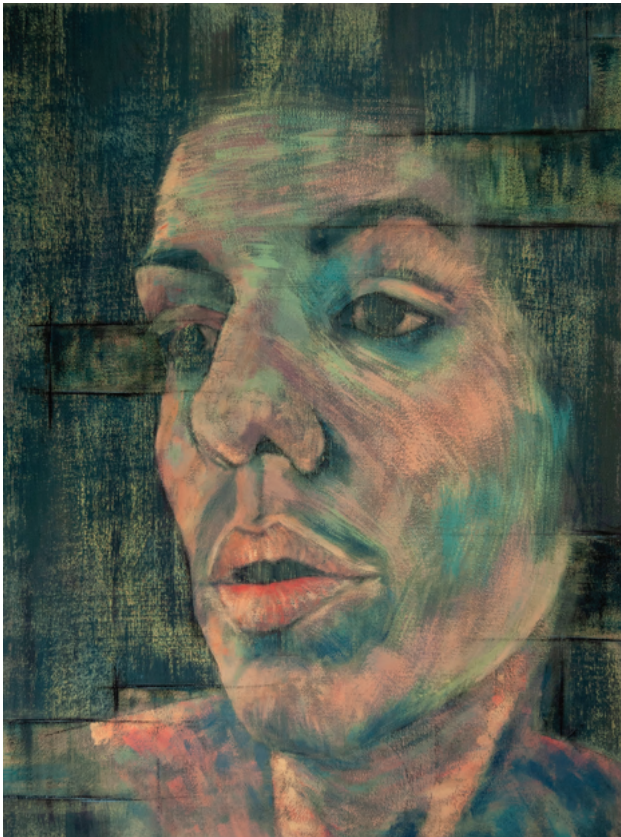


Clockwise from top left:

Sam #2, House Paint, Acrylic, Charcoal on Paper, 2020

Sam, Charcoal, 2019

Sam #3, House Paint, Acrylic, Charcoal on Paper, 2019



EDWARD ARENA



Self-Portrait 2020, House Paint, Acrylic, Charcoal on Paper, 2020

EDWARD ARENA

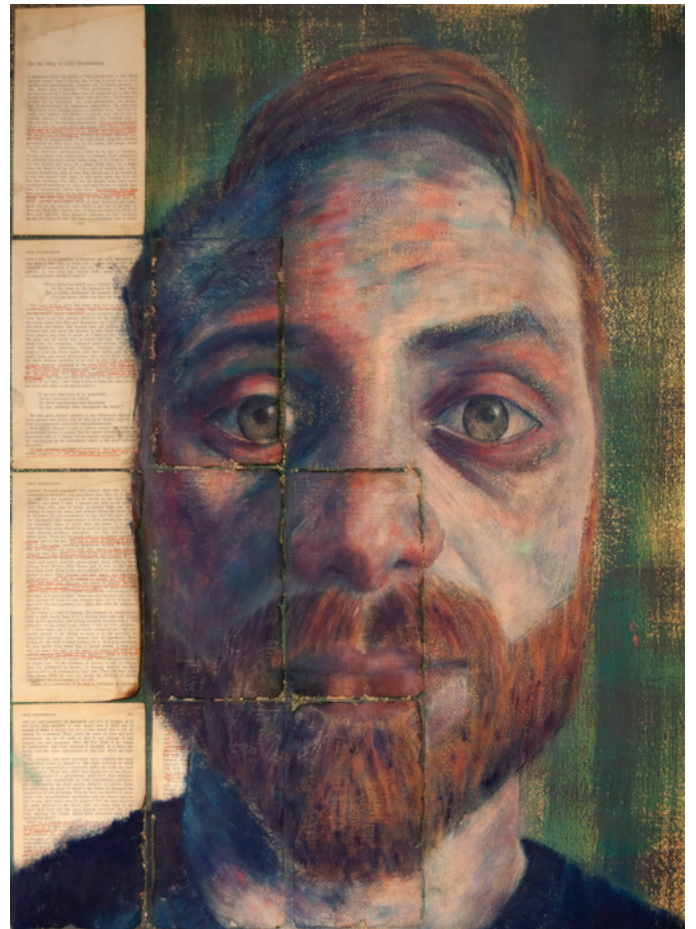
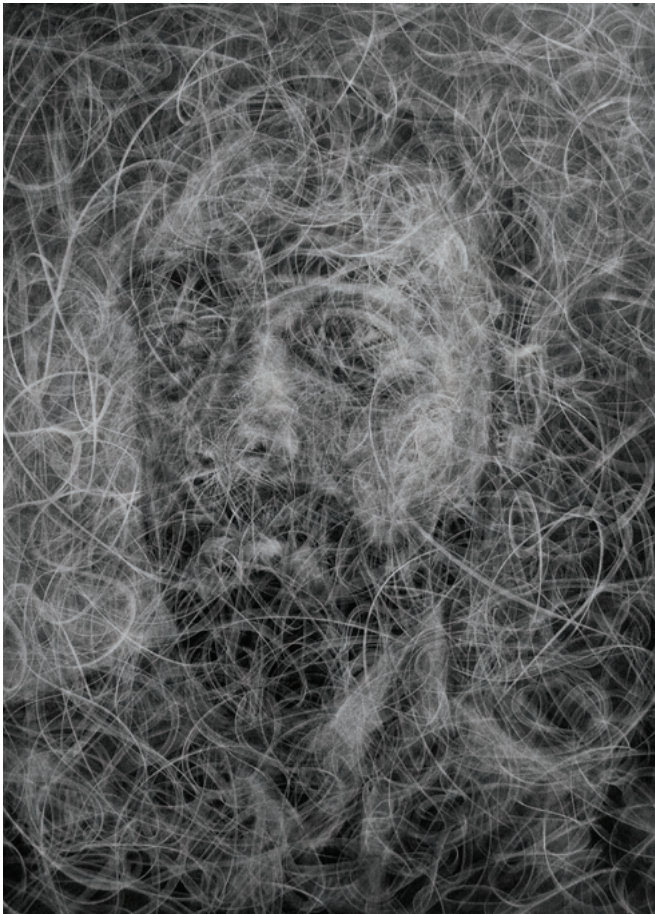


Clockwise from top left:

Emma, Charcoal, 2019

Reflection, House Paint, Acrylic, Charcoal on Paper, 2019

Self-Portrait, Charcoal, 2019



HANNA BATTAGLINI



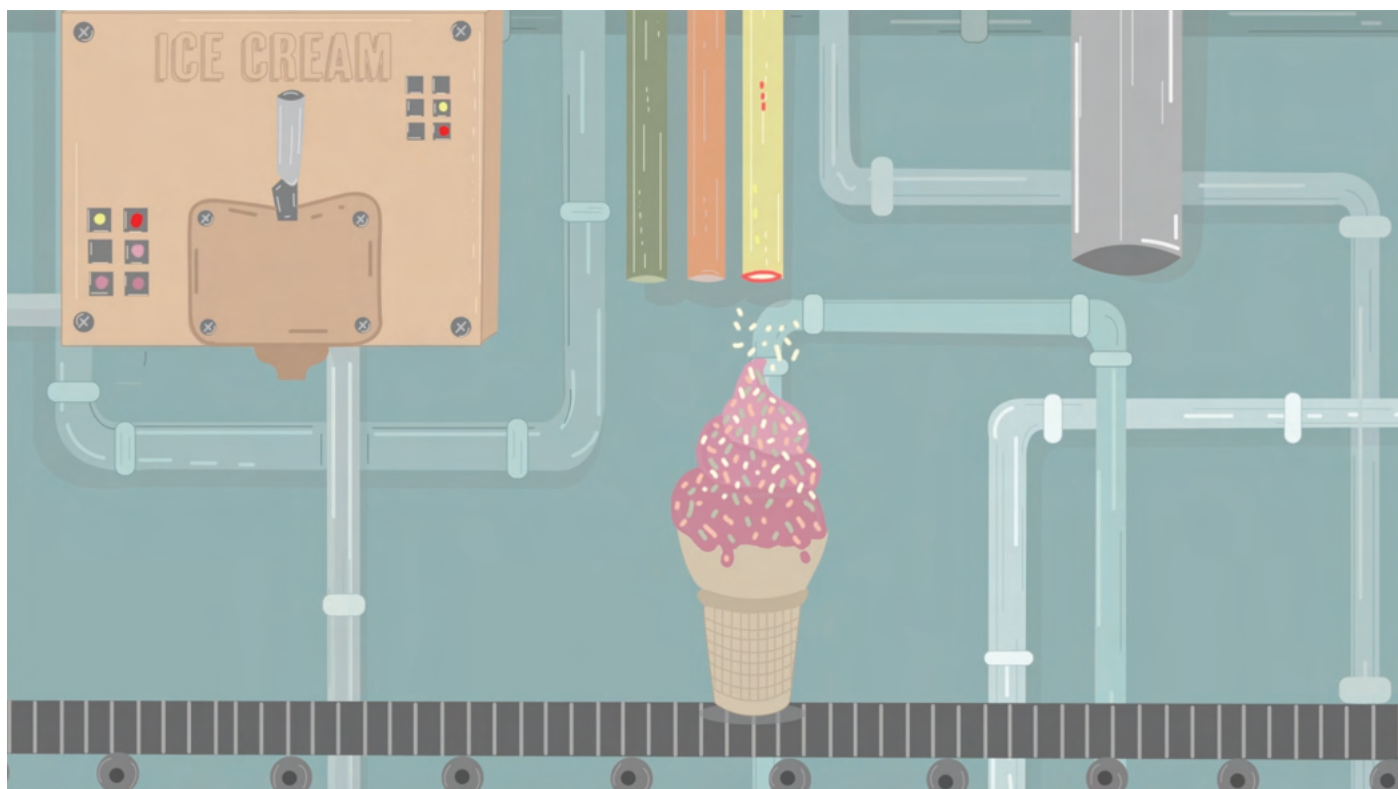
BIOGRAPHY

Hanna Battaglini is a Graphic Designer from Long Island, NY. She will be graduating in Spring 2021 with a Bachelor of Fine Arts Degree in Graphic Design with a Minor in Illustration. Her passion for Graphic Design started in High school when she took a class that sparked her interest. Over the last four years of college, her work has transformed into a range of different styles and interests, including Branding, Packing, and Illustration. After graduation, she hopes to continue as a Graphic Designer and pursue it in her future endeavors.

ARTIST STATEMENT

As a designer, I am always inspired to create. Even from a young age, I was intrigued by anything hands-on to let my creativity flow no matter what it was. I always knew that art was something I wanted to pursue as a career and Graphic Design filled all my interests. I don't find myself stuck to a specific style in my work. I like to explore all styles and let my inspiration for each project come as I create. That's what I love most about Graphic Design, the endless possibilities. One project can reflect my minimalist side focused on clean lines and simple composition, while other projects portray my bold side, creating more organic, free-flowing, and bright designs. I believe this comes from my love for Graphic Design as well as Illustration. The combination of these skills leaves me with endless possibilities.

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Ice Cream Factory, Animation, 2020

HANNA BATTAGLINI



Battle With Covid, Digital, 2020



Battle With Covid Editorial Spread, Digital, 2020

HANNA BATTAGLINI



I Wanna Album Cover, Digital, 2020



Island Girl, Screen Printed Clothing, 2019

HANNA BATTAGLINI



Plant Order Form, Tri-fold Pamphlet, Digital, 2020



House Plants, Digital Illustration, 2020

HANNA BATTAGLINI



Lets Type About It, Digital Illustration, 2020



Lets Type About It II, Digital, 2020

HANNA BATTAGLINI

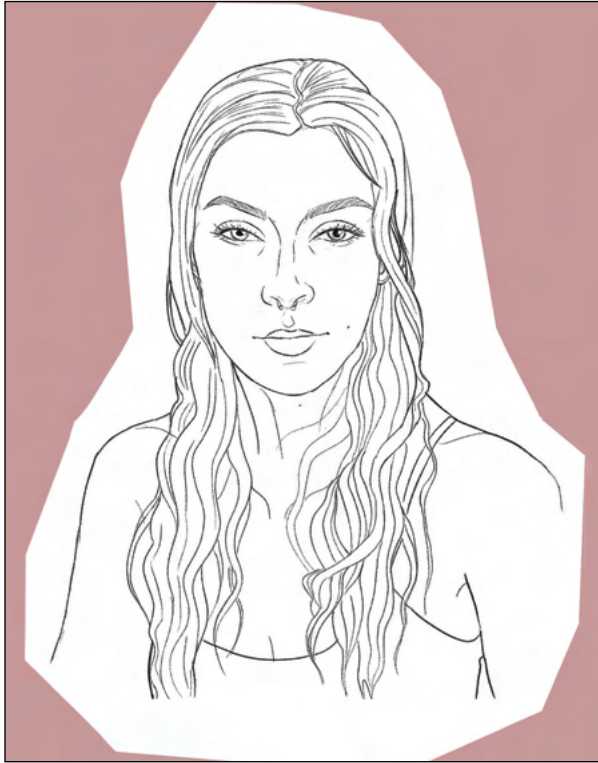


Skinny Pop Rebrand, Digital, 2019



OH Baby!, Digital, 2019

DEVON BEAL



BIOGRAPHY

Devon Beal is an Illustration BFA moving towards working independently as a freelance illustrator and graphic designer. Before studying at SUNY Oswego, Devon lived in Saratoga Springs, NY, and received her associate's degree in Media Arts from SUNY Adirondack. After completing her BFA, Devon's goal is to enter the commercial art market as a freelance illustrator.

ARTIST STATEMENT

My art is defined by my obsession with linework and how it adds depth, texture, and definition to my work. My inspiration comes from the Baroque, Art Nouveau, and Symbolist traditions. I use the drama, connection to nature, and mystique exhibited in all three movements in my illustrations.

As the Spring 2021 semester comes to a close, I'm left with a debt of gratitude to my family for supporting me throughout my education and my passion for art, my friends for being a constant presence in a year that could've been isolated, and the SUNY Oswego SCMA faculty for nurturing my artistic and professional growth. My art has transformed with me over the many shapes and sides of myself I've inhabited, and the artist I am today is one that will bookmark an important chapter in my life.

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Goddess Tryptic, Pen, Colored Pencil on Paper, Adobe Photoshop, 2020

DEVON BEAL

Oswego Reading Initiative 2021 Reading Selection
VISIT <https://www1.oswego.edu/oswego-reading-initiative/>

KNITTING THE FOG

An Evening with Author Claudia D. Hernández

MONDAY,
September 27, 2021
7:00 pm
Sheldon Hall Ballroom

Book Signing
Following Talk
8:00 pm

Living Writers Series
3:00 pm
MCC Auditorium

Programming sponsored by
Auxiliary Services
Student Association
Programming Board
and ARTswego.



OSWEGO
STATE UNIVERSITY OF NEW YORK

Persons with disabilities needing accommodations to attend this event should contact Office of the Provost in advance at 315-312-2232.

Knitting the Fog is published by The Feminist Press at CUNY

Oswego Reading Initiative: Knitting the Fog,
Adobe Photoshop, Illustrator, InDesign, 2021



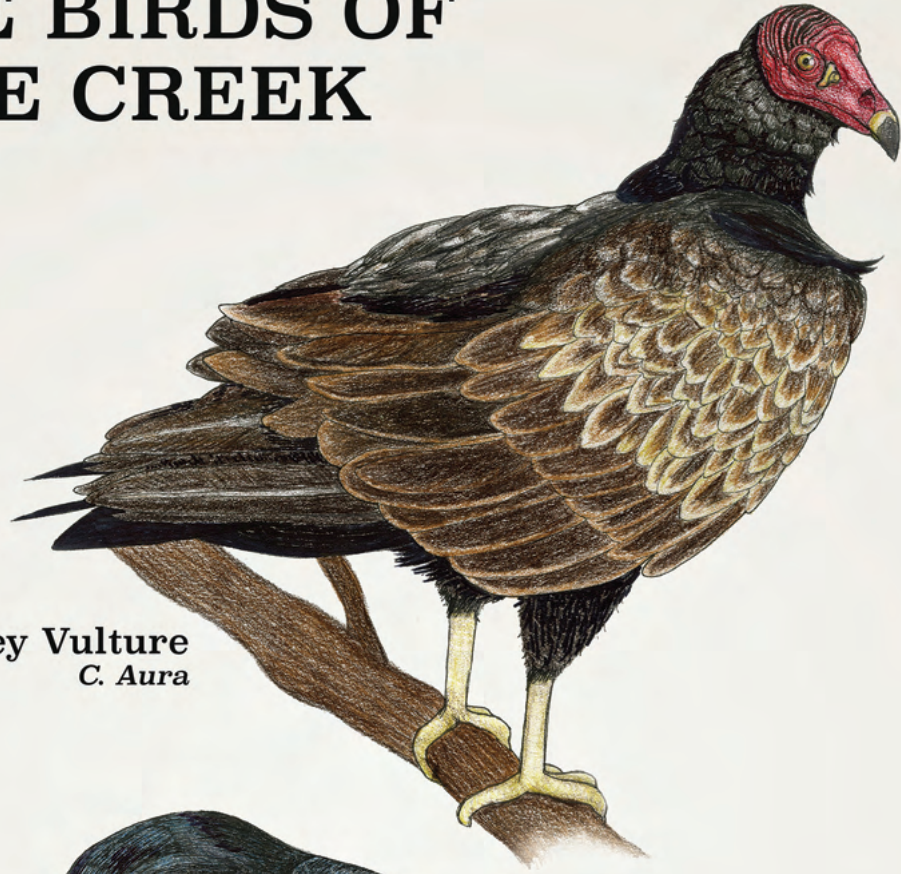
Toni Morrison: The Pieces I Am, Colored Pencil, Ink Pen on Paper, Adobe Photoshop, 2021



Pollution is Poison,
Adobe Illustrator, 2019

DEVON BEAL

THE BIRDS OF RICE CREEK



Turkey Vulture
C. Aura



American Crow
C. Brachyrhynchos



Green Heron
B. Virescens

DEVON BEAL



Turkey Vulture (Cathartes Aura), Pen, Colored Pencil on Paper, 2021

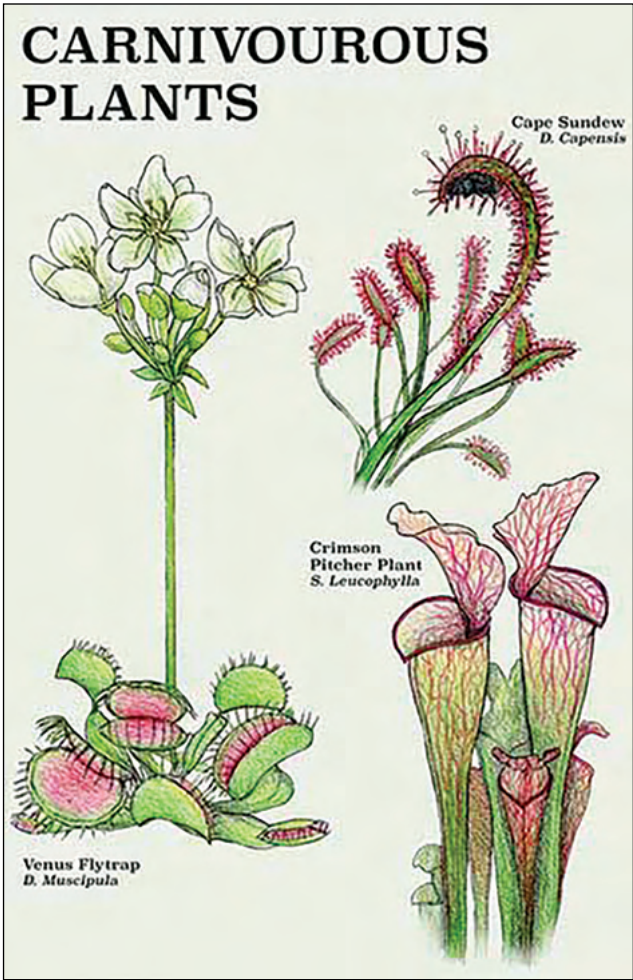


American Crow (Corvus Brachyrhynchos), Colored Pencil, Ink Pen on Paper, 2020



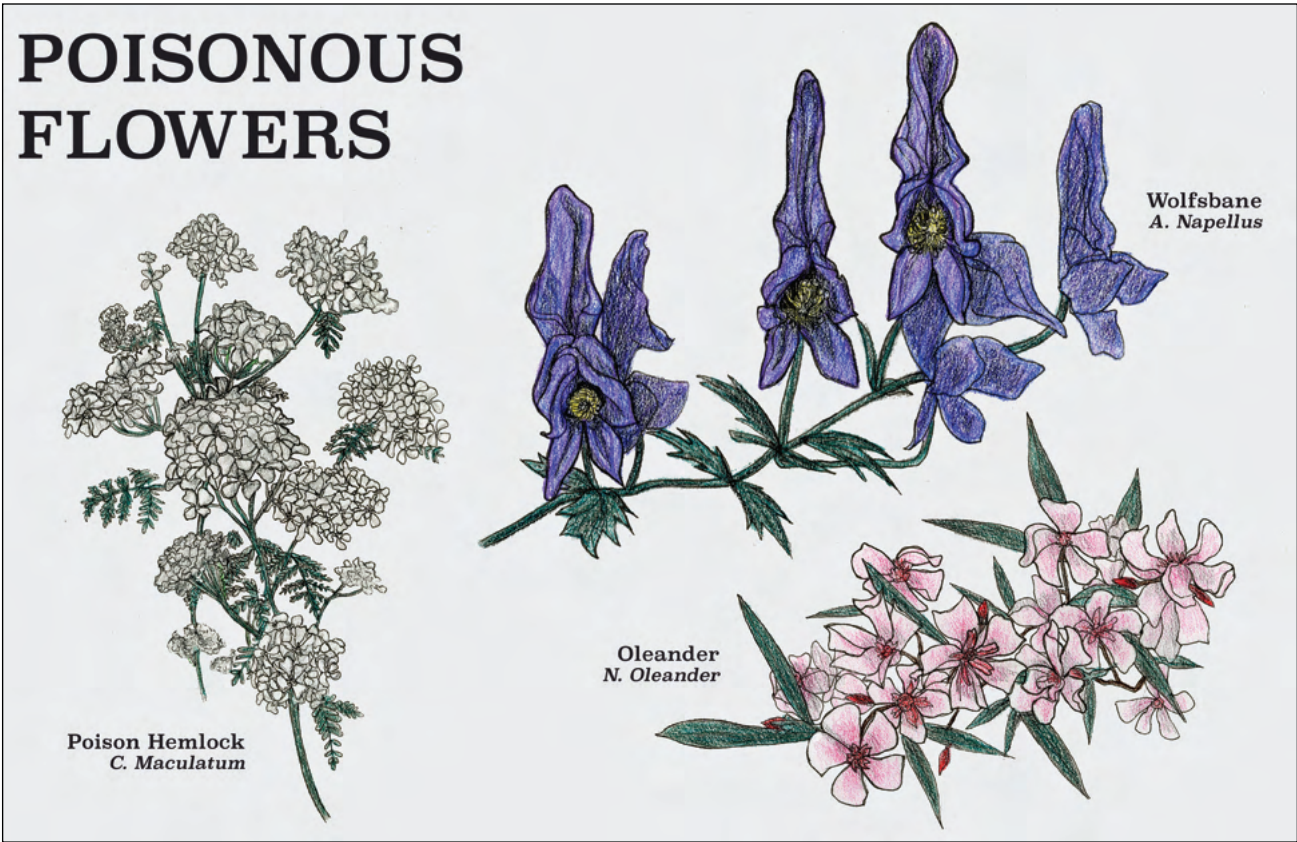
Green Heron (Butorides Virescens), Pen, Colored Pencil on Paper, 2021

DEVON BEAL



Carnivorous Plants, Pen, Colored Pencil on
Paper, Adobe Photoshop, 2021

**POISONOUS
FLOWERS**



Poisonous Flowers, Pen, Colored Pencil on Paper, Adobe Photoshop, 2021

DEVON BEAL



Sore Throat, Oil Paint on Canvas, 2020



Eyeline, Pen, Colored Pencil on Paper, 2020

DYLAN BLUMER



BFA Fine Arts,
Printmaking & MAT Prep
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dblumer@oswego.edu

BIOGRAPHY

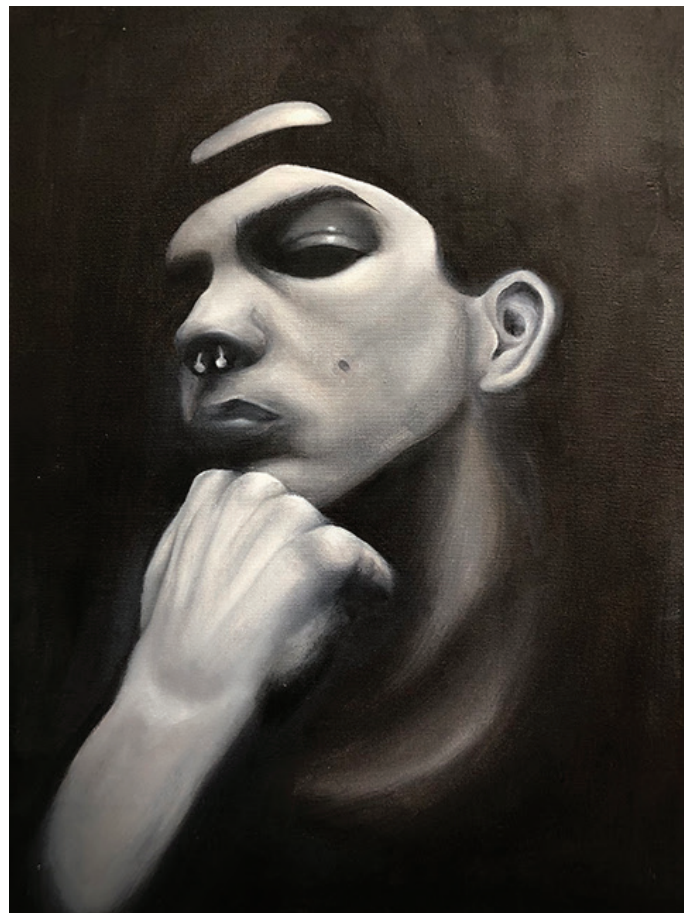
Dylan Blumer is an artist from Phoenix, NY. While in high school, he discovered his passion for printmaking, and he went on to win 1st place in the Printmaking category at Fulton Art Association's Art and Photography Show.

Dylan has had his work featured in the 57th and 58th Annual Juried Show at SUNY Oswego. At the 57th Annual Juried Show, he received a Purchase Award for one of his works, which is now a part of Tyler Art Gallery's permanent collection at SUNY Oswego.

Dylan plans on continuing his education at SUNY Oswego in hopes of working in higher education.

ARTIST STATEMENT

While studying at SUNY Oswego, I have been able to explore many different media, including printmaking, painting, drawing, and ceramics. I have also been able to explore many different subject matters, styles, and techniques. The style and subject matter of my work have evolved greatly since joining the BFA program and can be sorted into three distinct categories. Initially, my work was centered around themes of beauty, solely for means of aesthetics. I then began to explore ideas pertaining to the grotesque, mainly ideas centering around mental health and violence. As a senior, however, I found a passion for a new subject matter, which pertains to my queer identity as a gay man. My work now centers around my perspective of society as a gay man, and explores themes of sex, violence, and love.



Haunted,
Oil on Canvas, 2019

DYLAN BLUMER



The Closet, Oil on Canvas, 2021

DYLAN BLUMER

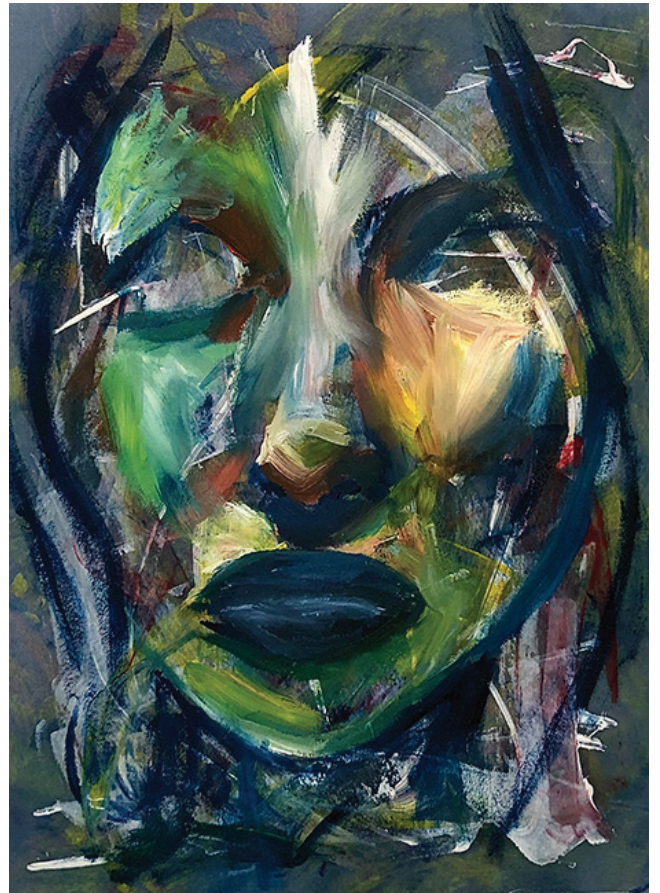


Arisen, Oil on Canvas, 2021

DYLAN BLUMER



Biologist's Dream, Oil on Wood, 2019



Opaque, Oil on Monotype, 2020



Gust, Plexi-glass
Print on Paper, 2020

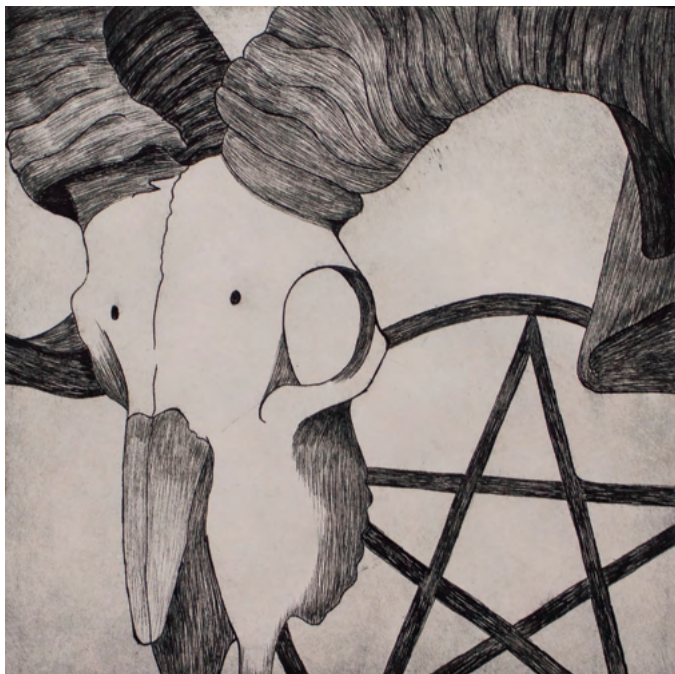
DYLAN BLUMER



In the Woods, Plexi-glass Print, 2020



In the Woods II, Plexi-glass Print, 2020



In the Woods III, Plexi-glass Print, 2020



Mirror, Mirror, Copper Plate Print, 2019

DYLAN BLUMER



Too Much, Collage, 2020



Winter's Day, Copper Plate Print, 2019

SHANNON COLE



BIOGRAPHY

Shannon Cole was born and raised in the outskirts of Rochester, New York, in a town with more cows than people. She started her education at Monroe Community College, taking on work while still attending school. In the fall of 2018, she transferred to SUNY Oswego and switched to pursuing the Bachelor of Fine Arts in Graphic Design. Shannon has had her work shown in the 2019 Inktober Exhibition at SUNY Oswego and had a photograph place second in an employee-based photo contest at the Strong Memorial Hospital. In her free time, Shannon loves designing tattoos, reading books, and spending time with her pets.

ARTIST STATEMENT

My work reflects my beliefs of how we, as humans, need to be better for the planet and each other. In my time at SUNY Oswego, I have found a love for digital illustration that I didn't know existed. The process of hearing an idea and then transforming it into a piece of art is very rewarding for me. I try to incorporate the things I'm passionate about in my work, like climate change, animal rights, and speaking up for anyone who feels suppressed. If my art can help create change, I feel I must help anyone I can.

BFA Graphic Design
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shanny5333@gmail.com



Balanced Diet, Photography, 2020

SHANNON COLE

Presented by SUNY Oswego Theater & Music Departments...

Fun Home

Based on the Graphic Novel by Alison Bechdel



Playwright & Lyricist **Lisa Kron** | Directed by **Jonel Langenfeld**

Choreography by **Brett Bogardus** | Music by **Jeanine Tesori** | Music Direction by **Robert Allen**

Waterman Theater Tyler Hall, SUNY Oswego

Ticket Information

\$7 SUNY Oswego State Students with ID
\$15 General Public
315-312-2141
tickets.oswego.edu

Dates and Times

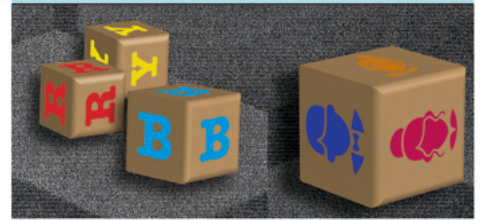
Thursday, April 25th 7:30 pm
Friday, April 26th 7:30 pm
Saturday, 27th 2 pm
Sunday, April 28th 2 pm
Friday, May 3rd 7:30 pm

Persons with disabilities seeking accommodations to attend an event should contact the SUNY Oswego Box Office in advance.

Produced under special arrangement with Music Theater International Inc.

Fun Home

Based on the Graphic Novel by Alison Bechdel
Playwright & Lyricist **Lisa Kron** | Directed by **Jonel Langenfeld**



Waterman Theater Tyler Hall,
SUNY Oswego

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Oswego, NY 13126

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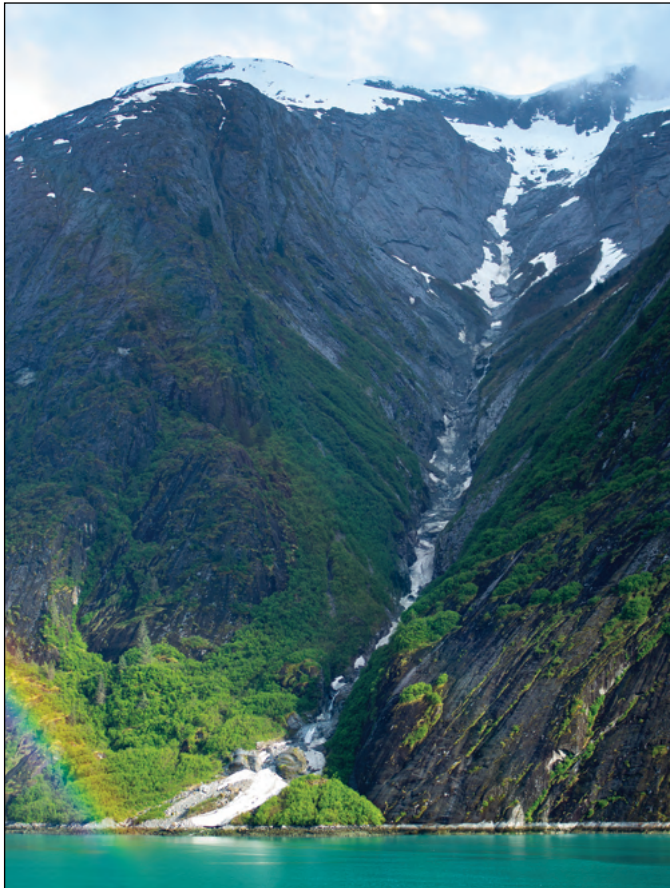
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Produced under special arrangement with Music Theater International Inc.

Fun Home Series, Digital Illustration and InDesign, 2021

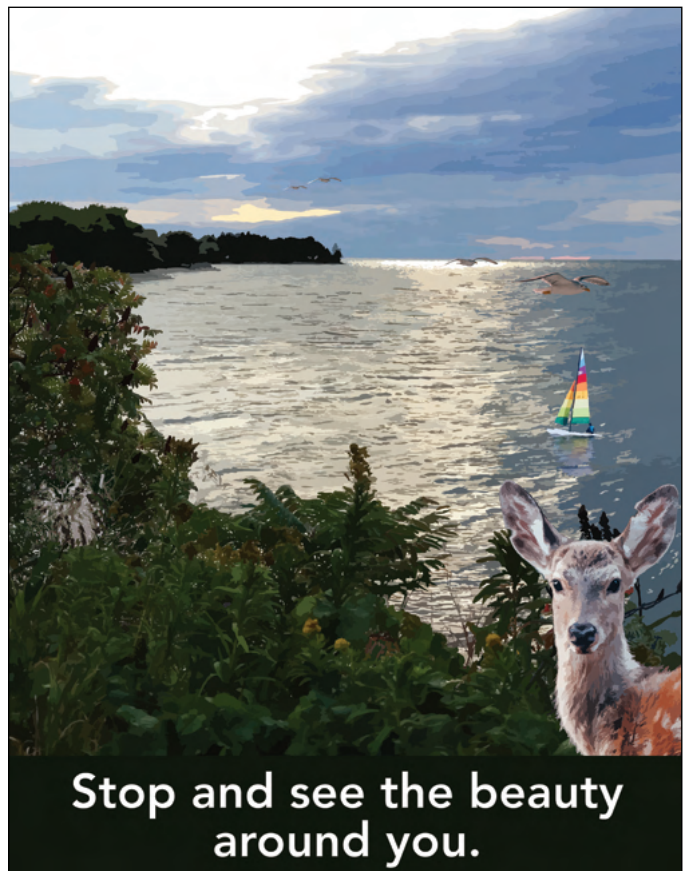
SHANNON COLE

*Covid Portrait,
Photography,
2020*



Alaskan Rainbow, Photography, 2018

*WALO (We Are Lake
Ontario), Digital
Illustration, 2019*




OSWEGO READING INITIATIVE
2021 Reading Selection


Knitting the Fog

An Evening with author
Claudia D. Hernández
Monday
September 27, 2021
7:00 pm
Sheldon Hall Ballroom

Book Signing
Following Talk at 8:00
Sheldon Hall

Living Writers Series
September 27, 2021
3:00 pm
Auditorium
Morano Campus Center






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Programming sponsored by Auxiliary Services, Student Association Programming Board and ARTswego. VISIT <https://www1.oswego.edu/oswego-reading-initiative/>

Knitting the Fog is published by The Feminist Press at CUNY

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Knitting the Fog
by Claudia D. Hernández

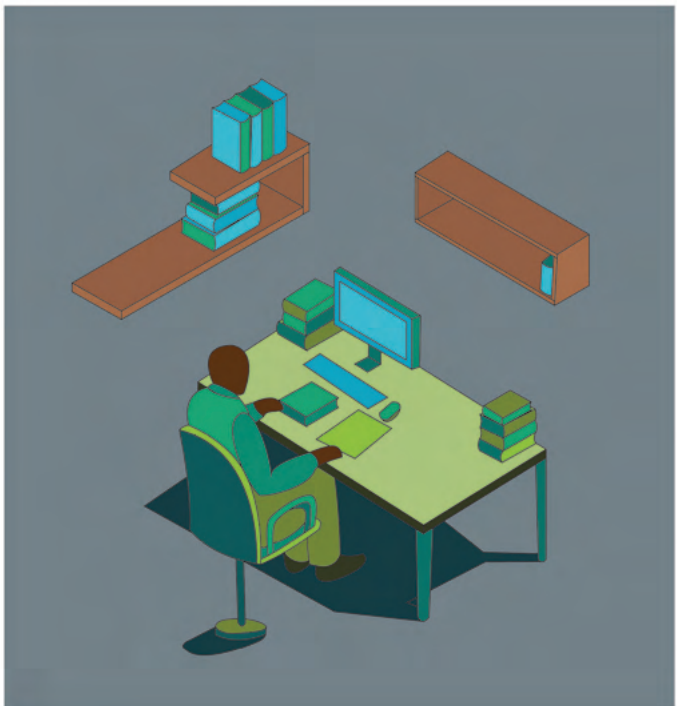
ORI Poster, Bookmark, and Brochure, Digital Illustration and InDesign, 2021

An Evening with the author
Monday, September 27, 2021
 7:00 pm Sheldon Hall ballroom
 Book Signing following talk

Living Writers Series
 3:00 pm Auditorium
 Morano Campus Center

OSWEGO
 STATE UNIVERSITY OF NEW YORK

SHANNON COLE



LVOC Calendar, Digital Illustration, 2019

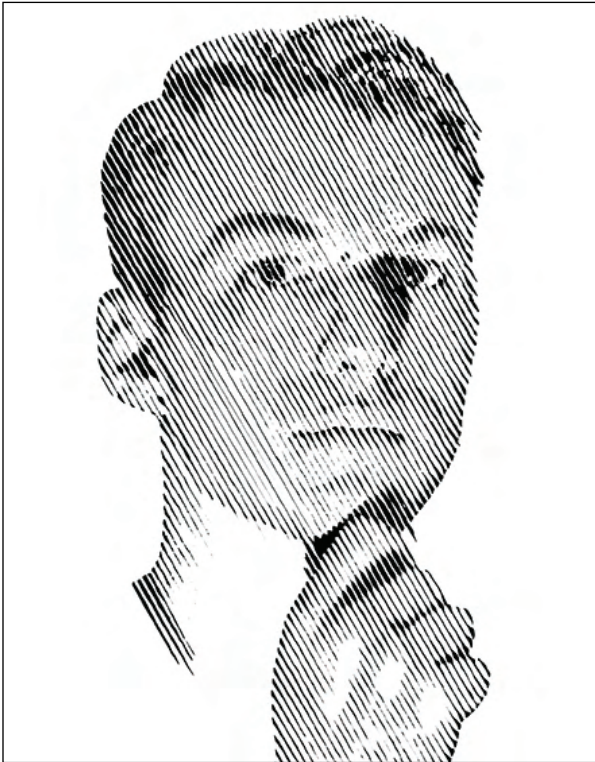


Magenta Sunrise, Photography, 2014



Irish Stamp, Digital Illustration, 2019

KYLE CURTIS



BFA Interaction Design
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BIOGRAPHY

Kyle Curtis is a graphic designer and photographer based in upstate New York. His background in computer science helped him develop an affinity for the combination of technology and the arts, and he has explored the intersection of the two through various mediums.

Kyle's experience with photography was refined through a product photography internship during the summer of 2019. As a graphic designer, his work has focused mainly on branding identity, web design, and vector art. He gained valuable experience in the field through a 2019 internship as a creative marketing designer for a Long Island based architecture firm. He took on the role of Creative Director for a startup company based in Binghamton, NY.

His work has been featured in the Pathfinder Bank Gallery and the SUNY Oswego Student Juried Exhibition. After graduation, Kyle is looking to work in the graphic and web design industry while starting his professional career in photography.

ARTIST STATEMENT

Unlike most other art students, I didn't discover my interest in the arts until halfway through my second year of college, when I was pursuing a computer science degree. Before that turning point, I had always unknowingly shown an interest in photography - constantly putting a great deal of thought into the perspective of my exposures and trying to follow the rules of composition I hadn't even learned about yet, using the camera on my phone. It was in that second year of college that I became close friends with two BFA students who helped me realize my own passion for the arts, and upon the acceptance of one of my photographs to the 54th Annual Juried Student Exhibition at Tyler Hall, I promptly changed my major.

My goals since beginning my journey as an artist have been to become an experienced graphic designer and photographer, and to find a career in either one or both of those fields. Given my background in Computer Science, it's easy to say that the tools brought to us by technology are those that I see among the most useful to me in the arts. While the foundation of my education in the arts focused on formal elements and traditional techniques, it's those concepts that I aim to utilize in what I experiment with and create using technology.

The work I've included in the BFA Exhibition is intended to show a small collection of the various styles, forms and purposes of the work I have created during my time at Oswego. Some of this work investigates the functionality of design, some of it shows what the use of technology can reveal to us, and some are just meaningful pieces to me.



SUNY Oswego Graphic Design Brochure,
Adobe InDesign, 2021



Crystal Light Branding and Packaging Redesign, Adobe Illustrator, 2021

KYLE CURTIS



Star Trails, Digital Photography, 2021

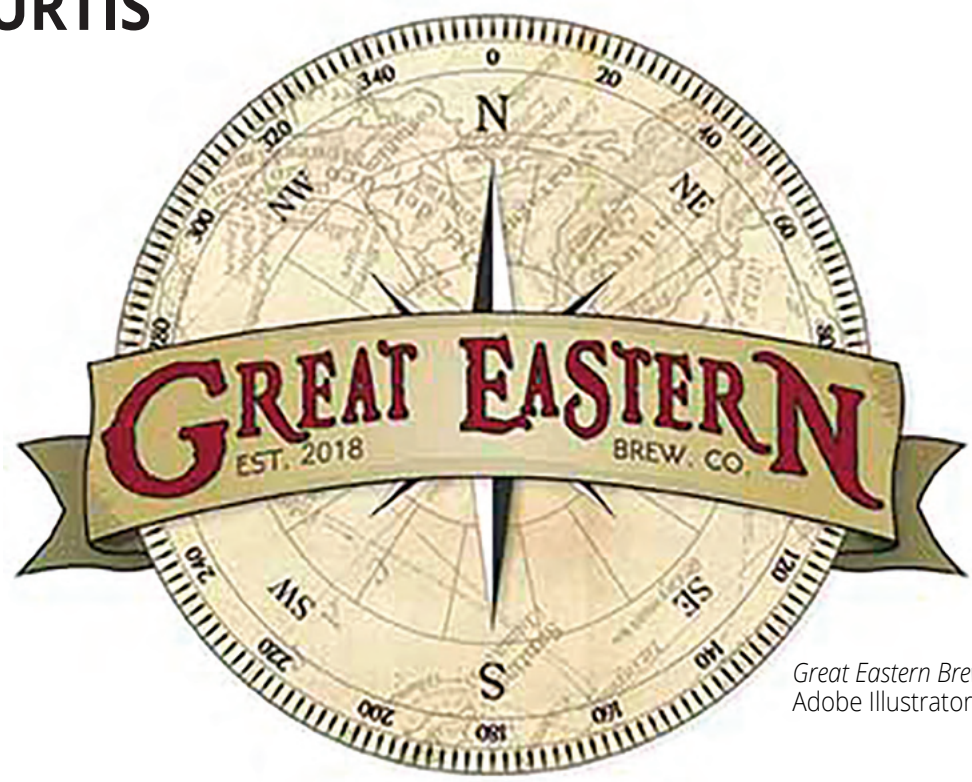


In Passing III, Digital Photography, 2019

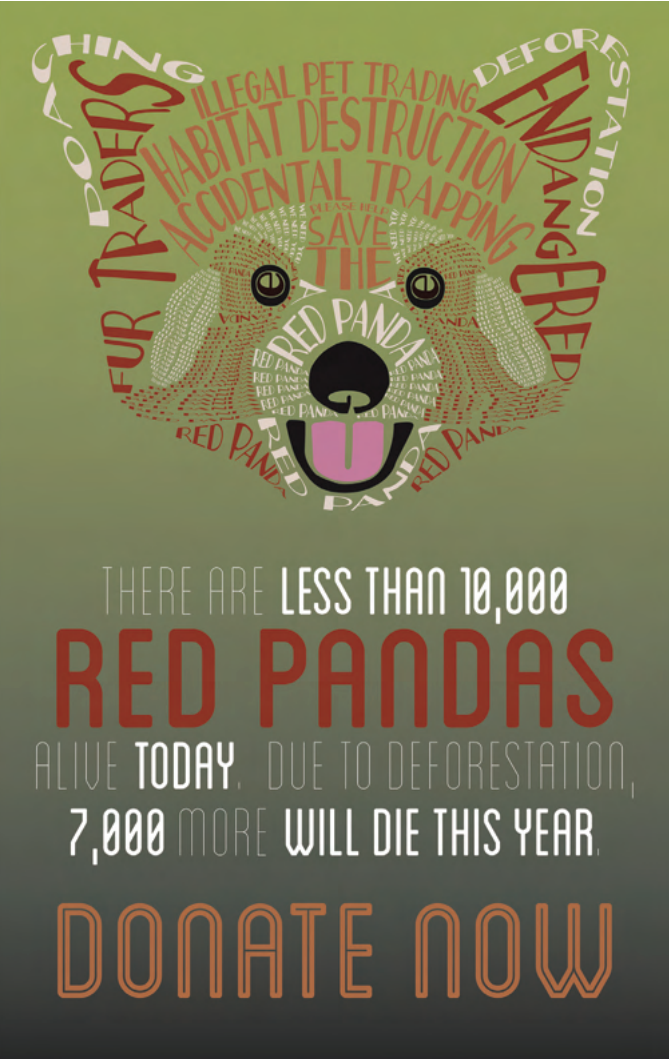


National Parks Forever Stamps,
Adobe Illustrator, 2019

KYLE CURTIS



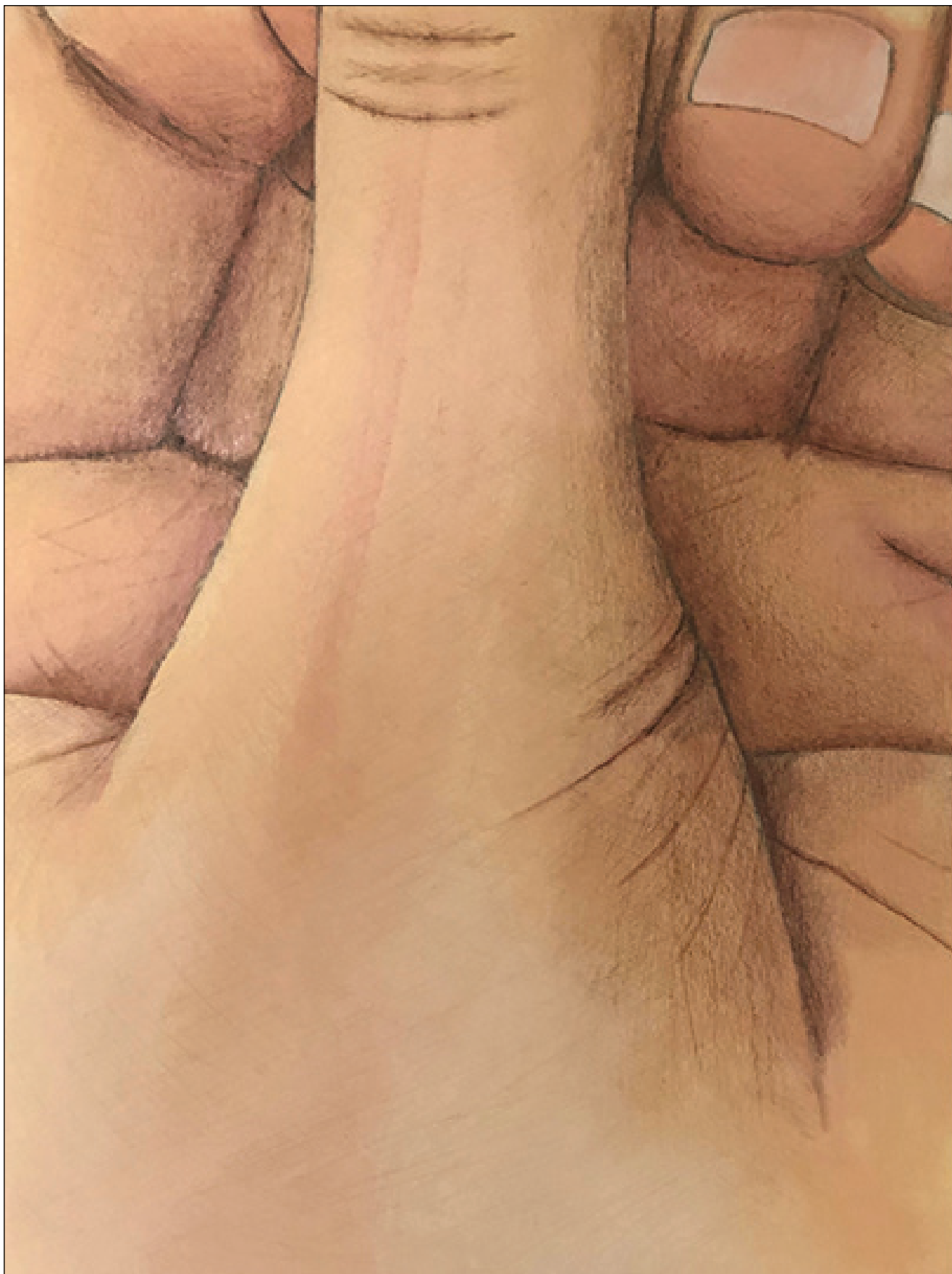
Great Eastern Brewing Company Logo, Adobe Illustrator, 2018



Save the Red Panda, Adobe Illustrator, 2019



'The Vet' Movie Poster, Photoshop, 2017



Stress, Acrylic, Colored Pencil on Posterboard, 2019

MARGARET DEJOHN



Good Ascender, Digital Media, 2020

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BIOGRAPHY

Maggie DeJohn is a traditional artist born in XinYi, China. As an infant, she was adopted and brought to Syracuse, New York, where she was raised. She will be graduating from SUNY Oswego with a Bachelor of Fine Arts degree in studio art and a minor in psychology.

While she has always had a passion for art, it wasn't until she won a Scholastic Gold Key award in her sophomore year of high school that she realized her potential to grow within this field.

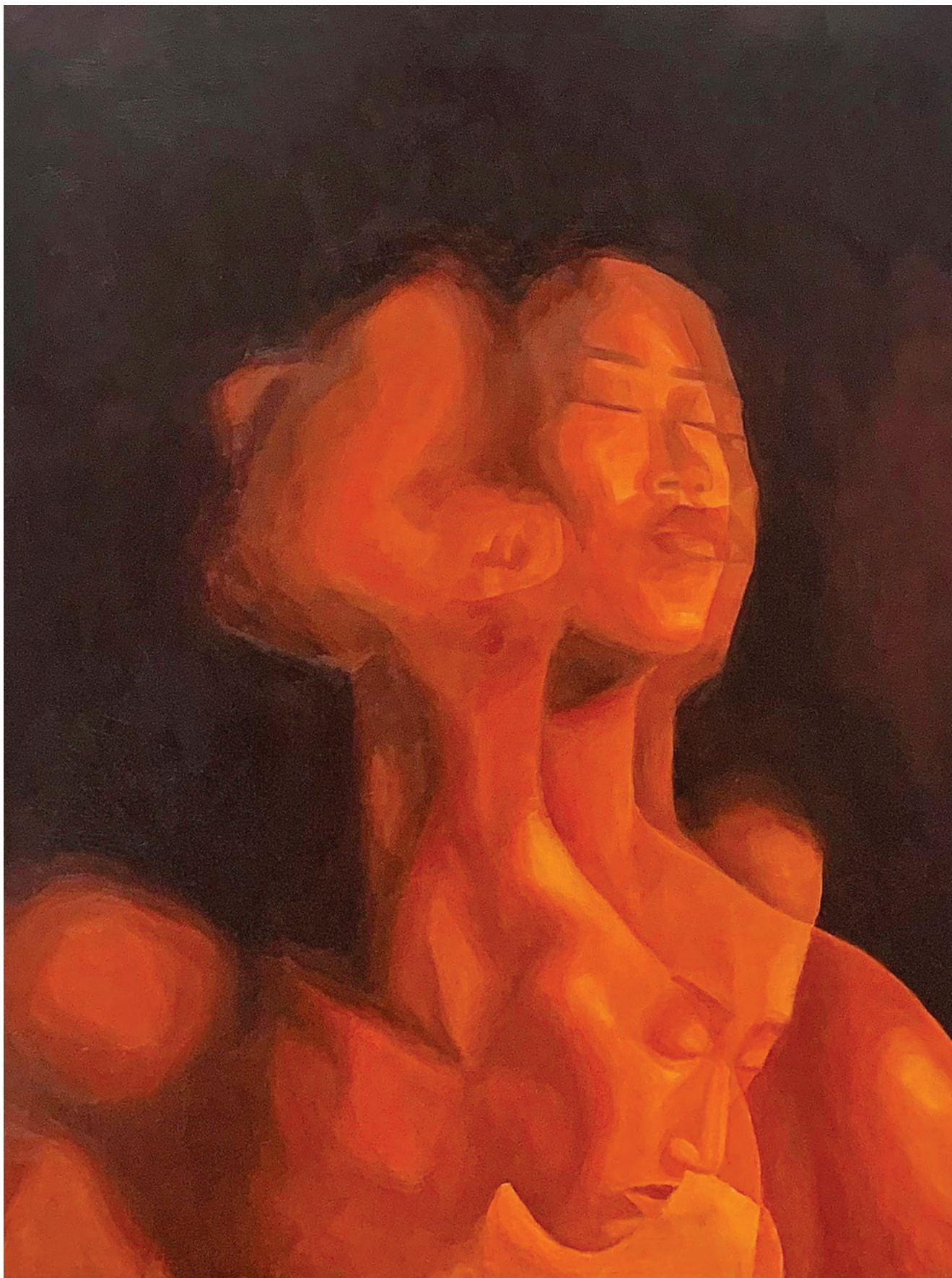
Her work has been shown in various group exhibitions, including the 56th, 57th, and 58th Juried Art Exhibition at SUNY Oswego, as well as the "Out of Gallery Experience" in Homer, New York. While at SUNY Oswego, she has received the Gallery Director's Award, Dean's Award, and the Richard Zakin Memorial Art Scholarship.

ARTIST STATEMENT

While at SUNY Oswego, I have worked with drawing, painting, ceramics, sculpture, printmaking, digital media, and more. Although I enjoy working with a wide variety of mediums, I have always had a love for drawing, especially realism and portraiture. I find that even when I paint, I approach it as if I were drawing.

Having cultural hybridity in addition to moving around a lot as a child has influenced my work. My work consists mainly of portraits that deal with the issue of identity and the expression and exploration of it. My self-portraits are visual recordings of my own journey of self-exploration. Some of my work also includes portraits of close friends who come from a variety of ethnic and cultural backgrounds. In addition to telling my own story through my art, I also enjoy capturing the likeness of my friends in my work.

MARGARET DEJOHN



Untitled, Oil on Canvas, 2021

MARGARET DEJOHN



All You Can Ever Know, Gouache
on Watercolor Paper, 2020



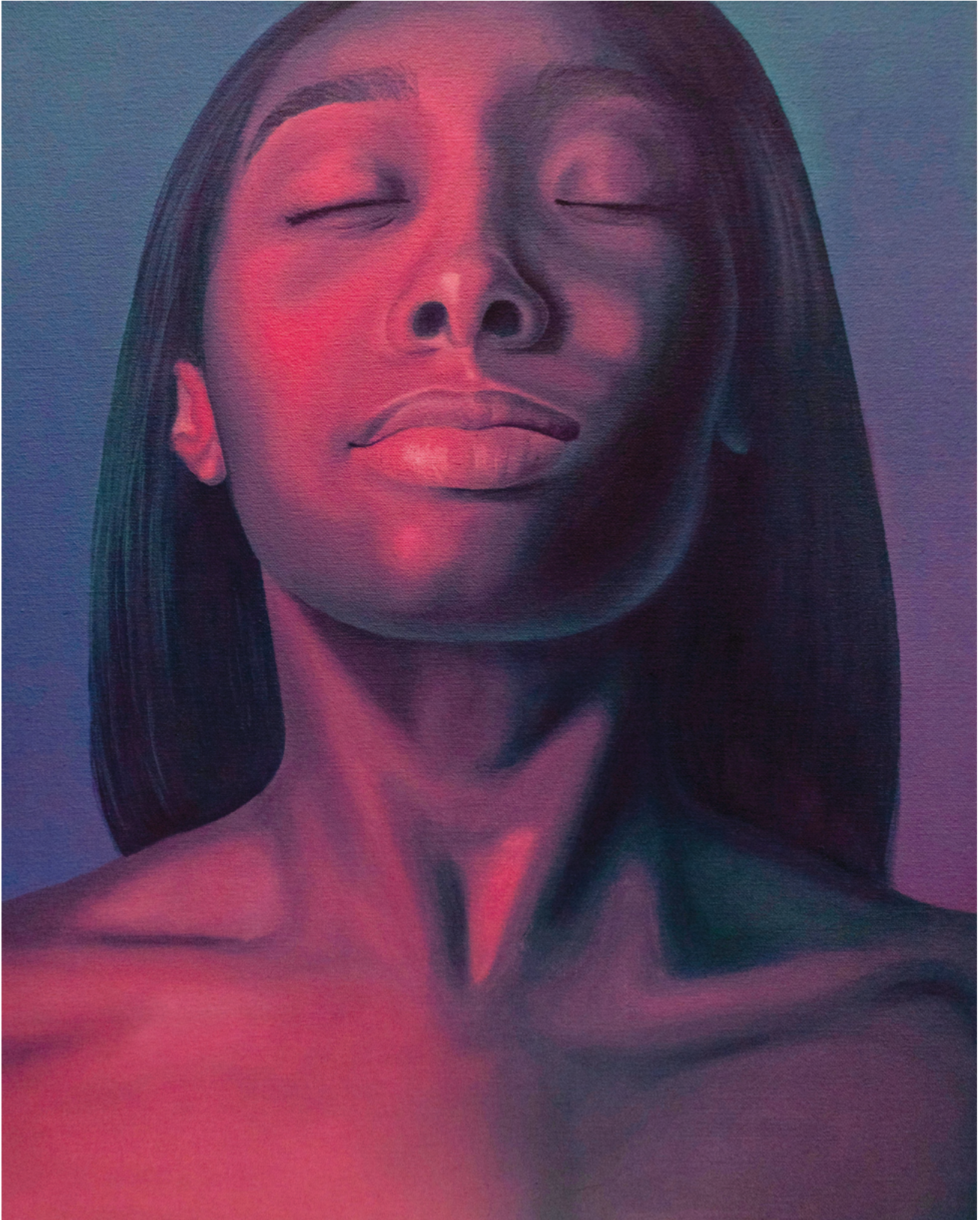
All You Can Ever Know II, Gouache,
Acrylic on Watercolor Paper, 2020

MARGARET DEJOHN



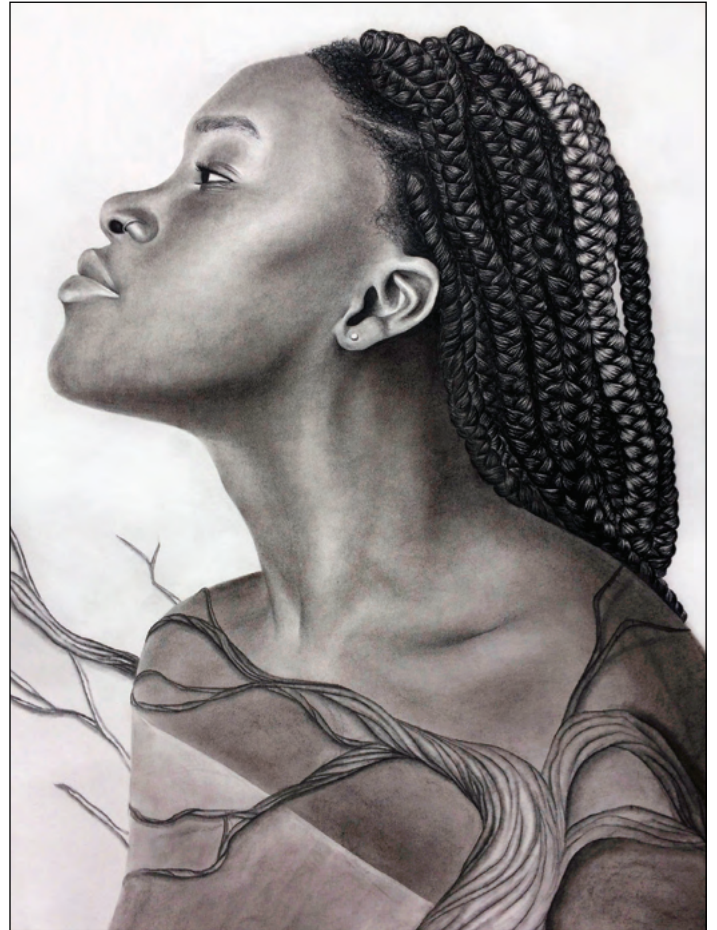
Lotus, Oil on Canvas, 2021

MARGARET DEJOHN



Ohkira, Oil on Canvas, 2018

MARGARET DEJOHN



Clockwise from Top Left:

Untitled, Mixed Media on Illustration Board, 2020

Growth, Charcoal, 2018

Rodolfo, Charcoal and Acrylic, 2018

ANDJELA DJAPA



BFA Graphic Design
Belgrade, Serbia
adjapa@oswego.edu
djandjela98@yahoo.com

BIOGRAPHY

Andjela Djapa is an international student from Serbia currently residing in Oswego, New York. Her curiosity led to her exploring many different mediums and fields of art and design. After dabbling in computer science, she majored in graphic design, focusing on web design. Accepted into the Master's in Human-Computer Interaction Program, she will continue at SUNY Oswego in the fall. Her competitive nature led her to be a passionate lover of card games. Her biggest achievement was taking a risk and traveling across the ocean to make her vision come true.

ARTIST STATEMENT

My life as an artist began when I was in preschool. Due to my mom's job, I had to stay in preschool after hours. In hopes of entertaining us, the preschool organized a crafts workshop. That was the first time I dived into the world of art and creativity. I got to play with colors and materials that I didn't have access to back home, and ever since then, my life path has always had art and creativity embedded in it. At the beginning of my college years, I dabbled in computer science and grew fond of it. Afterward, I knew that my life would need to have art and computers.

I was always curious, asking questions like why and how? This led to me having multiple hobbies on the side and having a diverse portfolio. My mother used to joke that I could never sit still. I always searched for something to make, read or do. Therefore, I believe my portfolio represents this attitude. Rather than focusing on one field, I tried experimenting with many different mediums and programs. There hasn't been a single field that I have not liked so far.

I continuously looked at the world and admired its beauty. Therefore my work usually portrays things that capture my attention in one way or another. Sometimes I do that by hand and sometimes with my mouse, thanks to the modern age that we live in, that has brought much diversity to the field of art and endless possibilities to express oneself.



Detinjarije Shirts, Illustrator, Photoshop and Procreate, 2019

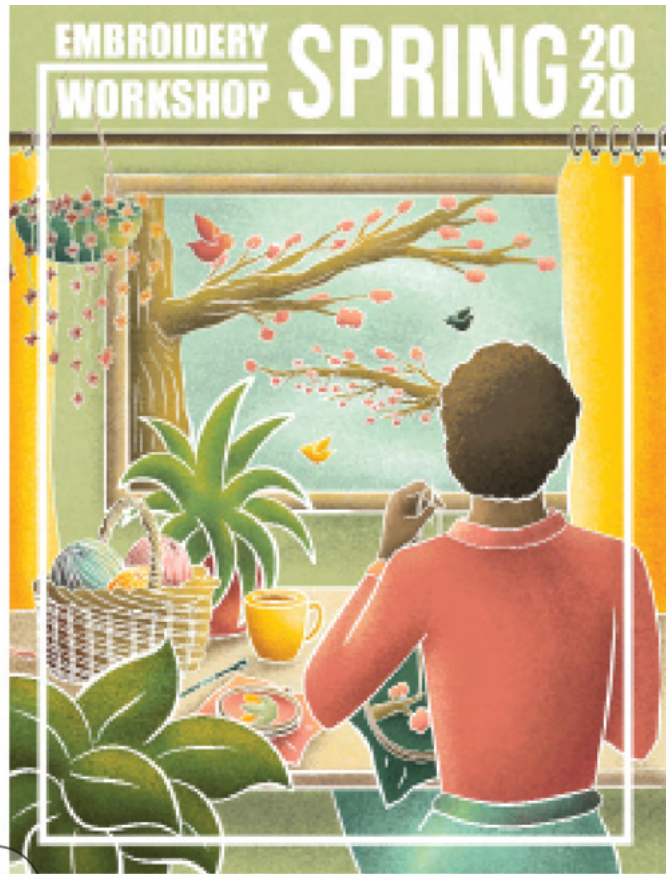


Elephant, HTML & CSS, 2020



Detinjarije Space, 3D, 2021

ANDJELA DJAPA



Painting Workshop Covers, Digital Illustration, 2020

ANDJELA DJAPA



My Body, Digital Illustration, 2020



Pattern, Procreate, 2020

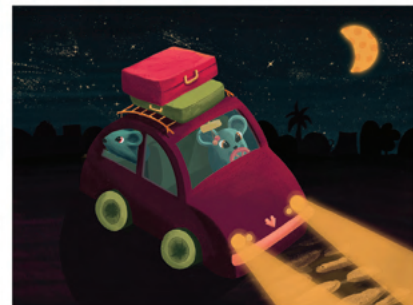
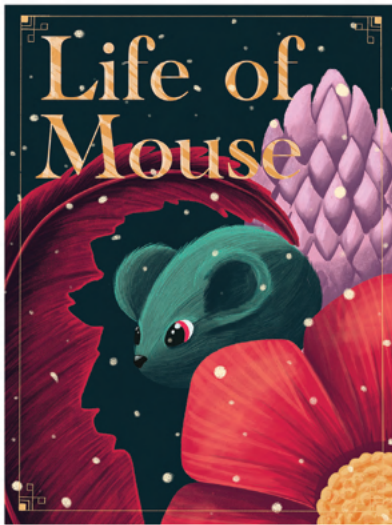


Lazy Sunday Animation, Illustrator and After Effects, 2020

ANDJELA DJAPA

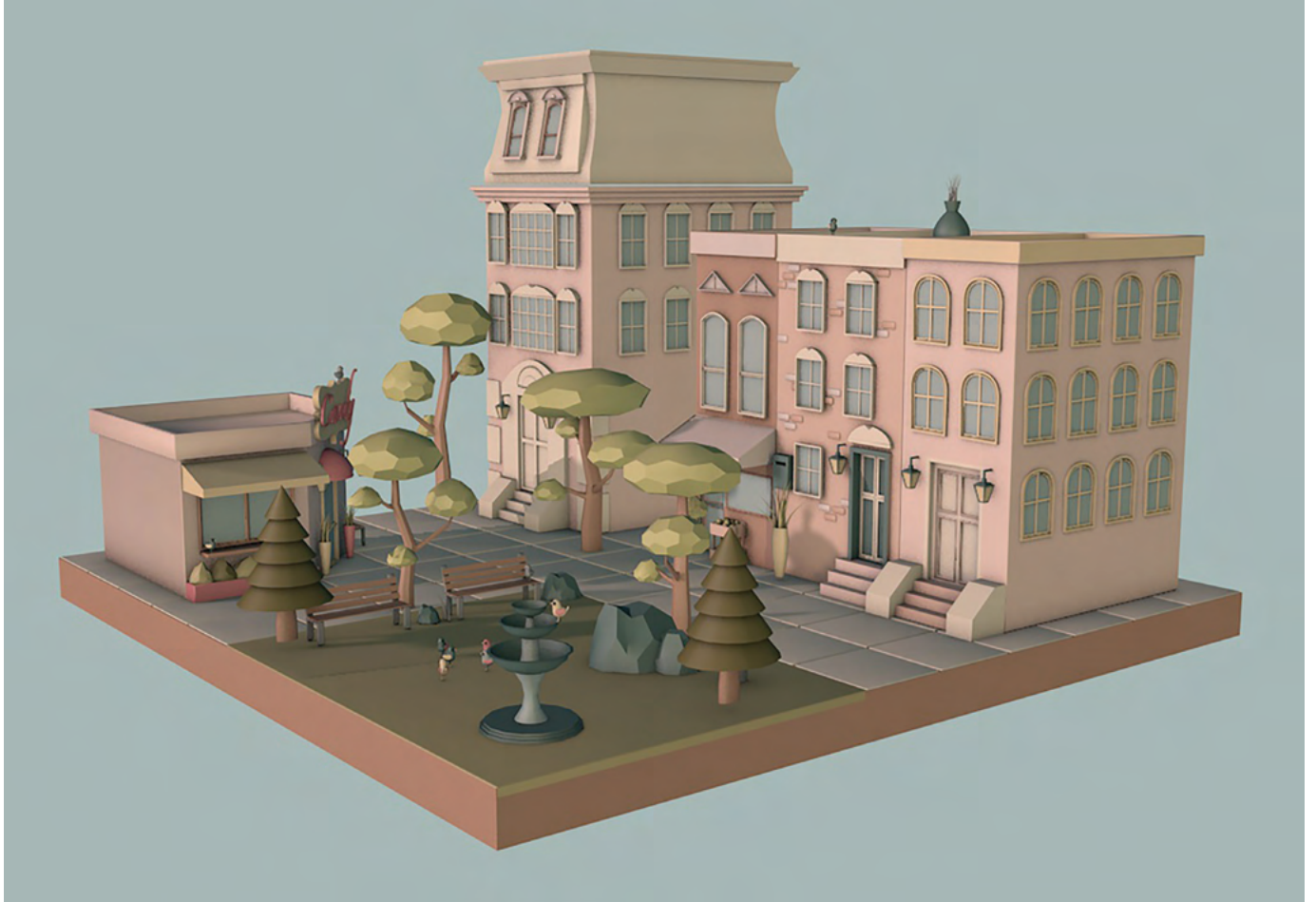


Lulu's Adventures, Digital Illustration, 2020

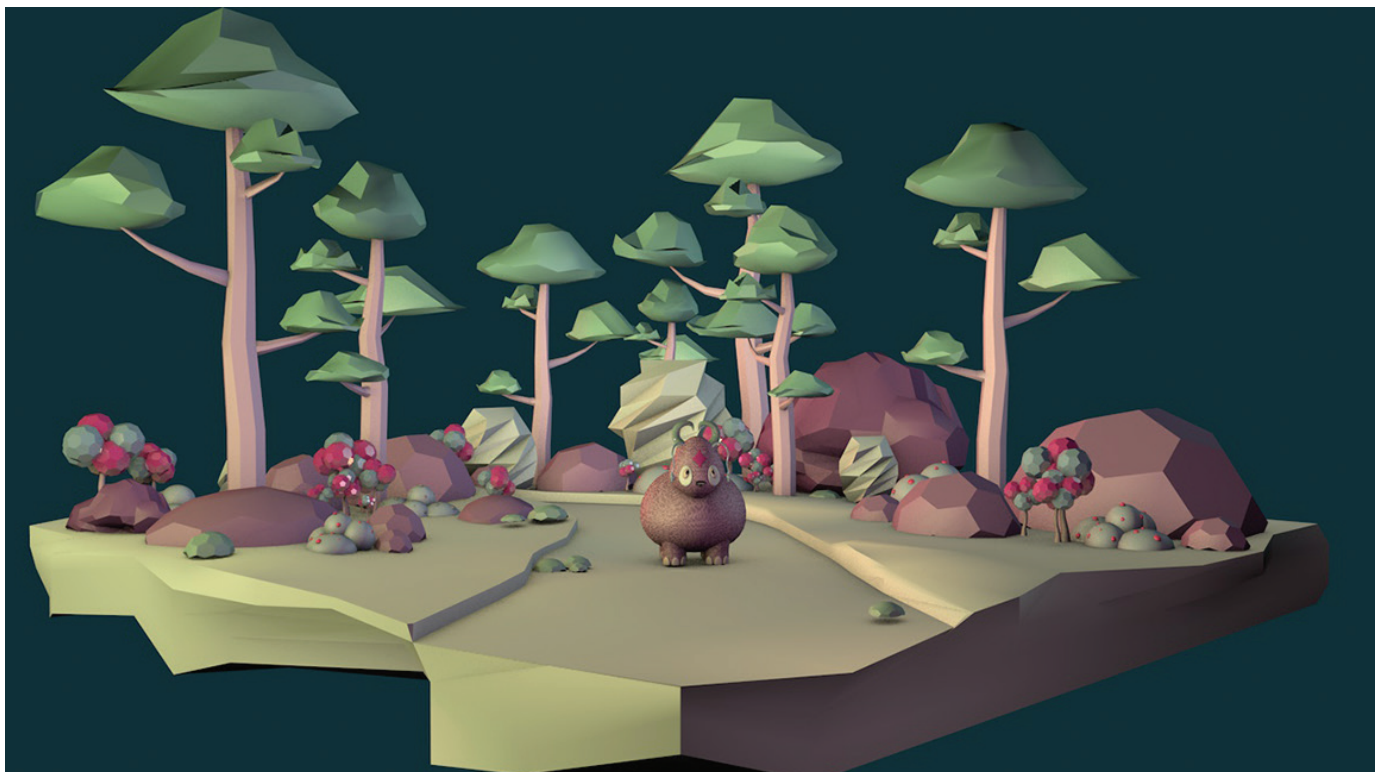


Life of Mouse, Digital Illustration, 2020

ANDJELA DJAPA



Cityscape Life Intersection, 3D, 2020



Cherry Forest, Cinema 4D, 2020

KASSANDRA EDWARDS



BIOGRAPHY

Kassandra Edwards is a Binghamton, NY based artist, who is originally from Johnson City, NY. She discovered her love of film photography and screen printing while in SUNY Oswego. Her film photography depicts broken and abandoned buildings, which she relates to due to the fact she grew up in the slums of her hometown, also she herself feels as though she has been broken and abandoned in her life. She decided to take a screen printing class based on her past enjoyment of printmaking. Once she learned the method and the process she wanted to make almost all of her art this way. She has partaken in a Winter Solstice Print Exchange Exhibition in Syracuse and has shown her work in the 58th Annual Juried Show in Oswego. She graduated with a BFA in Studio Art and a minor in Graphic Design.

ARTIST STATEMENT

The two main media that I work with are screen printing, and black and white film photography. The art I make involves my personal mental health and finding comfort in broken/abandoned places. In my photographs I tend to be drawn to old abandoned areas that are defaced. I find comfort in these places due to the fact that I grew up in the worst places in my hometown. I feel a connection with the places, they echo my feelings of being abandoned and broken by life and people. While my screen printed works are more focused on my disorders, symptoms and feelings about them, using bright colors and patterns to make the representation more appealing. With my mental disorders it makes it hard to create art due to my depression which makes me extremely apathetic. Working in the print studio and dark room brings me joy and helps me focus on the things that make me happy.

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BEE-AFRIAD,
Screen Print, 2018

KASSANDRA EDWARDS

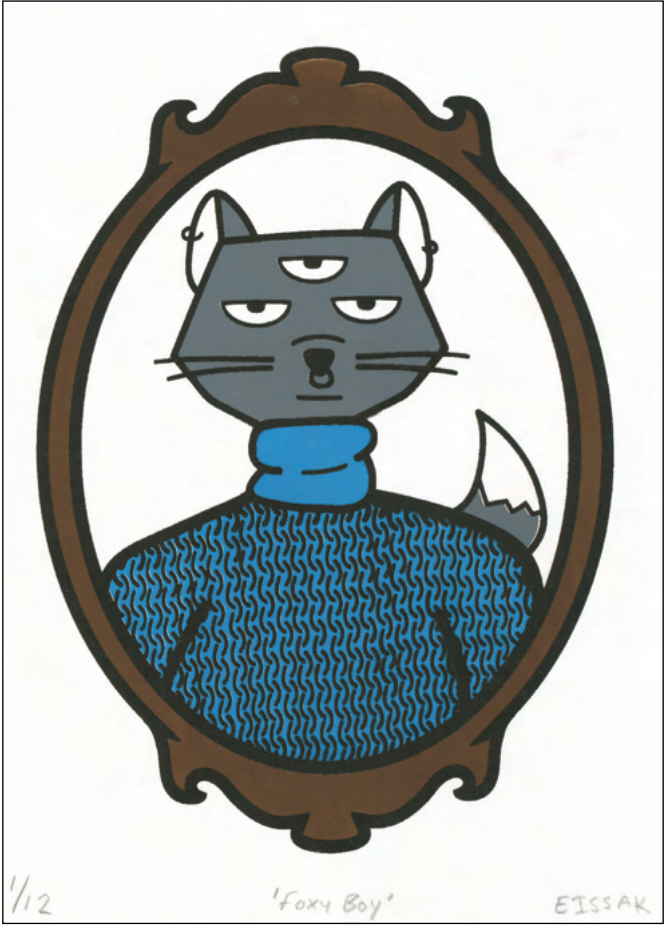


PILLS, Screen Print, 2020

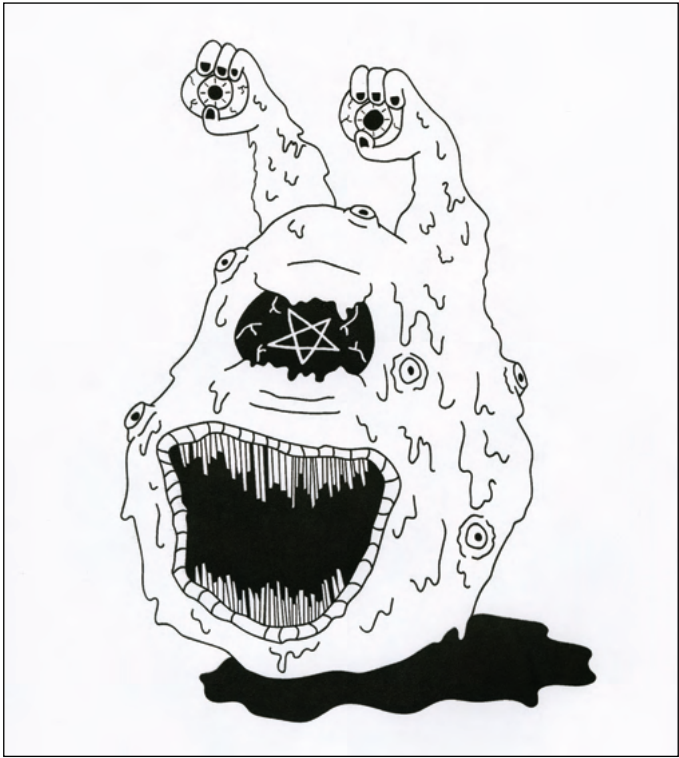
KASSANDRA EDWARDS



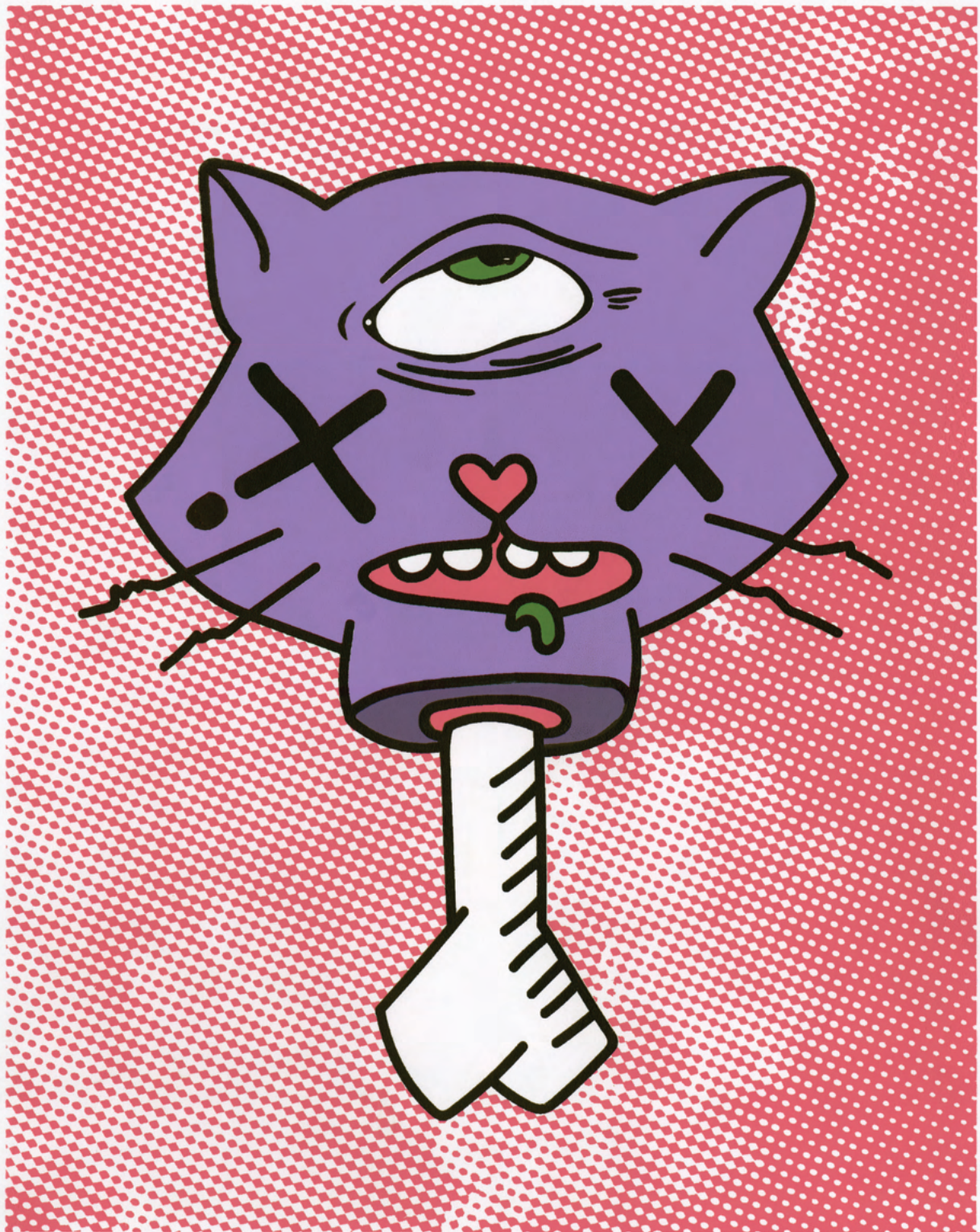
HOW ABOUT NO. (Triptych), Screen Print, 2018



FOXY BOY, Screen Print, 2020



GLOB, Screen Print, 2020



2/20

'CAT BONE 1'

EISSAK

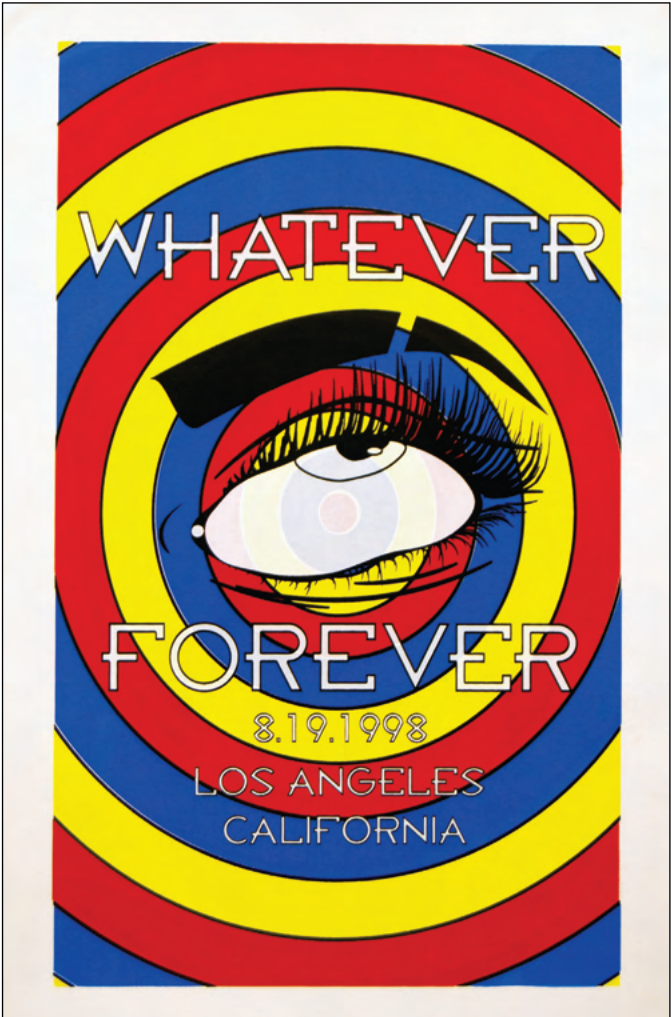
KASSANDRA EDWARDS



WEFE, Screen Print, 2020



WEFE Poster 2, Screen Print, 2019



WEFE Poster 1, Screen Print, 2018

KASSANDRA EDWARDS



Mood Portrait 1, Black and White Film Photography, 2019



White Rabbit, Black and White Film Photography, 2019



Bathroom Self Portrait, Black and White Film Photography, 2018

COLLEEN EGGERS



BFA Fine Arts,
Photography Concentration
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BIOGRAPHY

Colleen Eggers is an artist from Smyrna, NY. In 2021, she will receive a B.F.A. in Studio Art with a Concentration in Photography from SUNY Oswego. She is versed in analog, cameraless, and digital photography and has additional interests in painting and graphic design. Her art is a sensitive, unapologetic, and honest response to the world around her. She works with a variety of subjects but gravitates towards themes that deal with mental health and body image. In her downtime, she enjoys listening to music and hanging out with her cat, Kitty.

ARTIST STATEMENT

I'm an artist interested in a variety of mediums, but I am and have always been a photographer. I'm interested in conveying a variety of concepts with my photographs. My focus recently has been on the human body, mental illness, trauma, and ultimately the acceptance of these things.

Artwork about the body includes a series of vagina still lifes. *Red and Pink* (2019) and *Blue and Green* (2021) are constructed out of fruit and vegetables, which are traditional still life subjects. These images always include a food item that is considered phallic, such as bananas or squash. These images reflect on the various shapes, sizes, and textures that vaginas come in, while also trying to create positive associations with them. I wanted to create this work because the vagina is still a taboo subject for some silly reason. Additional pieces about the body include a series of nude portraiture. In *Untitled #1* (2020) and *Untitled #3* (2020), the body photographed has excess fat, stretch marks, and sagging skin. Even though this is normal, these are aspects of the body that are viewed very negatively in our society. Despite this, the body is lit as if it is a piece of artwork.

A series of work that I am currently working on that deals with trauma is portraits of my family from old VHS tape recordings. These aged tapes and the distortion of the low-resolution tv screen create an environment where I can photograph people without revealing too much about them. With this work, I resist the notion that survivors of sexual abuse have to stay silent in order to maintain familial stability and to protect the perpetrator. This artwork reflects on relationships that have been damaged as a result of this abuse, despite the acts being committed by one person. These tapes allow me to photograph people I no longer see, for whatever reason, as well as all the things that signify home to me. Even though bad things happened there, it's still home, and I was fortunate enough to have people who believed me.



My Meds, Scanography, 2019

COLLEEN EGGERS



Self Portrait, Digital Photography, 2021



Untitled, Digital Photograph, 2021

COLLEEN EGGERS



Red and Pink, Digital Photography, 2019



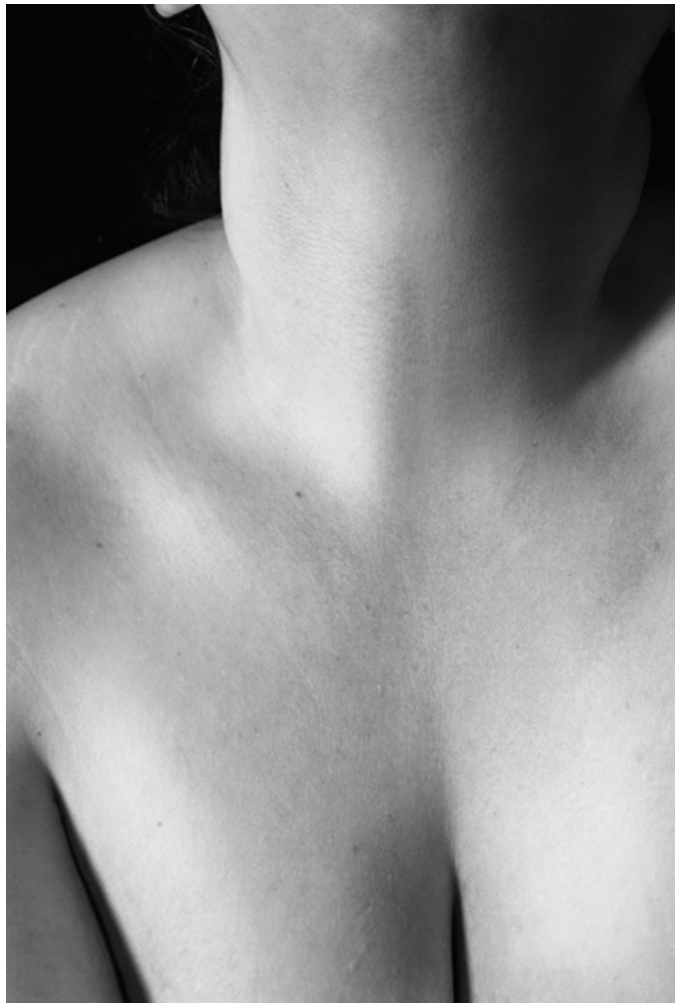
Blue and Green, Digital Photography, 2021

COLLEEN EGGERS

Burst, Digital Collage, 2020

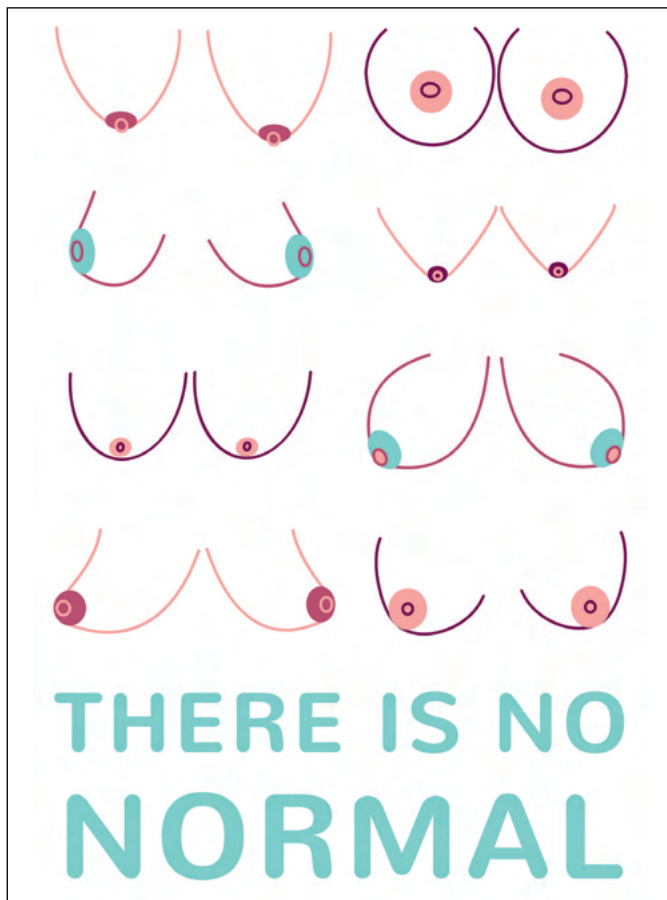


Untitled I, Digital Photography, 2020



Untitled III, Digital Photography, 2020

COLLEEN EGGERS



There is No Normal, Digital
Illustration, 2019



Red I, Digital and Film Photograph, 2020



Red II, Digital and Film Photograph, 2020

MAHOGANY GIBBS



BIOGRAPHY

Mahogany Gibbs is an illustrator living in Johnson City and Manhattan, New York. As a child, she was always interested and inspired heavily by comics, cartoons, and manga and wanted to continue and follow her passion. After graduating high school and graduating from SUNY BROOME with an Associate's in Communications, Mahogany joined the students at SUNY Oswego. With her BFA in hand, she plans to become an art teacher and continue to sell her merchandise at conventions.

ARTIST STATEMENT

I was always fascinated by the concept of fantasy stories, as well as the fun style and airy-ness of cartoons, manga, and anime. It was something that I enjoyed consuming and pursuing to make. My personal works, I feel, are what represents me better than any words I can say, really. People always look at me in a different light when they view my art. It makes me have an easier time expressing myself. It helps me connect to others easier.

My illustrations and my styles show my use and knowledge of color theory. They show a pretty dynamic range of color palettes as well as a lot of character illustrations. I work mainly in digital, character creation, and comic creation, which are my favorite areas of interest in art.

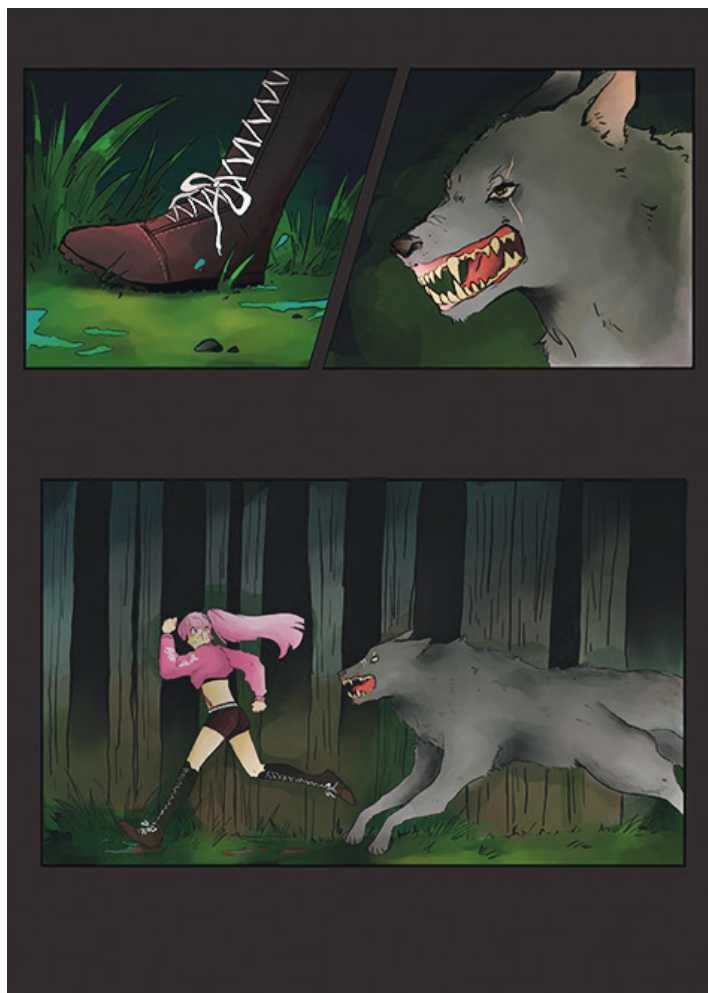
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mahogney64@gmail.com



Clockwise from Top Left:

Moodswings (Happy, Scared, Surprised and Angry), Digital, 2021

MAHOGANY GIBBS



Clockwise from Top Left:

Run Away Pages 1-3, Digital, 2020



MAHOGANY GIBBS



Paradiso, Watercolor, Chalk Pastel, Digital, 2020



Dreams and Nightmares, Digital, 2020

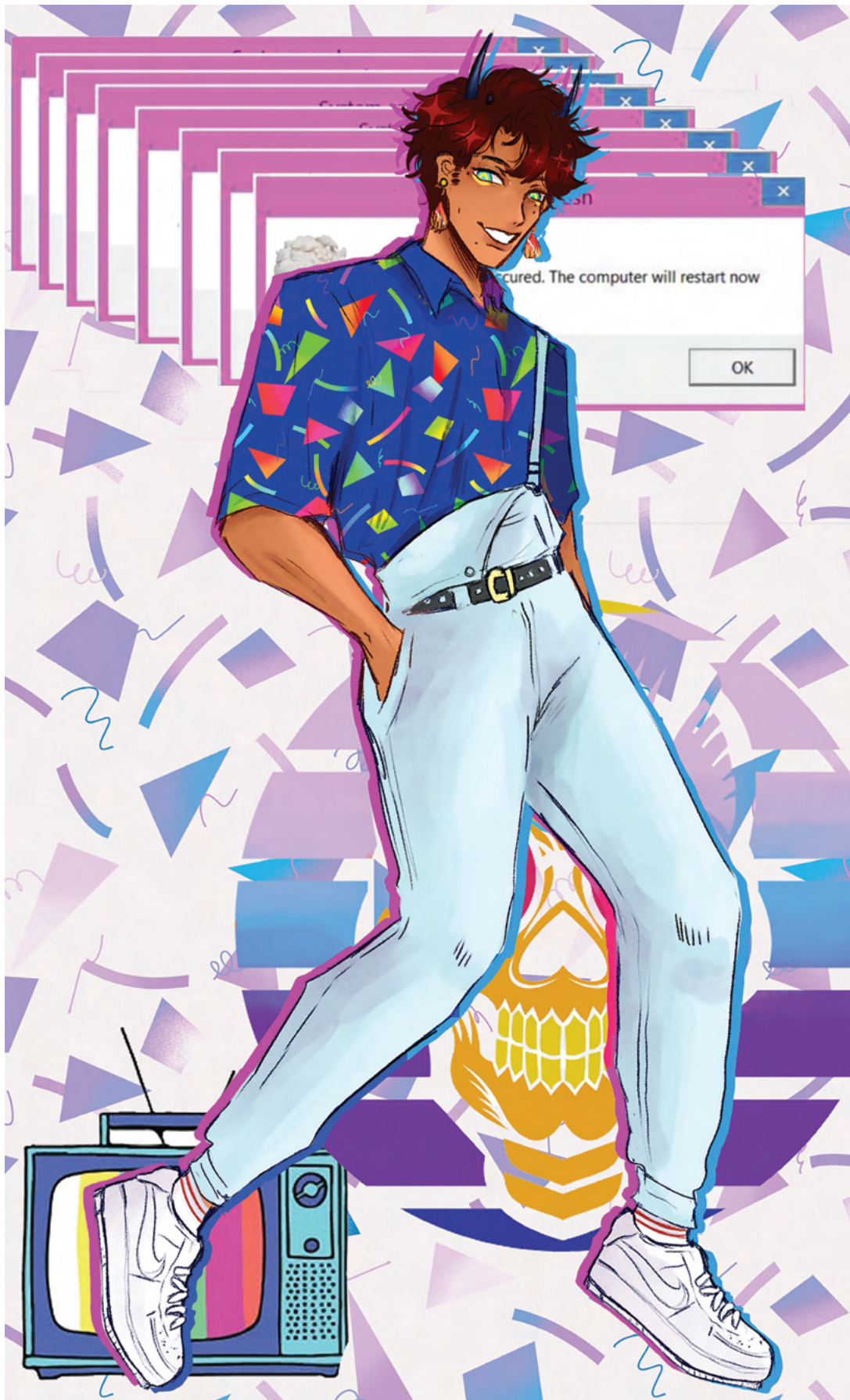


Halloween, Digital, 2020



Medusa, Digital, 2020

MAHOGANY GIBBS



Internet Demon, Digital, 2021

MAHOGANY GIBBS



Watercolor Rooster, Watercolor, 2019



Pastel Pig, Pastel Chalk, 2019



Like Father Like Son, Digital, 2020



Saguaro Desert, Digital, 2018

MAHOGANY GIBBS



Destruction, Digital, 2021

LEXI GONZALEZ



BFA Graphic Design, Illustration Minor
Stillwater, NY

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alexsa.k.gonzalez@gmail.com

BIOGRAPHY

Alexsa Gonzalez (Lexi) is a non-binary graphic designer and illustrator from Stillwater, NY, a very small town in Upstate New York. Despite being on the Autism spectrum, they have achieved so much in their art career and in their own personal growth. Getting their start at SUNY Adirondack, they got their feet wet with college work and socializing more with others before graduating with an Associate's Degree in Media Arts and transferring to SUNY Oswego to finish up their degree to learn more about who they are and what they want to do. Being very inspired by pop culture, their work is very colorful and interactive; commenting about their own experiences as an individual and showing off their interests in the process. With these interests in mind, they plan to open up a small shop selling buttons, pins, and eventually, prints.

ARTIST STATEMENT

I've been drawing since I was a kid. As someone on the spectrum, who wouldn't be drawing their hyperfixation? My mind revolved around Sonic the Hedgehog, and as silly as it sounds, it's what helped me start exploring my love for art! I drew Sonic characters all the time, and it would be the only thing I would talk about. I love creating not only for myself but for others as well. I drew for other people from their characters to celebrating what media I consume, and seeing their reaction from real life and social media would make my day even better. This is what encouraged me to create more.

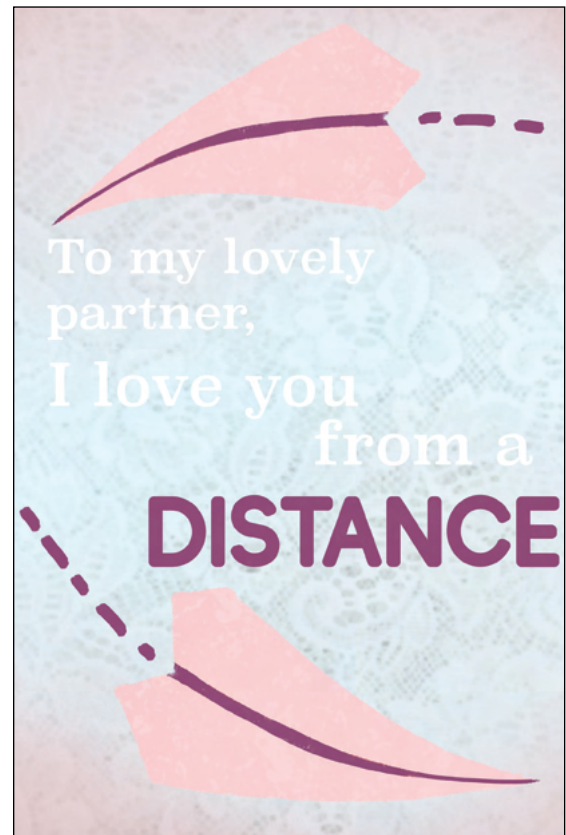
My illustrations and designs show my diversity in styles while showing a little bit of me now and then with my color choices. I feel bright and colorful reflects my personality once you really get to know who I am but also I really like to get the sense of what I am experiencing through my inspirations.



Effervescence,
Digital Illustration, 2021



*Gender Non-Conforming Valentine's
Cards, Graphic Design/Video, 2021*



LEXI GONZALEZ



Fashion Movements, Digital Illustration (Procreate), 2021

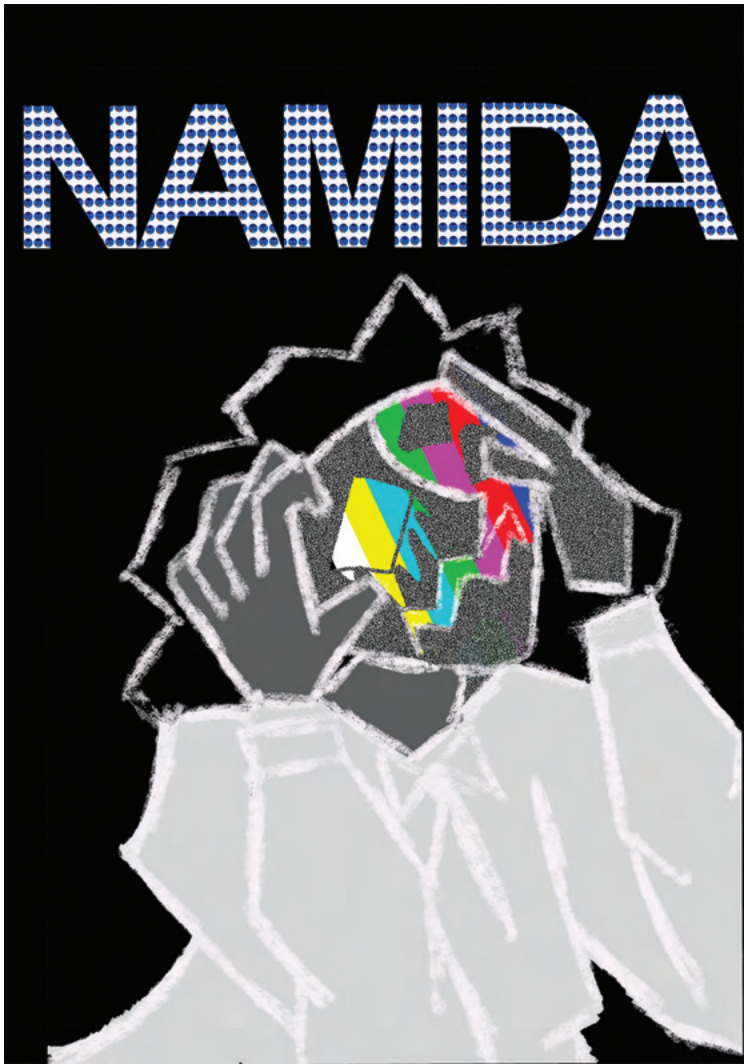


Ow! I am Seeing Stars!, Digital Illustration (Procreate), 2021

LEXI GONZALEZ



Noir, Digital Illustration, 2019



NAMIDA, Digital Illustration, 2021



Masked Facade, Digital Illustration and Graphic Design, 2019



emPOWER Poster, Graphic Design, 2019



Ghost Gal, Digital Illustration (Clip Studio Paint), 2018



Cosplay Magazine, Layout Design, 2019



Isn't it Lovely?, Adobe Illustrator, 2019

SKYLAR GUEST



BFA Fine Arts, Painting
Victor, NY
sguest@oswego.edu
skylarguest@gmail.com

BIOGRAPHY

Skylar Guest was born in Canandaigua, New York. She attended Finger Lakes Community College, completing her Associate's Degree in Fine Arts. Guest is a 2021 graduate of the Bachelors of Fine Arts Program, concentrating on painting.

Her primary medium is traditional oil, and her interests lie in figure painting and portraiture. The series she is working on now is painting modern models while referencing Renaissance art. She received the Grant Arnold Award and has been shown in the 2020 Lakeside Statewide Juried Art Exhibition .

Her future plans include attending SUNY Oswego for a Master's in Art Education and enjoy a lifelong career as an art teacher.

ARTIST STATEMENT

My work revolves almost exclusively around the human figure. I explore the body as a whole as well as portraits. My main medium is traditional oil paint, exploring traditional techniques. Using this material started with painting still lifes, as most artists begin. I treat the figures I paint as still lifes, painting just what I see and not what I would like to see. I use posed models and photography to assist the process.

My interest in figures and portraits come from the old masters in the Renaissance period. Classic representations of biblical characters have most of my attention, as well as commissioned portraits created for those with status. Contemporary artist Haley Hasler also has been an inspiration.

I plan on continuing this path of traditional painting and exploring more of the techniques of the old masters. To me, this style of Art is important to learn in order to branch off and create different styles of work. You have to learn the rules to break them.



Rose, Oil on Wood Panel, 2021

SKYLAR GUEST



Self Centered, Oil on Wood Panel, 2019



Sky, Oil on Paper, 2019



The Last Supper, Oil on Wood Panel, 2020

SKYLAR GUEST



Indigo, Oil on Wood Panel



Daniela, Oil on Canvas, 2020



And Eat it Too,
Photography, 2020

SKYLAR GUEST



Tynise No. 1, Oil on Wood Panel, 2021



Skylar, Oil on Canvas, 2021

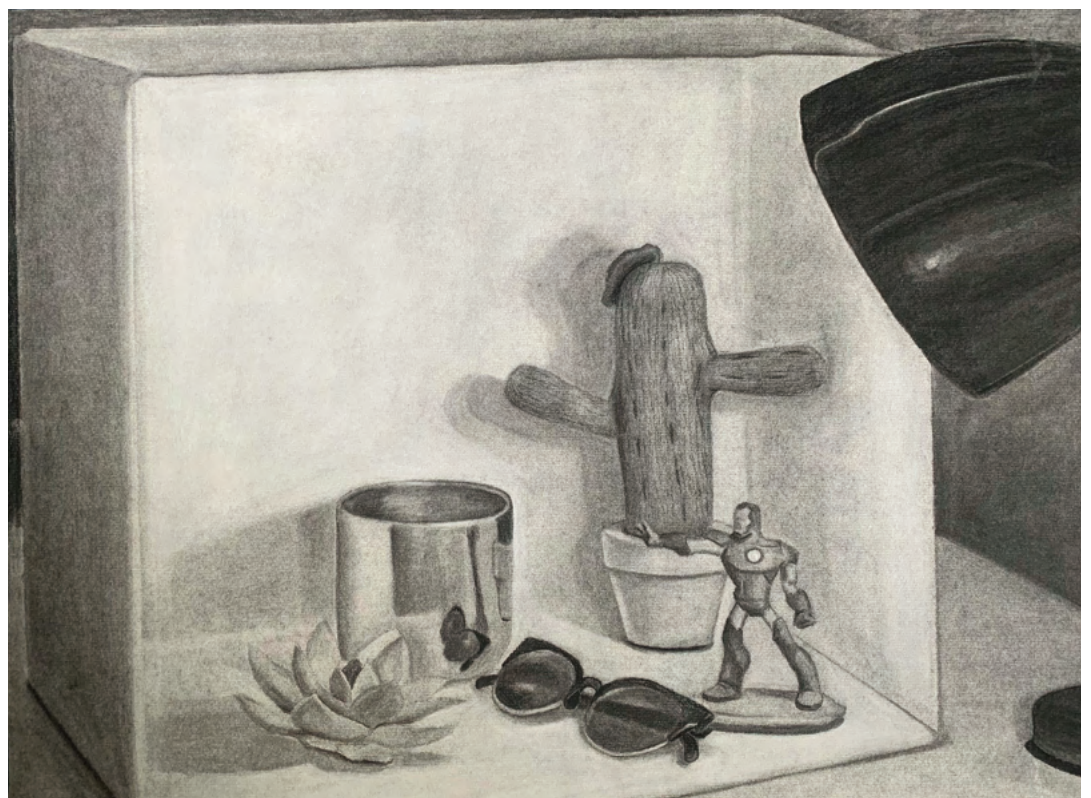
SKYLAR GUEST



Kylie, Oil on Canvas, 2020



Frames, Oil on Paper



Box Drawing,
Charcoal on Paper, 2020

ALAINA HALL



BFA Fine Arts, Ceramics
Baldwinsville, NY
ahall8@oswego.edu
earthenbodystudios@gmail.com
www.earthenbodystudios.org

BIOGRAPHY

Alaina Hall came to SUNY Oswego from Burlington, Vermont. She has participated in community and group shows at popular Burlington galleries, including The Space Gallery during Art Hop and the monthly Art Show at RL Photo Studio, where she claimed 2nd prize for her sculpture by popular vote. Alaina was also one of six artists chosen to participate in the inaugural Patio Table Art Contest at Ri Ra's Irish Pub on Burlington's Church Street Marketplace. Most recently, she participated in the 58th Annual Juried Student Exhibition at SUNY Oswego, where she won a SAEC Purchase Award for her sculpture Decomposition.

Alaina will remain in the Syracuse area following the completion of her BFA, where she will continue to expand her ceramic practice. Her work can be seen at www.earthenbodystudios.org.

ARTIST STATEMENT

I have always been interested in the dark parts of humanity, the things we shy away from in polite society. The covid-19 pandemic has forced us to face parts of life that we are afraid of, mainly death. Over the past year, I spent a lot of time alone, suppressing anxiety and contemplating mortality. This is not a new interest for me, but the overwhelming amount of time I have spent with myself during social isolation has allowed me to come to a new understanding. I have found comfort in grappling with my own fears in the face of the mass death and mishandling of this pandemic.

My work is an exploration of this fear. I seek to give physical representation to my own fears as well as fear on a societal level. I use imagery inspired by science and horror to mimic the textures and colors of bodies and decomposition. In this work, I balance the super gross reality of decaying bodies and the spiritually liberating idea of allowing our bodies to return to the Earth.

I hope this work starts conversations about bodies, biological processes, and our relationship with the natural world. I see this as a small piece in a larger movement of death acceptance. I hope this will inspire you to consider the matter that makes up your body and recognizes the beauty in its eventual return to the Earth when you no longer inhabit it.

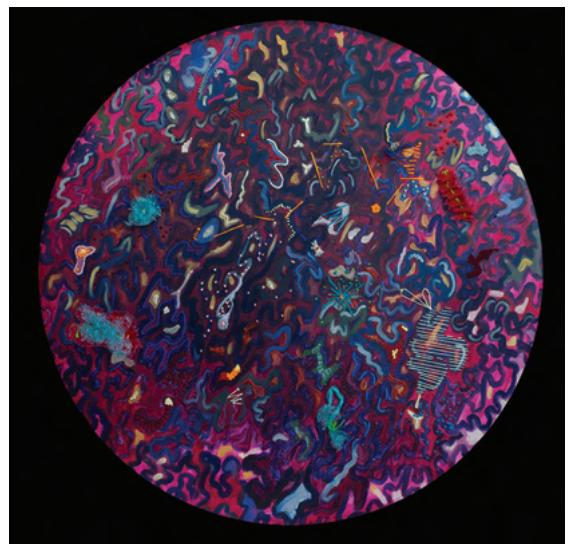
ALAINA HALL



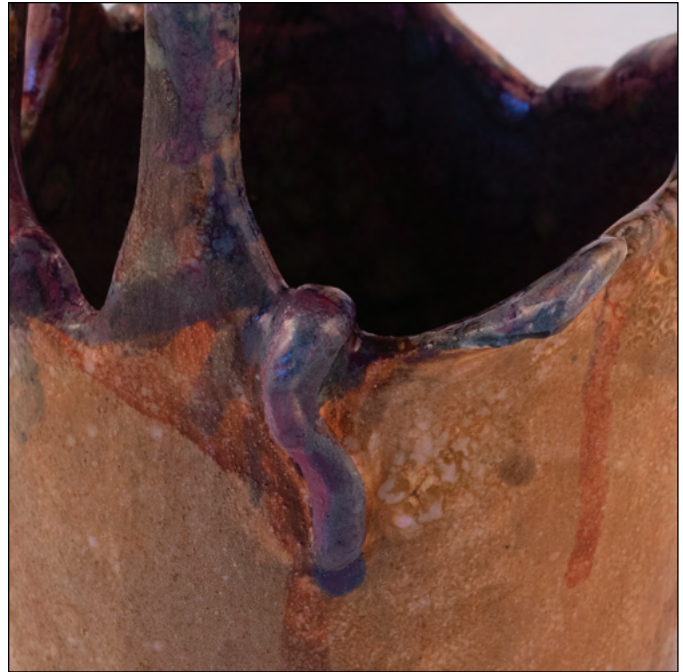
Biode, Ceramic, 2021



Slide, Acrylic and Embroidery on Canvas, 2020



ALAINA HALL



Flesh Vase, Ceramic, 2021



Deep Coral, Ceramic, Embroidery Floss, and Jewelry Wire, 2021

ALAINA HALL

Covid on the Mind,
Acrylic and Collage on Canvas, 2020



Worm Goblet, Ceramic, 2020



Decomposition,
Ceramic, 2020



Cellscape, Acrylic and Fabric Collage on Canvas, 2020

ALAINA HALL



Crawler, Ceramic, 2021

ALAINA HALL



Crystal Vase One, Ceramic, 2021



Crystal Vase Two, Ceramic, 2021



Crystal Vase Two, Ceramic, 2021

EZRA HARSHBERGER



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BIOGRAPHY

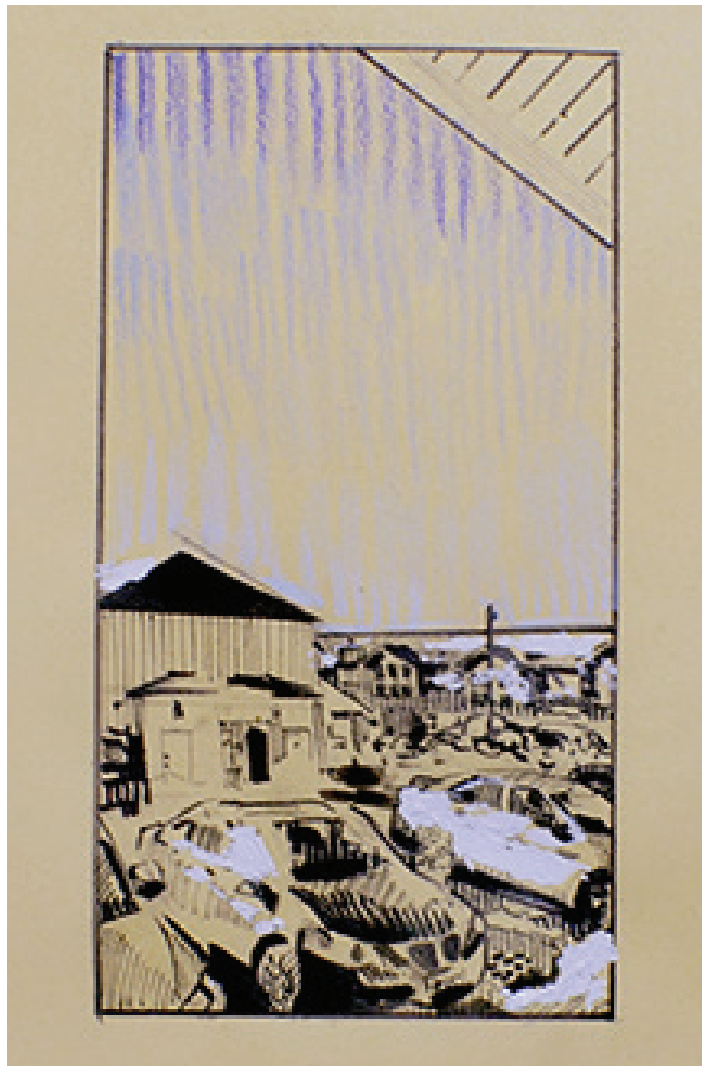
Ezra Harshberger is a painter and illustrator living in Syracuse, New York, where he has lived for most of his life. As a child, he excelled in the arts and was encouraged to continue drawing. After High School, Ezra attended Onondaga Community College, where he worked as a gallery docent and participated in two SUNY-wide exhibitions. He is currently a Senior at SUNY Oswego and will receive his BFA in Studio Arts with a minor in Illustration in August 2021.

ARTIST STATEMENT

Ezra's work consists of digital and traditional work. He synthesizes 3D modeling and 2D painting to create spacious environmental pieces. This work is meant for his professional goals to work in the film and game industries as a visual development artist. His love of plein air painting greatly influences the work; the inclusion of plein air and digital landscapes maintains an expressive quality with his painterly style.



Untitled I, Ink, Colored Pencil, White Out, 2021



Untitled II, Ink, Colored Pencil, White Out, 2021

EZRA HARSHBERGER

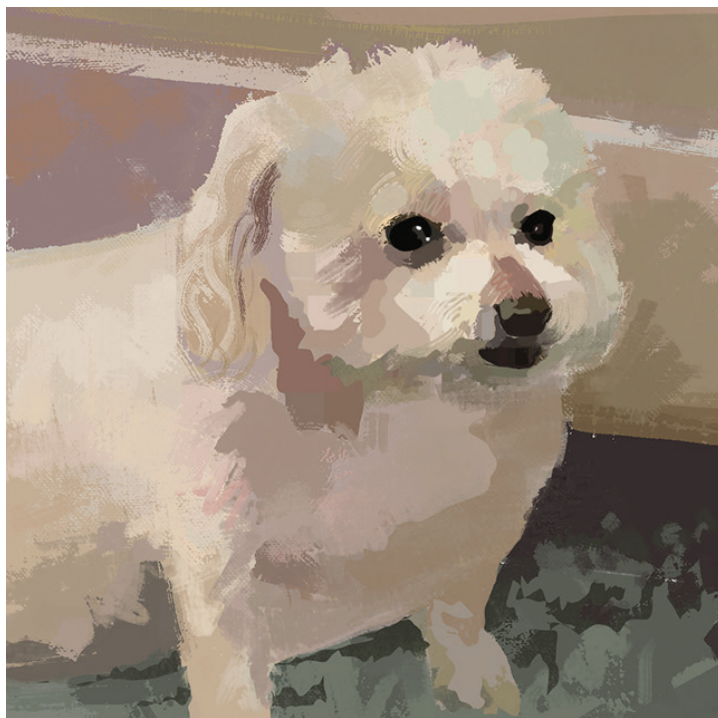


Underwater Environment Concept, Digital, 2021

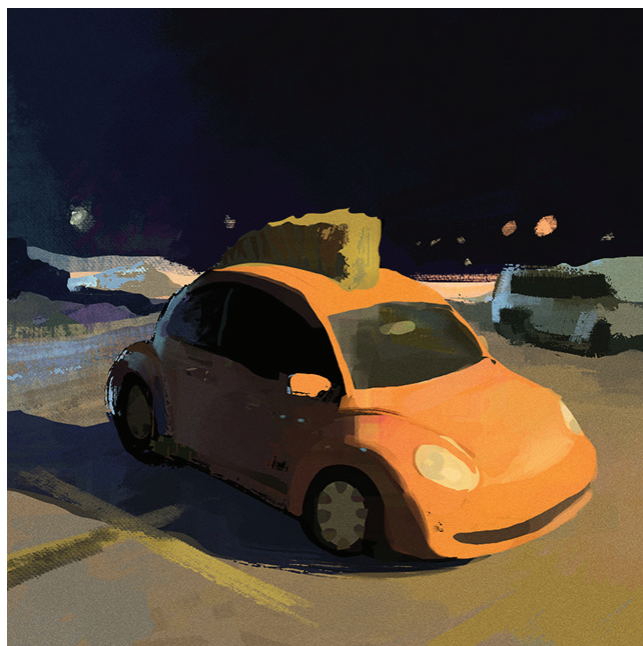


City Sketch, Digital Painting, 2021

EZRA HARSHBERGER



Oillie Boy, Digital Painting, 2021



Bug Sketch, Digital Painting, 2021



Roasted Chicken,
Ink, Acrylic, Colored
Pencil, Graphite, 2021

EZRA HARSHBERGER



Ramen, Digital Painting, 2021

EZRA HARSHBERGER



Mr. Gloom Poster Design, Digital Photography and Design, 2021



Aftereffect Poster Design, Digital Photography and Design, 2020

EZRA HARSHBERGER



Mountain Environment Concept, 3D Modeling and Digital Painting, 2021



Abandoned House Concept, 3D Modeling and Digital Painting, 2020

CASEY IANNUZZI



BFA Graphic Design, Illustration Minor
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cas.ian11299@gmail.com

BIOGRAPHY

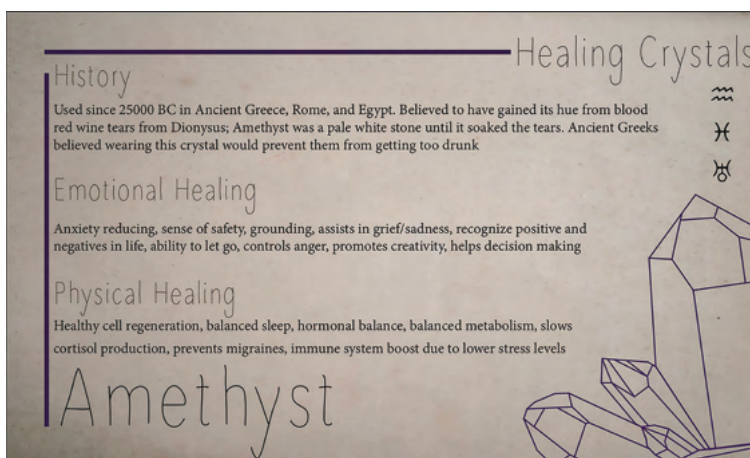
Casey Iannuzzi is an artist from Huntington, NY, who works both in digital and traditional media. Graduating with a Bachelor of Fine Arts degree in graphic design and a minor in illustration, she chose to go in this direction when she took a graphic arts class in high school. Casey has loved making art her whole life and has been taking art classes since she was nine years old. Starting as an illustrator and life drawer, she soon became very well-rounded in a variety of art forms during her time at SUNY Oswego. She has taken classes ranging from painting, drawing, ceramics, screen printing, digital media, photography, and multimedia. In high school, she earned an Art Recognition Award for Drawing, and in her junior year of college, she was featured in the 57th Juried Art Exhibition. Having worked with children for the past few summers as a camp counselor and working as a teaching assistant for At The Art Studio, she has decided that her heart is in teaching and plans to pursue an MAT once she graduates with her undergraduate degree.

ARTIST STATEMENT

The first memory I have of this life is painting something on an easel in preschool. Since then, art has been a huge part of my personality. I fell out of it for a while, but thanks to my amazing art teachers in high school, I grew to love it again, and I have my college professors to thank for keeping that passion lit in me and for pushing me forward. As someone who often has little to say, I found that creating art helps give people an idea of who I am and what goes on in my mind. I'm influenced by music, the odd side of life, and the spiritual world. I grew so much here at SUNY Oswego. I strengthened the skills I came with and gained so many new ones along the way.



Amethyst Crystal Card,
Graphic Design, 2021





Sustainable Band Aids, Graphic Design and Branding, 2020



Ghost in the Graveyard, 3D Model, 2020

CASEY IANNUZZI



Menu

Hard Served

Vanilla	Green Tea	S'more
Chocolate	Butter Pecan	Birthday Cake
Strawberry	Cookies n Creme	Salted Caramel
Coffee	Rocky Road	Pistachio
Mint	Cookie Dough	Banana
Raspberry	Chocolate Chip	Peanut Butter

Soft Served

Vanilla	Espresso
Chocolate	Chocolate Dip
Twist	Cherry Dip
Pina Colada	Apricot
Blackberry	Lemon

Ices

Bubblegum	Pink Lemonade	Banana
Cherry	Strawberry	Lime
Lemon	Grape	Rainbow
Coca Cola	Blueberry	Sour Cherry
Orange	Watermelon	Root Beer
Cotton Candy	Green Apple	Citrus Twist

Sizes

Kiddie	\$1.00
Small	\$1.50
Medium	\$2.00
Large	\$3.00

Cakes

Tiramisu	Cookies n' Creme
S'mores	Nutella Chocolate Wafer
Mint Chip	Chocolate Chip Cookie
Hot Fudge Sundae	Chocolate n' Vanilla
Peanut Butter Brownie	Strawberry Cheesecake

Milkshakes

Vanilla	Salted Caramel
Chocolate	Strawberry
Mocha	Cookies n Creme
Tiramisu	Mint Chocolate
S'mores	Peanut Butter

Toppings

Sprinkles	Fruity Pebbles	Snickers
Chocolate	Caramel	Kit kats
Chips	Hot Fudge	M&Ms
Gummy Bears	Walnuts	Oreos
Gumballs	Whipped Cream	Brownies

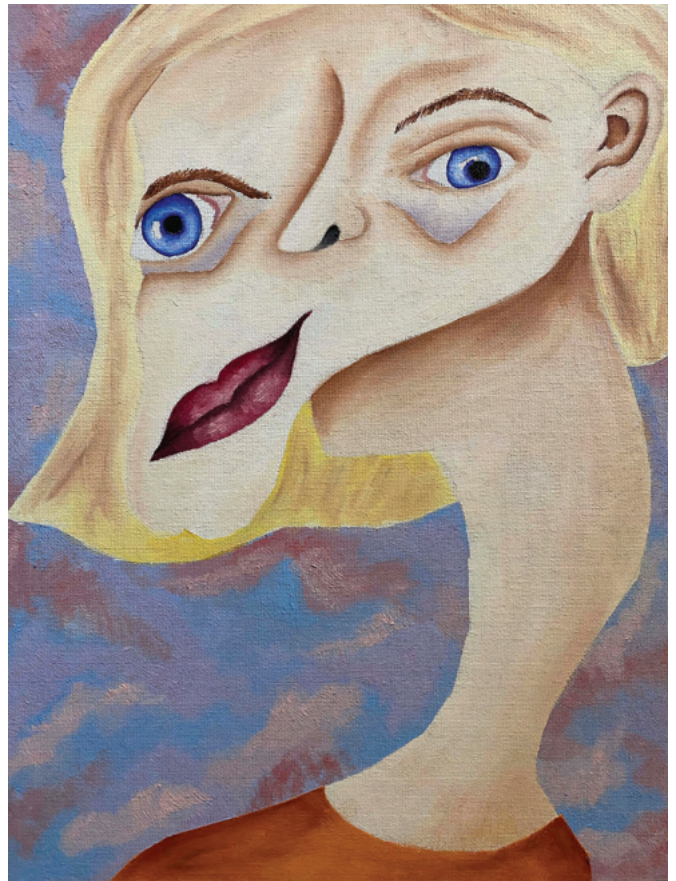
The Copelands

For their first date, Chris and Hailey Copeland went out to eat ice cream. Soon after getting married, they had their son, Jack. While on vacation in Florida, Jack spotted a chameleon and exclaimed that "its tail is swirly, like an ice cream cone!". This sparked the couples' idea to open up their own ice cream shop, right in the town that they met. Chameleon Creamery follows the homemade recipes of the Copeland family, and all ice cream is as fresh and creamy as it could possibly be. It has been in operation since 2013 and many of its funds go toward a wildlife foundation to protect endangered species of chameleons.

CASEY IANNUZZI



All Hail the Pumpkin Spider,
Oil Painting, 2020



Do I Look Nice?, Oil Painting, 2020



Life Eater, Digital Illustration, 2020

CASEY IANNUZZI



Animated Portraits, Animation, 2020



Marigold, Animation, 2020

CASEY IANNUZZI



Imagine, Digital Illustration, 2018



Credo Quia Absurdum, Screen Print, 2019



Sequoia, Digital Illustration, 2019

SOPHIE INFARINATO



BFA Fine Arts, Painting,
Art History Minor
Oneida, NY
sinfarin@oswego.edu
sophieinfarinato@gmail.com

BIOGRAPHY

Sophie Infarinato is a painter from Upstate New York. She will graduate in May 2021 with her Bachelors in Fine Arts with a concentration in painting and a minor in Art History from SUNY Oswego. In her exploration of different mediums during her undergraduate studies, she quickly fell in love with oil painting. Her work is representational and inspired by people and places in her life. Sophie has exhibited her work in multiple juried shows, received the Dean's Writing Award for Art History in 2020, and the Grant Arnold Award in 2020. Sophie also recently received a Student Scholarly Creative Activity Grant for which she is creating a body of work that she will show at an upcoming solo exhibition. After graduation, Sophie plans to use what she's been taught at Oswego to continue her art practice, apply to shows and residencies, attend painting workshops and work in the arts to gain experience. She also wants to further her education and develop her work in a Master's in Fine Arts in Painting program in the near future.

ARTIST STATEMENT

I view my work as an extension of myself. I am inspired by past artists like Pierre Bonnard and John Singer-Sargent, as well as contemporary artists like Zoey Frank and Jennifer Packer. My paintings explore my everyday life, relationships, and emotions through the act of oil painting. I work representationally and use a direct method of painting by building up, scraping away, and applying more paint to construct what I see through my personal temperament and individual experience. I do not go looking for subject matter or setting up scenes to paint. Instead, I find inspiration for my paintings simply by engaging with my family and friends and living my life outside of the studio with eyes wide open. Although my work begins as a celebration of the inherent beauty of the natural world, my paintings often employ fragmentation, exclusion of detail, distortion, and exaggeration of color and form in order to express my emotional intent most effectively to the viewer.

SOPHIE INFARINATO



Breakfast, Oil on Canvas, 2020

SOPHIE INFARINATO



Quick Visit, Oil on Canvas, 2021



Kelly, Oil on Wood Panel, 2021

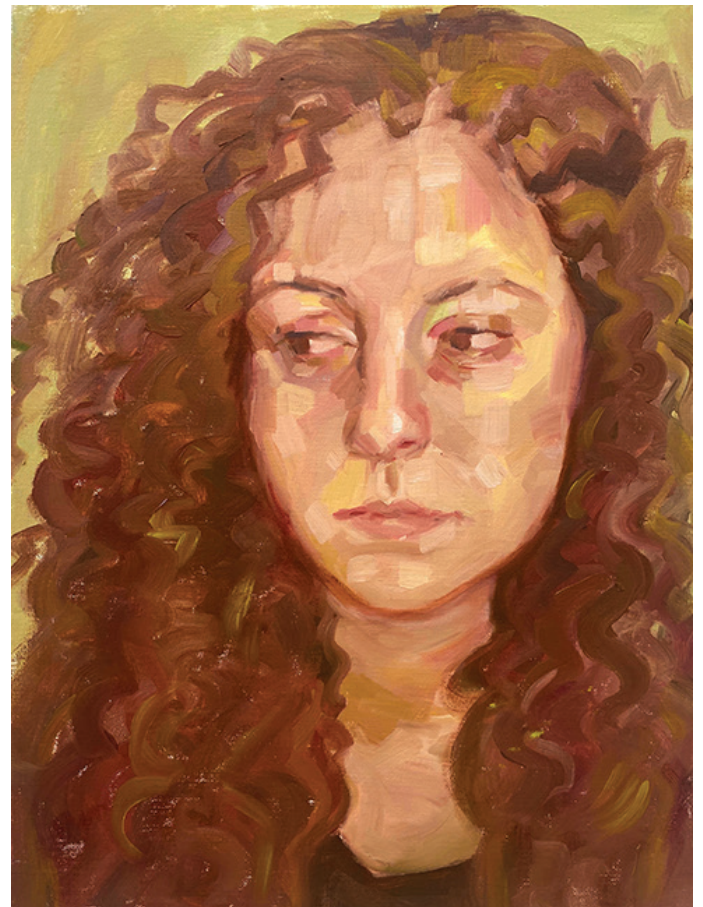
SOPHIE INFARINATO



Peek, Oil on Canvas Board, 2020



Confront, Oil on Canvas, 2020



Frazzle, Oil on Canvas Board, 2020

SOPHIE INFARINATO



Deadbolt, Oil on Wood Panel, 2021



Bedtime, Oil on Wood Panel, 2021



Chicken Foot, Oil on Wood Panel, 2021

SOPHIE INFARINATO



Jamie Sleeping, Oil on Canvas, 2020



Careful, Oil on Canvas, 2020



Sunday,
Oil on Wood Panel, 2021

VICTORIA IZYK



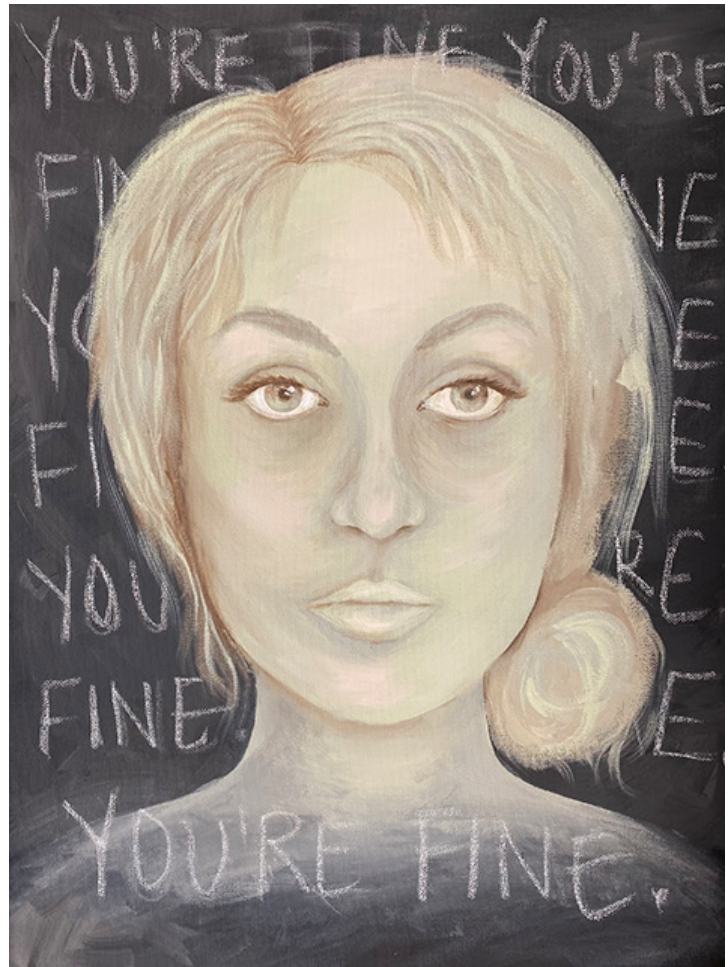
BFA Fine Arts, Painting & Illustration
Fulton, NY
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victoriaizyk@gmail.com

BIOGRAPHY

Victoria Izyk is an artist from Fulton, NY. Victoria works in a variety of processes and mainly works with mixed media. She primarily utilizes paints such as oil, acrylic, house paint, and watercolor to create her artwork. Victoria typically depicts pieces featuring portraiture and the body; and is incorporating text in her pieces. Victoria has exhibited her work in the 52nd Annual Juried Show in the Tyler Art Gallery and the Lakeside Statewide Juried Art Exhibition, both in Oswego, NY. Victoria is a graduate of the class of 2021 with a B.F.A. in Studio Art. Victoria plans to become an art teacher and is continuing her studies at Oswego to earn her M.A.T.

ARTIST STATEMENT

I create mainly autobiographical pieces, with a distinct reference to loss and undertones of death as a theme. I enjoy incorporating text in my pieces because I have always been drawn to how strong an impact words can have. It seems anyone's perception of a work of art can be completely altered just by the incorporation of a single word. In painting and working mainly with mixed media, it is always a joy of mine to simply create a physical depiction of my interests and what I am feeling. Though my current subject matter may seem grim, my main goal is always to mimic my own inner feelings. Therefore, I will always be moving into a different realm of subject matter while maintaining a natural and neutral color palette.



Writing Lines,
House Paint, Acrylic and Chalk, 2021

VICTORIA IZYK

Roots, Mixed Media, 2020



Biography, Mixed Media, 2020

An anatomical illustration of a human rib cage and sternum. The illustration shows the bony structure of the thorax, including the ribs, costal cartilages, and the central sternum. The ribs are depicted as curved, segmented bones, with the costal cartilages connecting them to the sternum. The sternum is shown as a central, elongated bone structure. The illustration is rendered in a realistic style, with shading to indicate the three-dimensional form and texture of the bones. The background is a dark, textured surface.

A painting by John F. Jones titled 'Untitled' (1990). The work depicts a woman from the chest up, her face partially obscured by her hands. She has long, light-colored hair and is looking down with a somber expression. The background is dark and heavily textured, suggesting a night sky or a dense, abstract environment. The lighting is soft, highlighting the contours of her face and hands. The overall mood is contemplative and melancholic.

Sink or Swim,
House Paint, Colored Pencil and Tracing Paper, 2021

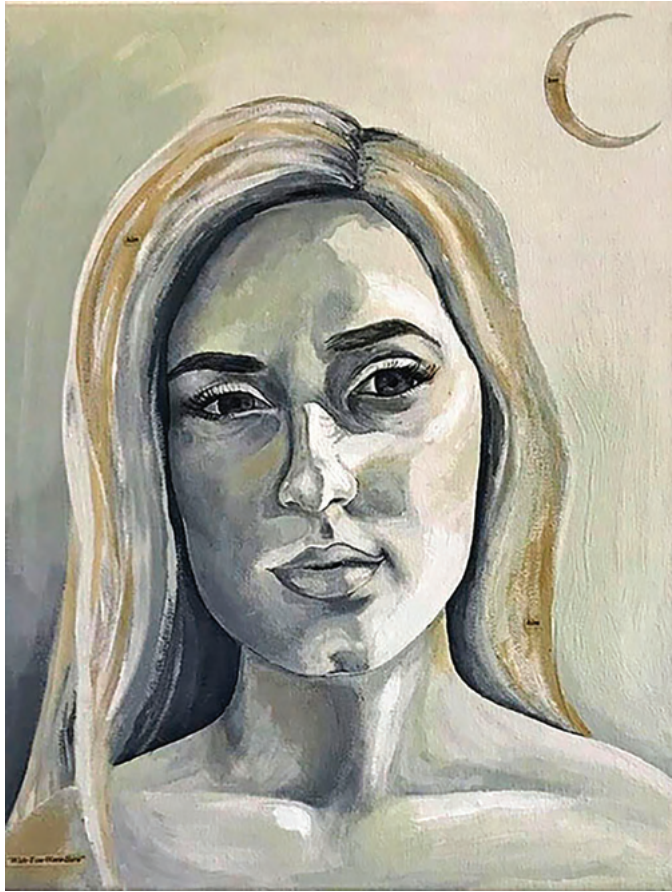
VICTORIA IZYK



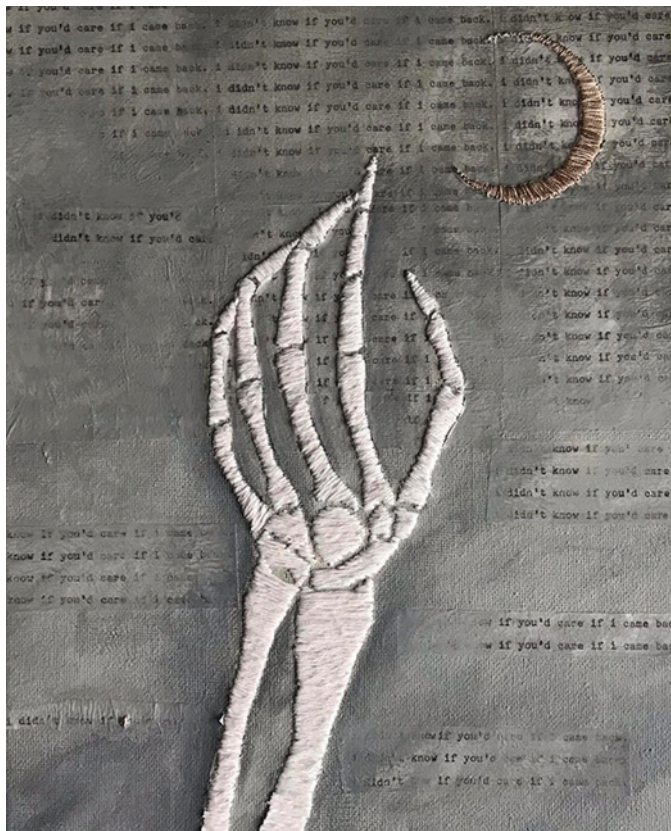
Body, Acrylic and Embroidery, 2020



VICTORIA IZYK



Wish You Were Here, Acrylic, Housepaint, Collage, 2020



If I Came Back, House Paint, Tracing Paper, Embroidery on Canvas, 2021

VICTORIA IZYK



Fox and the Crow, Ink, 2019



Right to Life, Acrylic and Oil Paint, 2019



Haunted, Ink and Gouache, 2020

SAMURAI JOHNSON



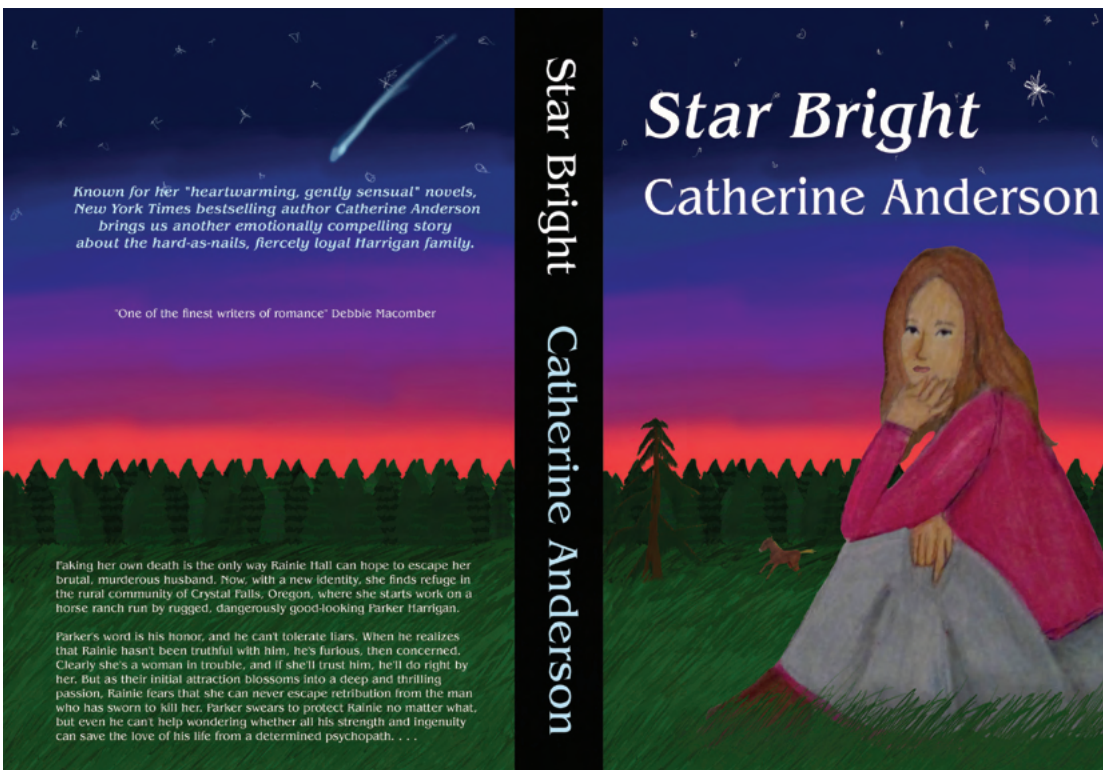
BFA Studio Art, Illustration
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BIOGRAPHY

Samurai Johnson is a BFA Illustration major who has dabbled in both traditional and digital mediums. While she has always been passionate about making art, being serious about creating and pushing herself to be better did not begin until she was 16 during her senior year of high school. Between the faculty of Onondaga Community College and SUNY Oswego, Samurai has learned so much and has experimented with different mediums and ways of creating. Going forward, she plans to continue the trend of being experimental with trying new ways to create.

ARTIST STATEMENT

As much as my biggest excitement is graduation, I am also excited to have pieces to come from my school experience that even surprised me that I was able to create them. My biggest motivator has always been to get a good grade, which my work from school is a byproduct of. However, my love to create and generate drawings is what began my interest in pursuing my degree. It will continue to be my motivator to create, explore, and hopefully work within the illustration field. The pieces that are displayed show the amount of growth I have had in my ability to draw and think as an artist within the last four years. This includes digital, which I had no experience with until college. My tradition has grown from using pencil and charcoal to a variety of mediums and experimenting with combinations. Just from looking at what I was able to do under the instruction of school makes me very excited to be able to see how I will be able to grow and explore under my own advice.



Starbright Cover, Mixed Media, 2020

SAMURAI JOHNSON



Ruby Bridges, Ink and Adobe Photoshop, 2021

SAMURAI JOHNSON



Bird Study II, Adobe Photoshop, 2020



Dreams and Nightmares, Adobe Photoshop, 2021

SAMURAI JOHNSON



Bird Study I, Adobe Photoshop, 2020

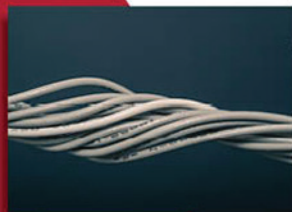
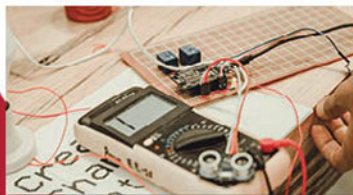


*Male Ruby Throated Hummingbird,
Ink and Colored Pencil, 2021*

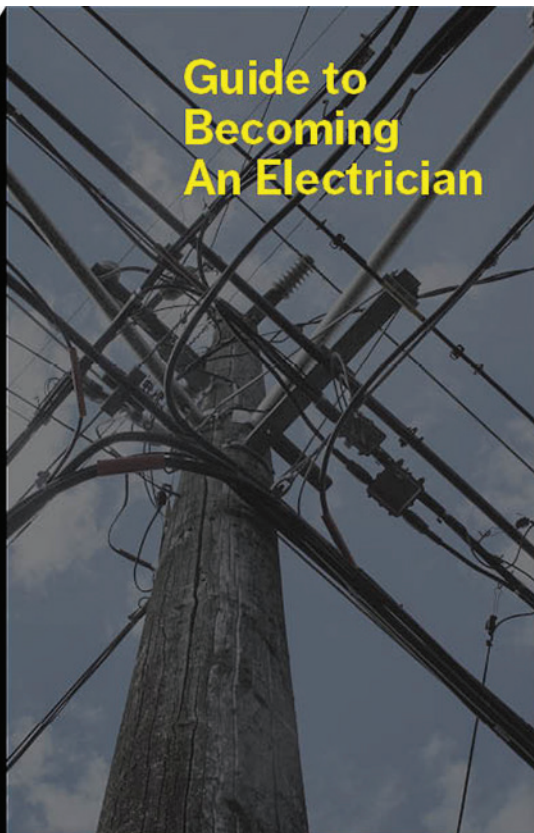


Female Ruby Throated Hummingbird, Ink, 2021

SAMURAI JOHNSON



Guide to Becoming An Electrician



Why Become An Electrician?

Becoming an electrician is a stable job that is not easily replaced by technology, and you learn conceptual mechanics on electrical systems. There are strong job prospects, and you can get paid while learning the trade. There's above average job growth in the industry, and once an electrician, you have location flexibility because electricians are needed everywhere. You can eventually also start your own business and have hour flexibility. Many jobs are opening up each year.



What An Electrician Does

Electricians apply electrical theory, mechanics and they have an expertise in installing and repairing wiring and other components in any electrical system from lights to commercial industry buildings and residential buildings. They work on large scale projects that need to be functional and aesthetically pleasing while following safety guides and codes for their area.

Learning To Be An Electrician

You learn conceptual mechanics on electrical systems by attending school, completing an apprenticeship or a combination of the two. An electrician's apprenticeship position will allow you to learn and receive a salary at the same time. Once completed it will afford you strong job prospects at competitive rates and with exceptional benefits.

Salaries

Electricians have competitive salaries, the median salary for an entry level certified electrician is about \$55,190. This is about a \$20,000 increase of an average income per person overall in the United States. The better and more experienced electricians can earn up to \$94,000 a year, and their benefits packages will coincide with the salaries.



Different Trade Schools

- Washburn Institute of Technology
- Pamlico Community College
- Salina Area Technical College
- Central Louisiana Technical Community College
- Altierus Career College
- Mitchell Technical Institute
- Weber State University
- Northern Michigan University
- Ferris State University
- Pittsburg State University
- IEC Apprenticeship Program



Choose What's Best for You

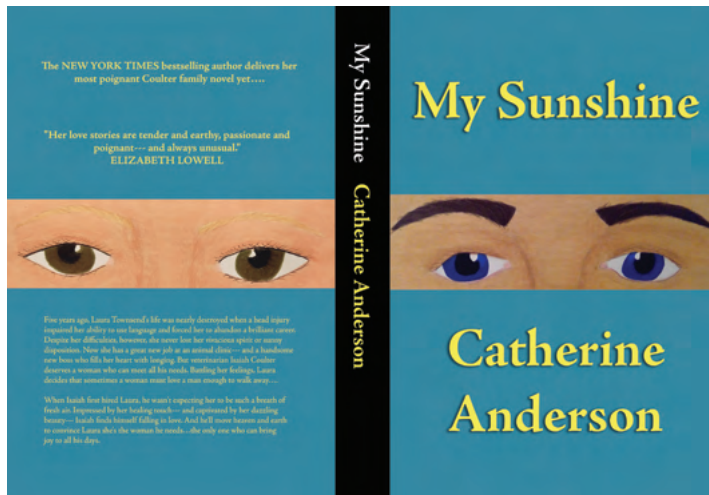
You are the person pursuing a career for you. Take the time to consider your interests, hobbies, the time you want to invest and the cost before choosing college or a trade school. Either way you will have a college degree or a trade certification to take you on your career journey.

Resources

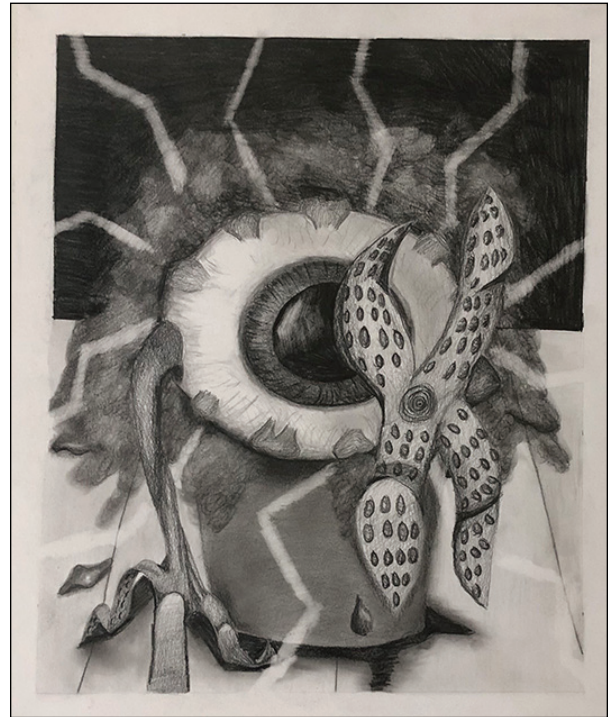
- <https://www.bls.gov/ooh/construction-and-extraction/electricians.htm>
- <https://www.accredited-schoolsonline.org/vocational-trade-school/electrician/>
- <https://www.electrician-school.edu.org/>
- <https://www.trade-schools.net/articles/become-an-electrician>
- <https://www.wieci.org/apprenticeship>
- <https://explorethetrades.org/what-we-do/education/electrician/how-to-become-an-electrician/>
- <https://universityhq.org/vocational-trade-school/electrician/>



SAMURAI JOHNSON



My Sunshine Cover, Mixed Media, 2020



Eyeball Monster, Graphite, 2020



Obama and Covid, Adobe Fresco and Photoshop, 2020

SANGHA KIM



BFA Graphic Design & Illustration
Icheon-si, Gyeonggi-do,
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rlatkdgk1234@gmail.com

BIOGRAPHY

Sangha Kim was born in South Korea, fluently speaks Korean, and has been studying English for over five years. She has been studying art, design, and illustration even longer. She is very interested in traditional and digital media. However, she wants to become a versatile designer who can create a variety of works, such as motion graphic design and package design, rather than just being good at illustrations. That is what she is striving for in the future.

Sangha Kim wants to become an illustration designer in America. She feels this would offer her the best opportunity to meet and work with designers who are doing new and exciting work. She believes in continuing her education and always improving. Following graduation, she plans on attending graduate school.

ARTIST STATEMENT

Since childhood, I have been exposed to many arts and sports. I learned a lot of things because I like to learn and encounter new things, and I am a quick learner. Luckily I found art at a young age and developed an aptitude for it. My favorite style of art is illustration. I like to look at surrounding objects and people, extract the features that appear from each, and then mix those features with my thoughts and express them in my illustrations to show my passions. I especially like to express my thoughts through color. I often get a lot of inspiration from advertisements and movies. Thus, I made a lot of pieces of art related to posters and advertisements. There is a saying, "Imitation precedes creation." I improved my skills by doing so many imitations. If you imitate it, you can feel the skills contained in each work and make it your own. By imitating, I can feel the intentions and emotions of the painter or designer in their work, and I can also experience their intentions and inspirations indirectly. The moment when I feel their lives through the work is really thrilling and precious. I am still learning, but I am making my own things by using what I learned through imitation when creating my work.



Valentine's Day and Birthday Stickers, Illustration, 2021



Enironmental Pollution Protection, Illustration, 2019



Canyonlands, Illustration, 2019



Presidential (Sanders), Illustration, 2020

SANGHA KIM



Women's Soccer (Korean), Illustration, 2021



Women's Soccer (American), Illustration, 2021

SANGHA KIM



God That Makes Nightmares and Bad Ghosts Disappear,
Watercolor, 2019

SANGHA KIM



Tottenham, Illustration and Photoshop, 2021



Liverpool, Illustration and Photoshop, 2021



The Three Little Pigs, Illustration, 2020



Ecosystem, Illustration and Photoshop, 2019



Your Trash Our World, Illustration, 2019

THOMAS LIOY



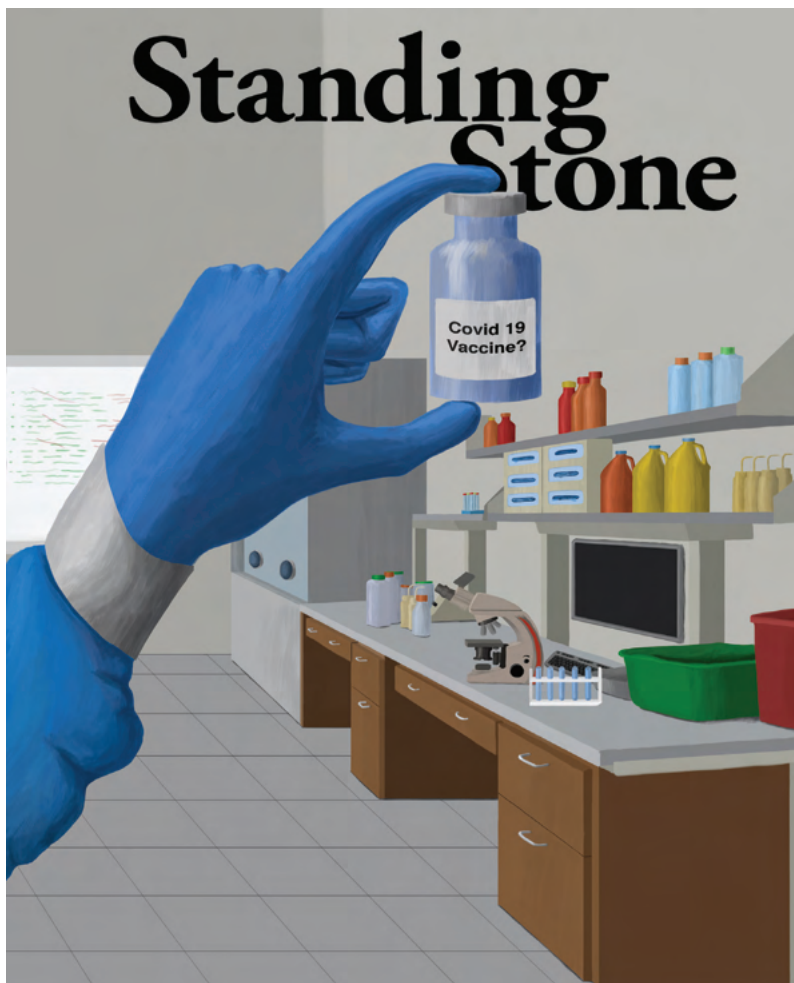
BIOGRAPHY

Tom Liroy is a Rochester, NY-based illustrator and graphic designer. His love of art began when he was young and used to doodle in his sketchbook. He took as many art classes in high school as he could, but after graduating high school, he decided to take some time to experience the world outside of art. After a few years of hard work in a factory, he decided to go to Monroe Community College, where he rediscovered his passion for art and earned an Associate Degree in both Graphic Design and Fine Art. Tom's work has been exhibited at the Rochester Contemporary Art Center, Monroe Community College, SUNY Oswego, and Albany's SUNY Best in Show juried exhibition. He draws inspiration from real-life scenarios as well as his love for science fiction and fantasy. After graduation, he hopes to begin his career as a freelance illustrator.

ARTIST STATEMENT

Every environment tells a story. Look around you and take in all the little details as they are presented. Ask yourself, how did that get there, and where did it come from. Every object has its own story and helps add to the story of everything around it. I am fascinated by the how, how did that object end up there and who or what put it there. Was it an accident or intentional? Environments can tell all sorts of stories, whether they be happy, sad, or horrifying; each environmental story is unique.

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COVID Vaccine, Digital Painting, Photoshop, 2020

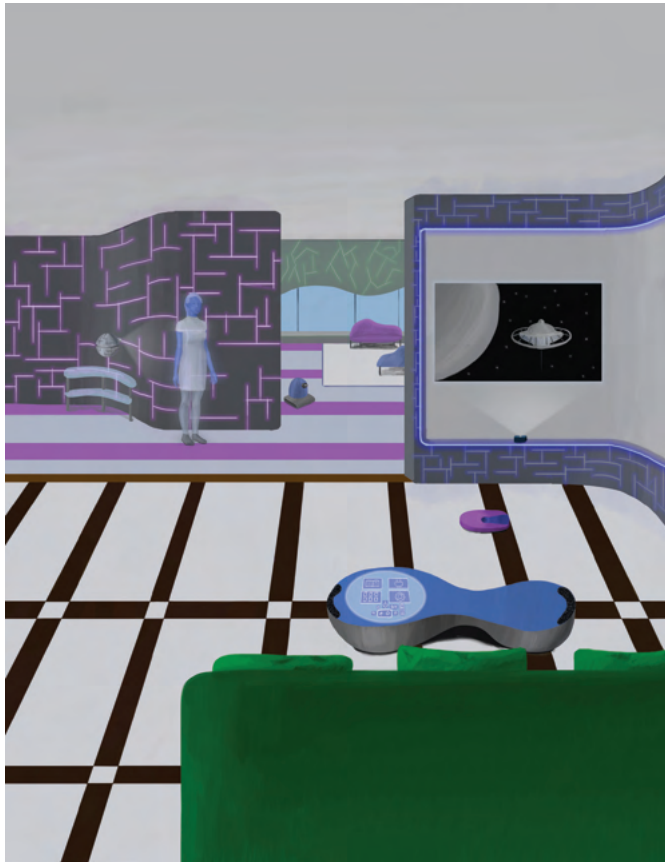
THOMAS LIOY

Boulder Canyon,
Adobe Illustrator, 2021



Immigration Graveyard,
Digital Painting, Photoshop, 2020

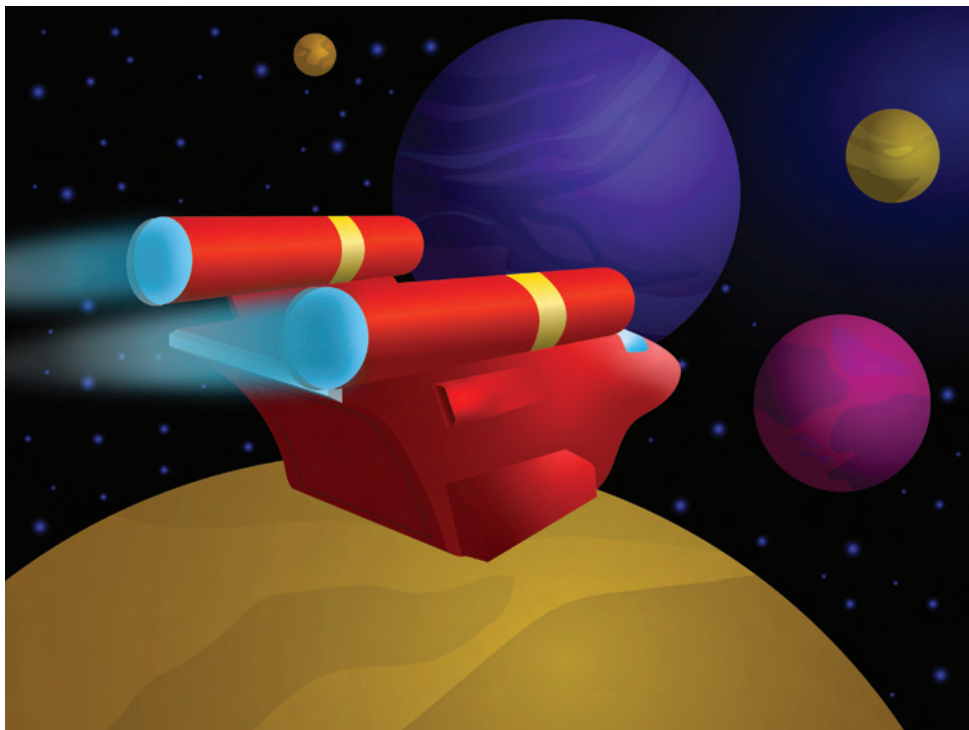
THOMAS LIOY



Smart Home, Digital Painting, Photoshop, 2020

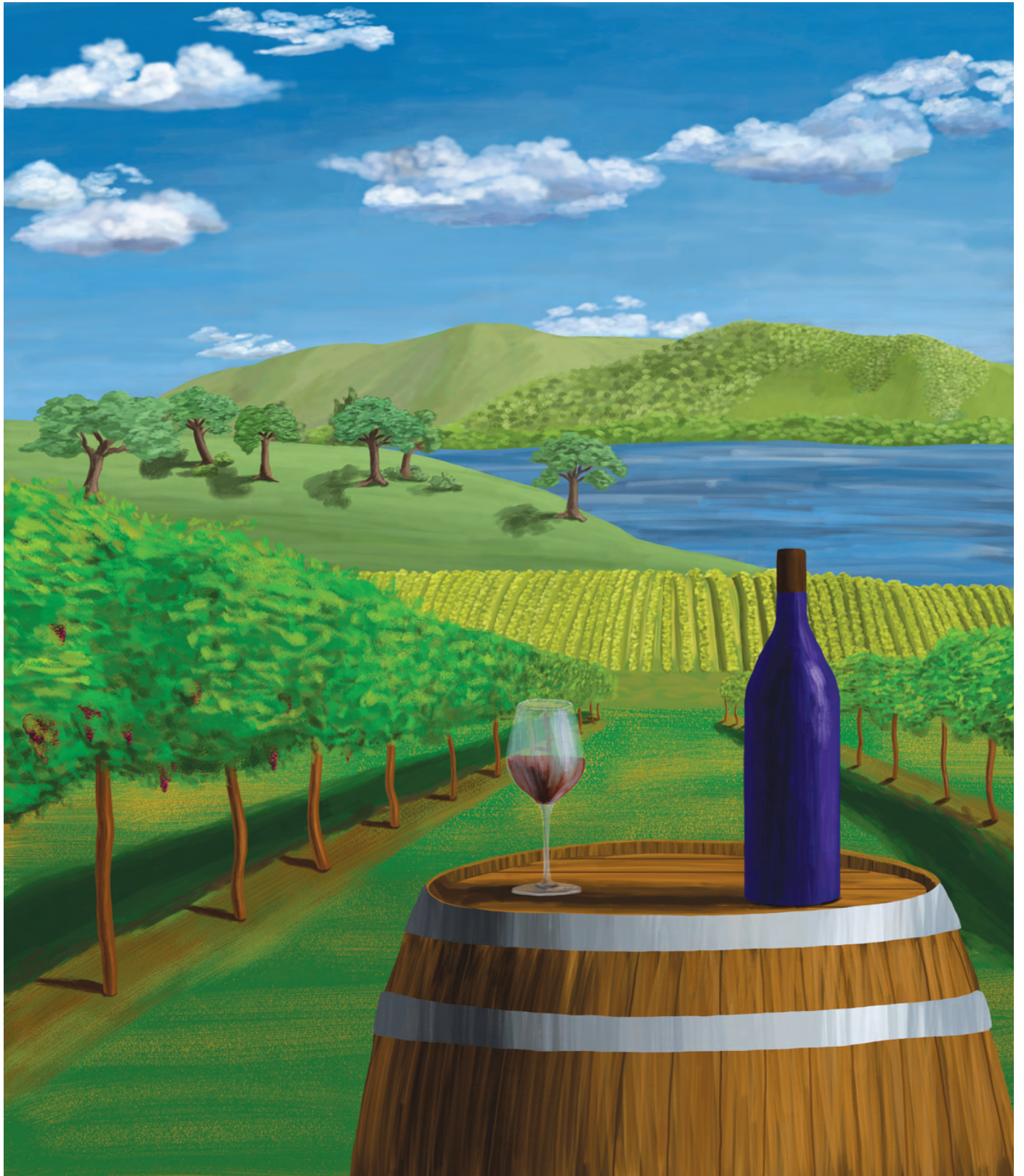


ORI Poster, Digital Painting, Photoshop, 2021



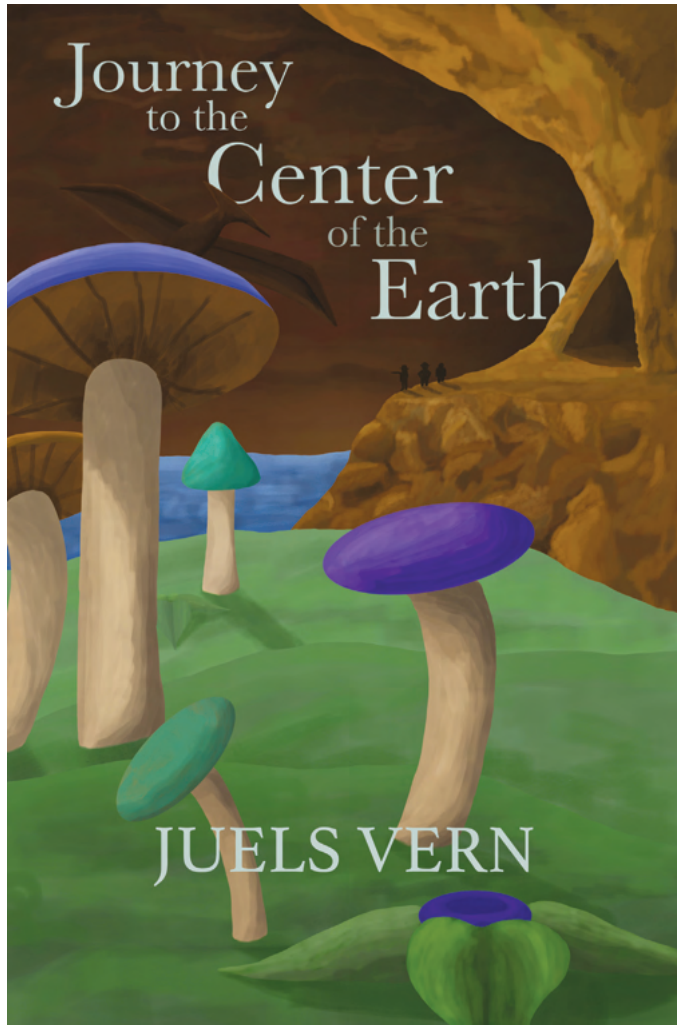
Untitled, Vector Art, Adobe Illustrator, 2021

THOMAS LIOY

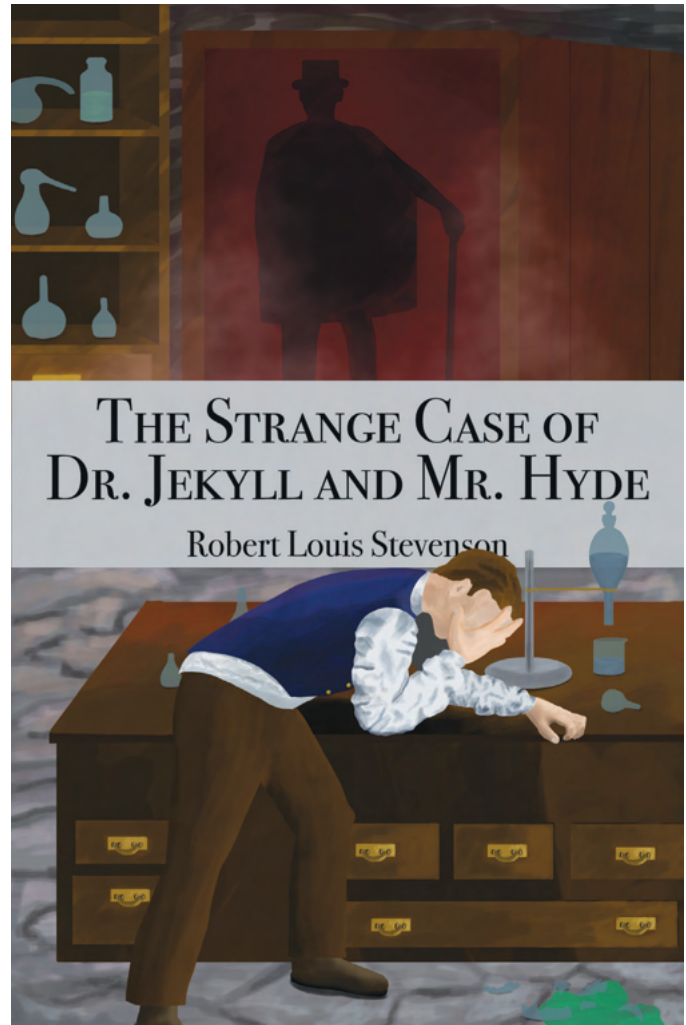


Wine County, Digital Painting, Photoshop, 2020

THOMAS LIOY



Journey to the Center of the Earth,
Digital Painting, Photoshop, 2020



Dr. Jekyll and Mr. Hyde, Digital Painting, Photoshop, 2020



AI, Digital Painting, Photoshop, 2020



Lilith, Digital Painting, Photoshop, 2020

ALBERTA LIPINSKI



BIOGRAPHY

Alberta Lipinski is a graphic designer from Utica, NY. AT SUNY Oswego, Alberta held a Teacher's Assistant position for Amy Bartell's Digital Media class. She also had a consistent place on the Dean's List due to her academic performance. Her work focuses on animation and digital design. During an internship at SUNY Center for Professional Development and an internship at United Way of Greater Oswego County, Alberta designed work that was used to promote company events. Her goal after college is to work on a marketing team designing work that is both informative and eye-catching.

ARTIST STATEMENT

My love for art started as a young child when I created work that was showcased at the local museum. That inspired me to join art clubs at each school I attended and later decided to turn my hobby into a career. The pieces in my show are a mix of animation and digital design. My favorite piece is my alien animation. In a way, I feel like the aliens I draw represent my struggle with self-identity. Art is a way to send a message even when you aren't sure what that message might be. I enjoy creating work that challenges people to open their minds.

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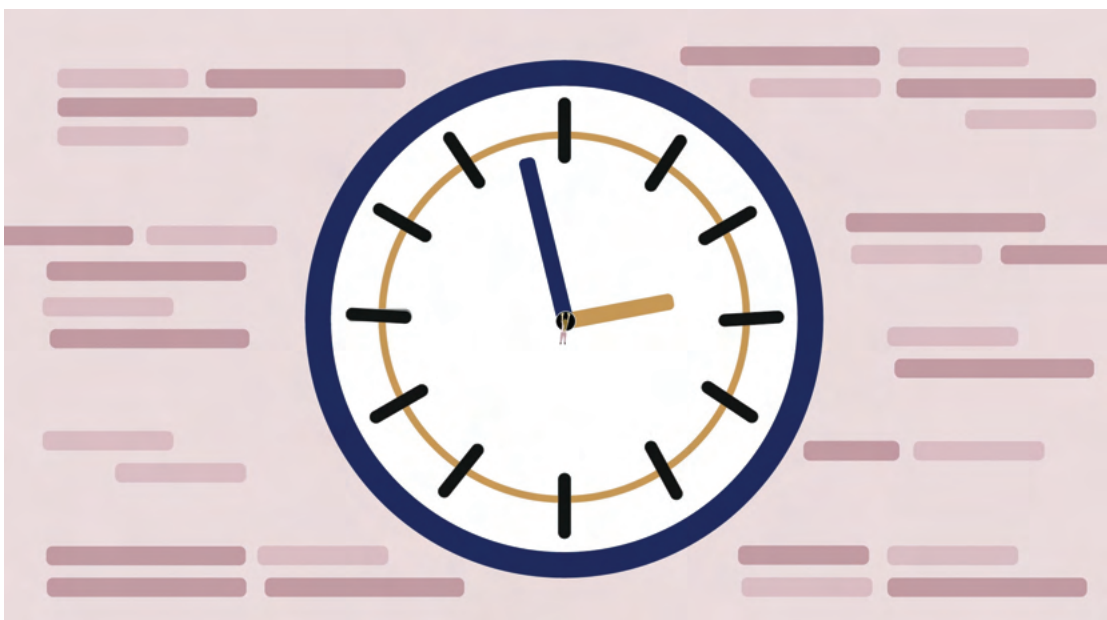


Dreams, Digital Art, 2021

ALBERTA LIPINSKI



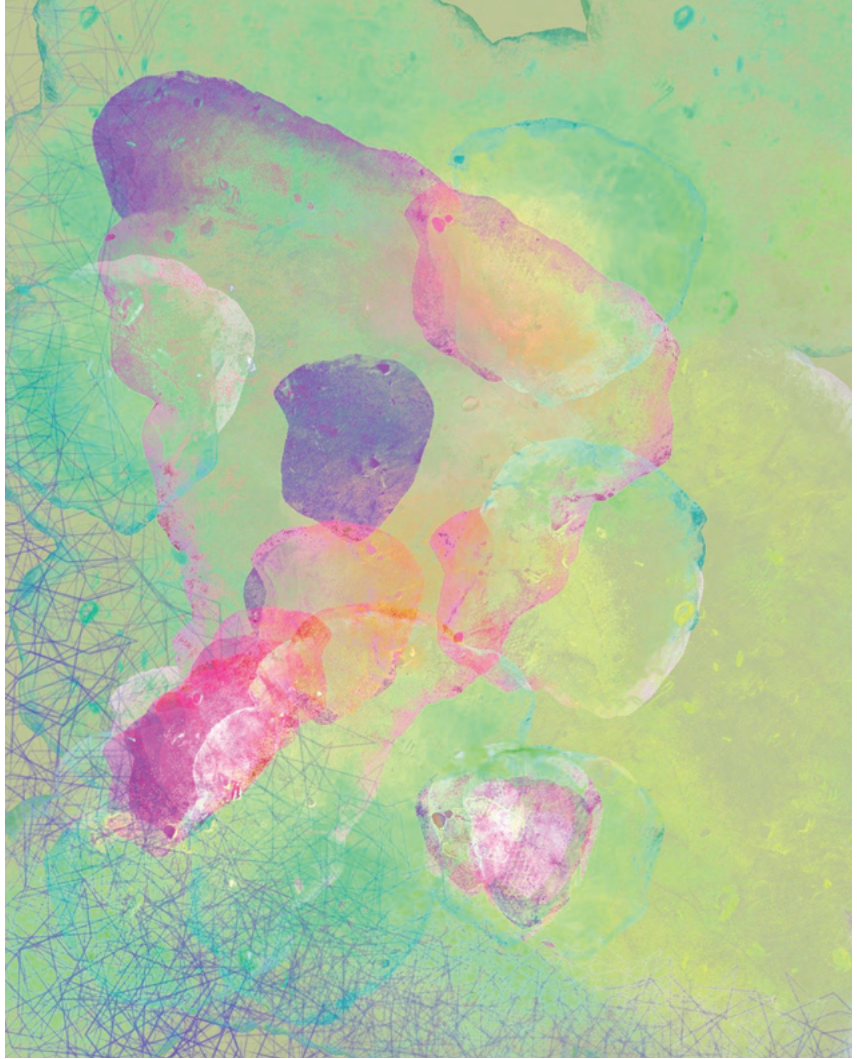
Flow, Digital Illustration, 2021



Will I Get Back in Time?, Digital Animation, 2020

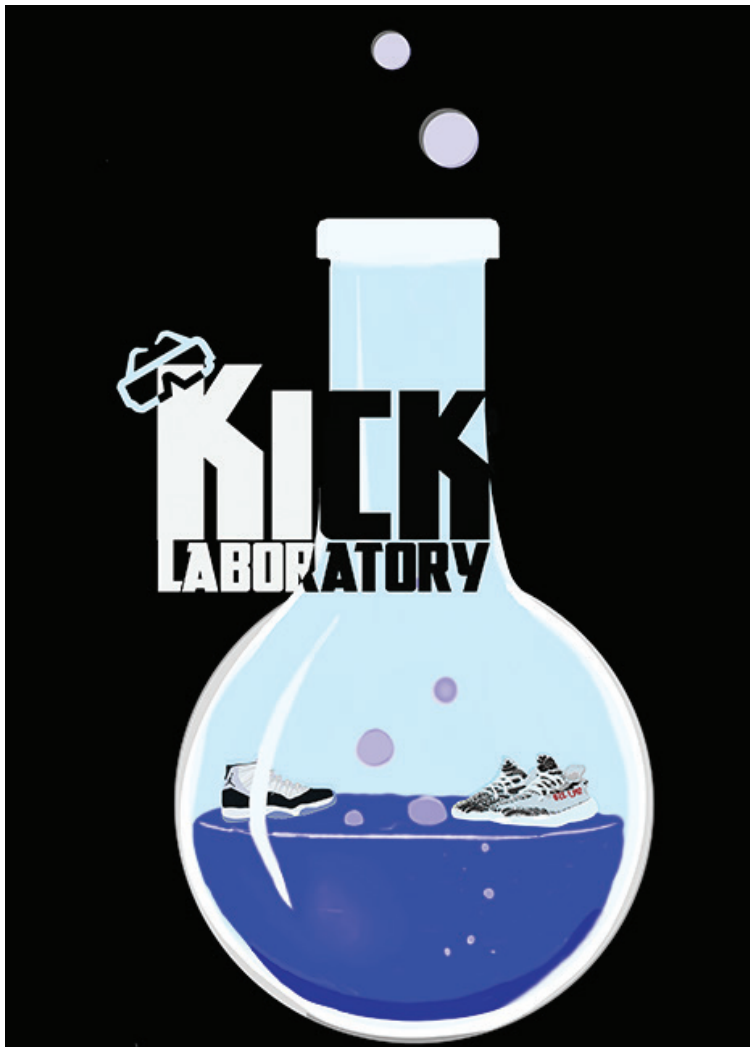
ALBERTA LIPINSKI

Art, Digital Art, 2021

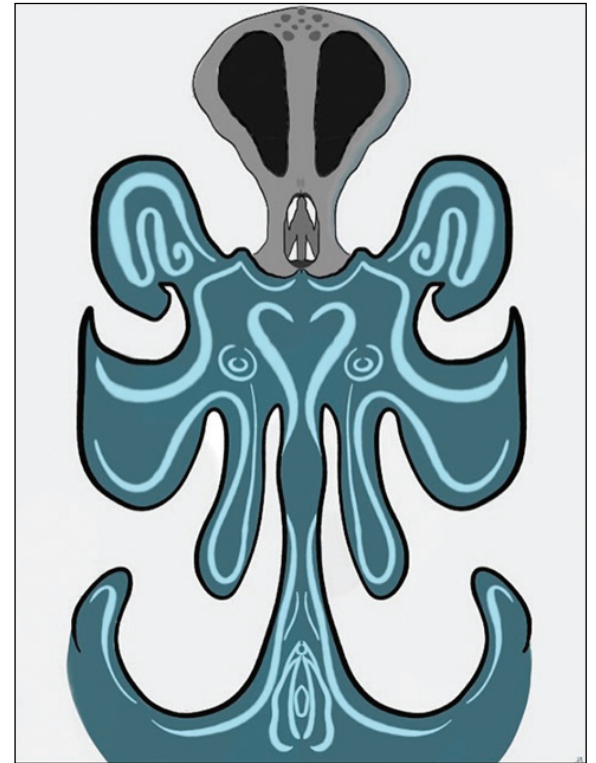


Phone Monster, Digital Art, 2021

ALBERTA LIPINSKI



Kicklab, Digital Art, 2020



Alien, Digital Art, 2019



211 Day Animation, Digital Animation, 2021

ALBERTA LIPINSKI



Chicken BBQ Flyer, Digital Art, 2021



Chicken BBQ Animation, Digital Animation, 2021



United Way Brochure, Digital, 2021





Bicurious Alien, Digital Art, 2021

ELISSA MARTINEZ



BFA Fine Arts, 3D Design
Hammondsport, NY
emartin9@oswego.edu
martinezelissa1@gmail.com

BIOGRAPHY

Elissa Martinez is from a small town in the Finger Lakes region called Hammondsport. From a young age, she has always loved creating and working in clay and wood. Elissa stays connected to her Puerto Rican culture through her family. Representing herself or some part of her culture in her work is important to her.

While at SUNY Oswego, she has focused on several aspects of design involving 3D space and planning. Elissa's work with professors has helped her develop skills within the field of architecture. Her most recent work is in 3D, where Elissa combines her interest in architecture with her background with her culture.

Elissa plans to attend graduate school for architecture in the future.

ARTIST STATEMENT

My work has been an eclectic mix ever since I started at SUNY Oswego. I love working in almost all mediums, but I have developed a love for 3D. My family and culture have been a large part of my life, and I wanted to somehow combine my interest in 3D with my culture.

As I experienced different landscapes and cities in New York and Pennsylvania, my work started to mature, and I became interested in architecture. I enjoy illustrating and drawing buildings as well as planning and modeling my own designs.

The past semester I have developed my illustration skills and 3D sensibilities in working with architectural work. Hopefully, in the next few years, I will attend graduate school for architecture and be able to explore my interest in depth.

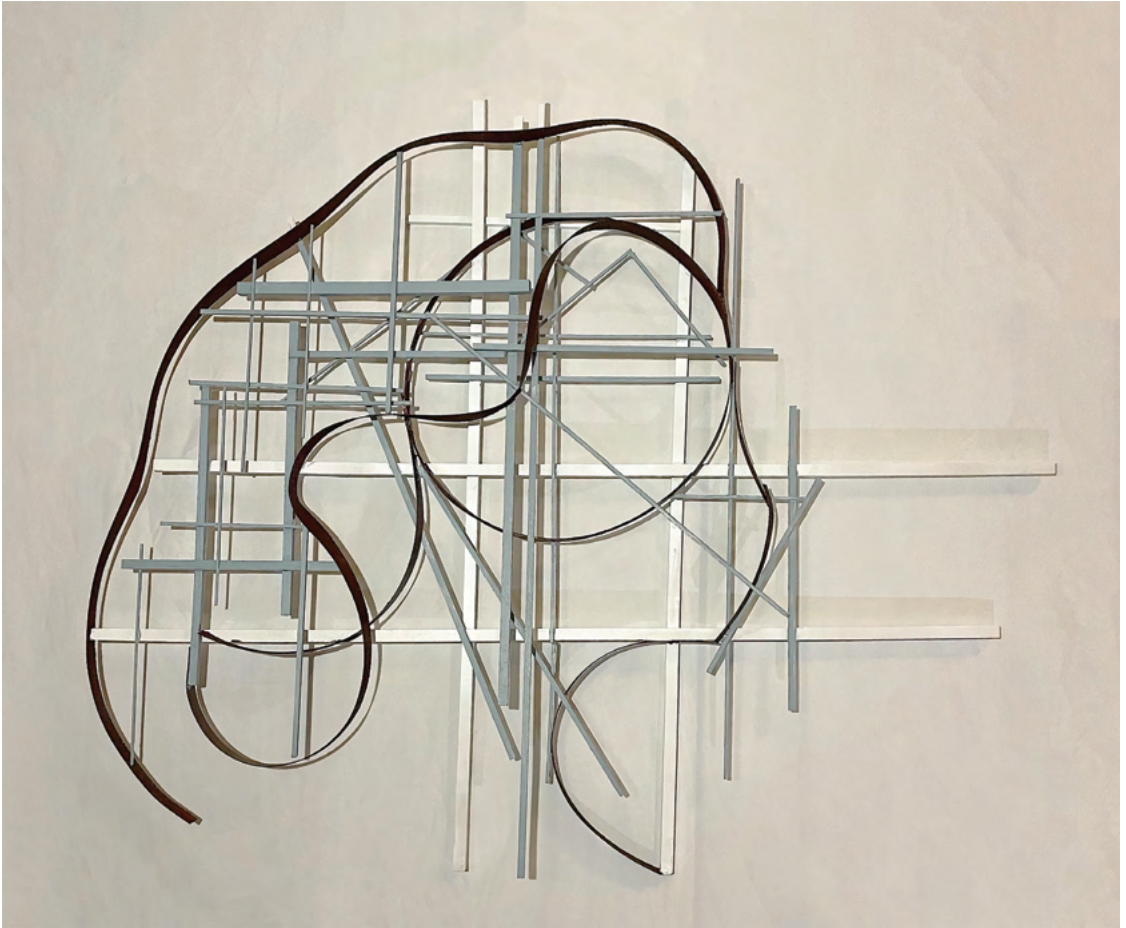


Puerto Rican Pride, Ceramic, 2020



Blinded, Ceramic, 2019

ELISSA MARTINEZ



Elissa, Poplar and Balsa Wood, 2021



House Study, Gel Pen and Colored Pencil, 2021

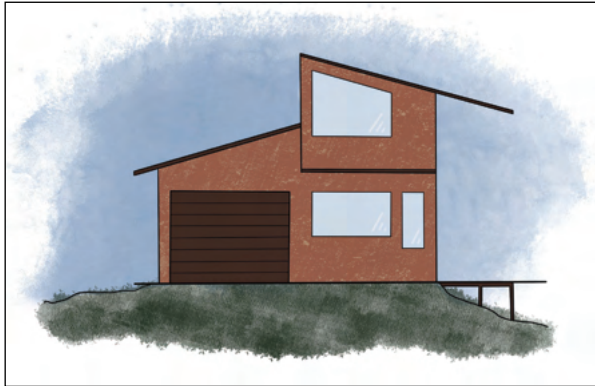
ELISSA MARTINEZ



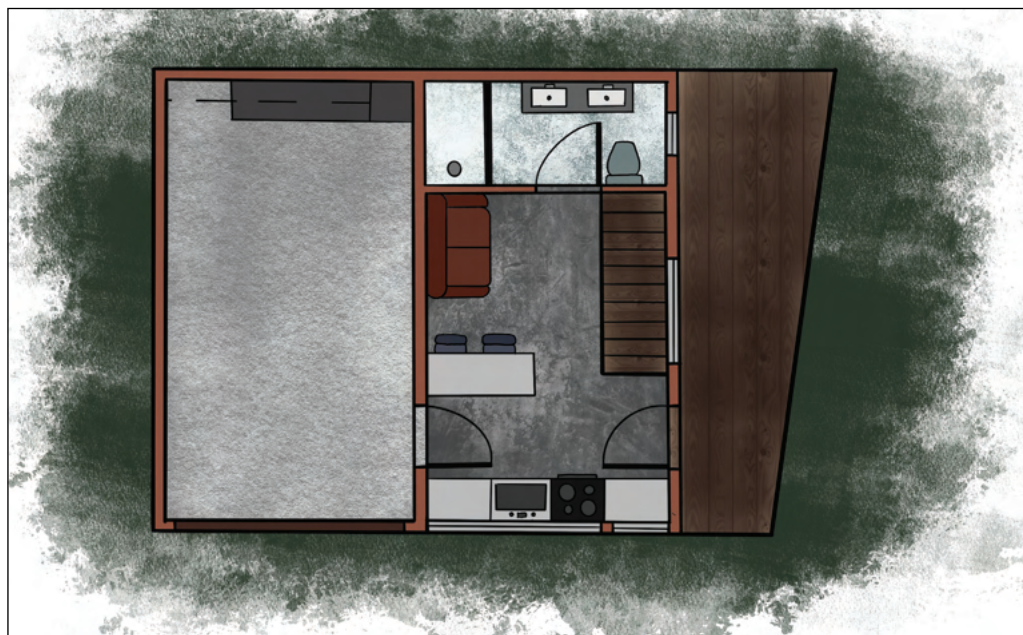
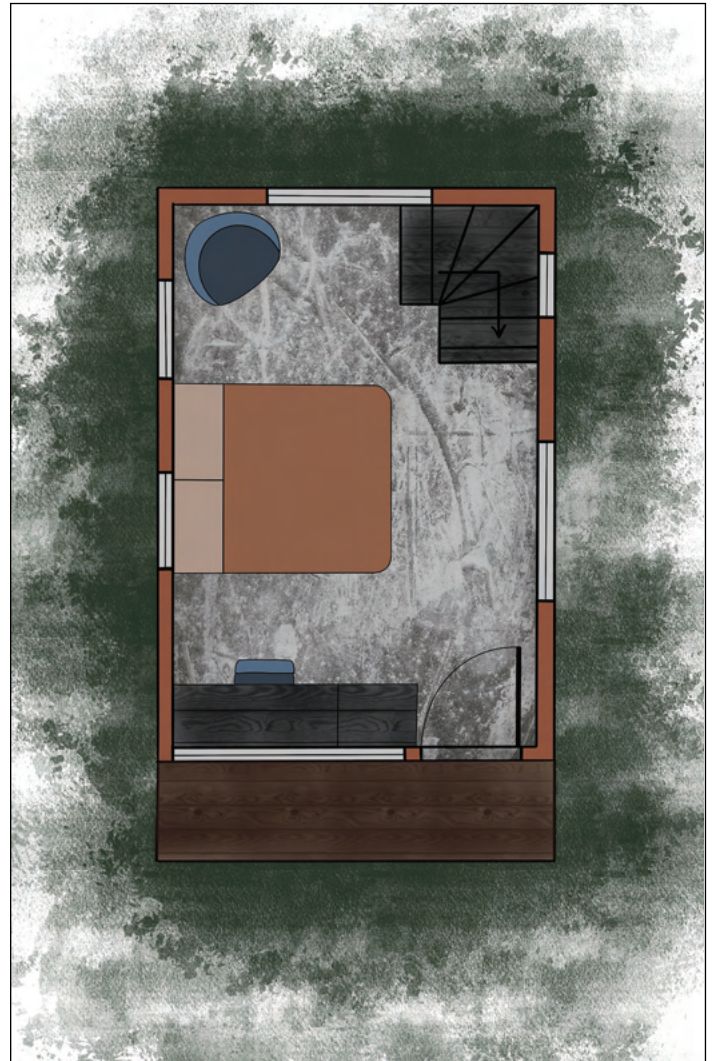
Next Generation, Acrylic, 2021



DUMBO, Digital Illustration, 2019



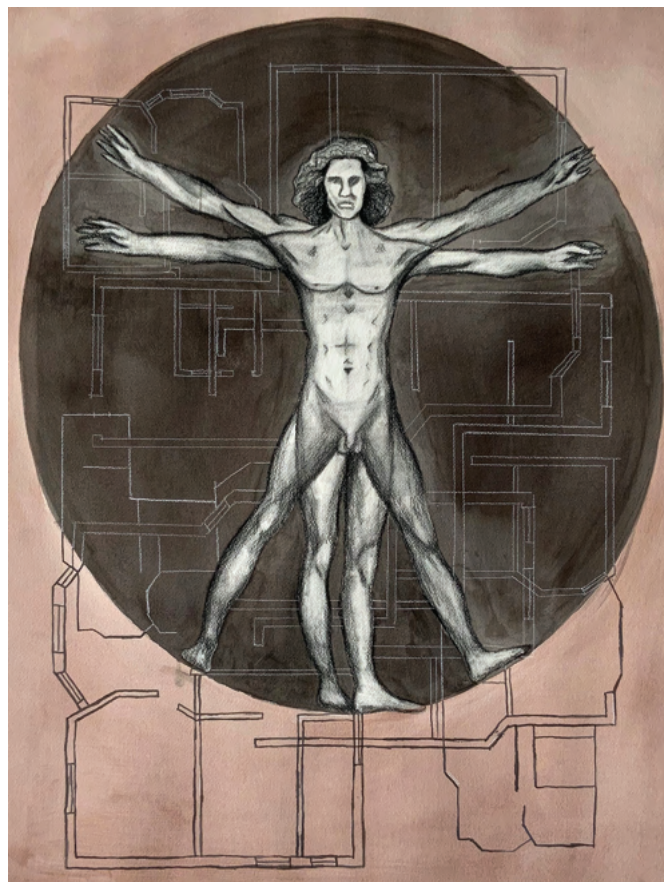
Lake House, Digital Illustration, 2020



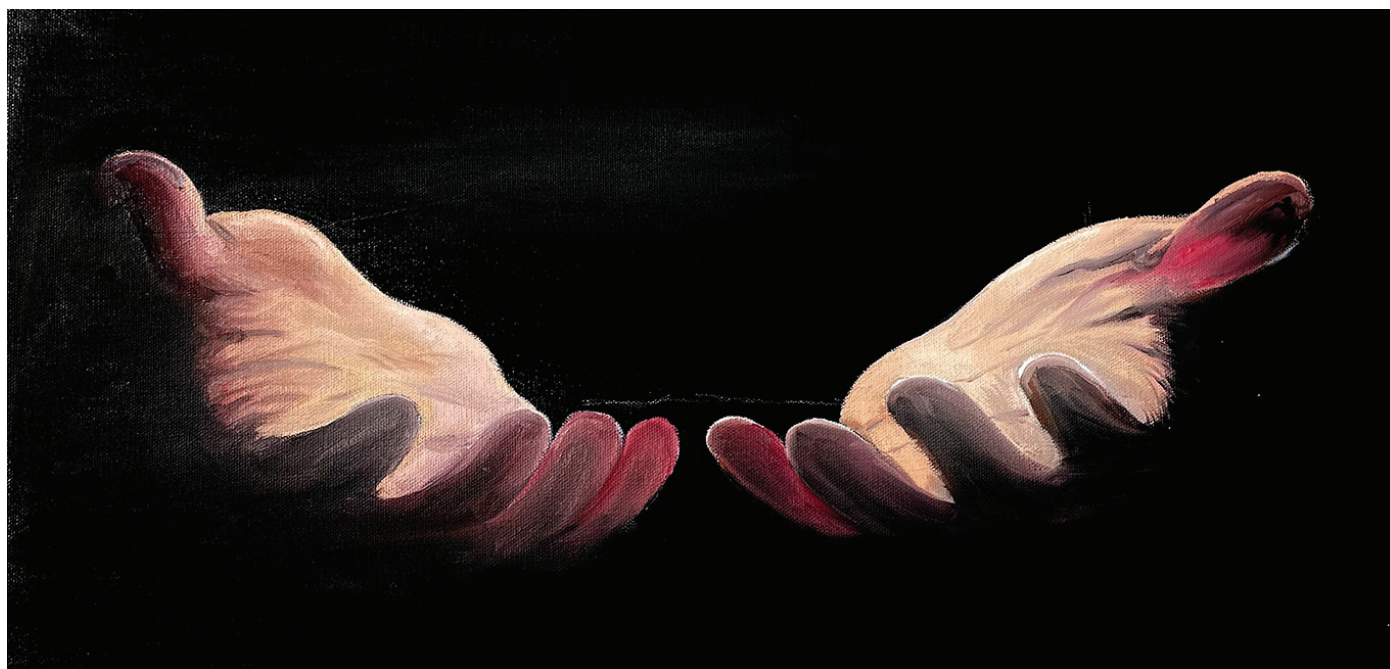
ELISSA MARTINEZ



Abstract Studio, Gouache, 2020



Vitruvian Man, Charcoal and Watercolor, 2020



Bendicion, Oil Paint, 2021

ELISSA MARTINEZ



Puerto Rican Girl, Gouache and Watercolor, 2020



Landmarks, Digital Illustration, 2021

KATHERINE MCARDLE



BIOGRAPHY

Katherine McArdle was born and raised in Solvay, New York. After achieving an Associate's degree in Humanities from Onondaga Community College, she decided to pursue her dream of becoming an artist and went back to school for art. She is currently on track to graduate with a BFA in Studio Art with a MAT concentration and a Minor in Art History. Her goal is to go on to graduate school and teach art K-12.

ARTIST STATEMENT

My art has always been a way for me to both express and reflect, and so much of my art pieces are self-portraits. These pieces allow me to process my feelings as well as my self-image, whether the medium is through graphite, watercolor, acrylic, or mixed media. These different mediums allow me to explore and express different feelings and emotions. In my art, I've found confidence in how I view myself, both physically and mentally. My work isn't limited to self-portraits, but even in those artworks, I still manage to include pieces of myself, my feelings, and my views.

BFA Fine Arts, MAT Prep,
Minor Art History
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kmcardle@oswego.edu
kmmcardle296@gmail.com



Body Language, Watercolor, 2020

KATHERINE MCARDLE



Self-Portrait, Mixed Media (Acrylic, Lipstick, Mason Jar Lids), 2019

KATHERINE MCARDLE



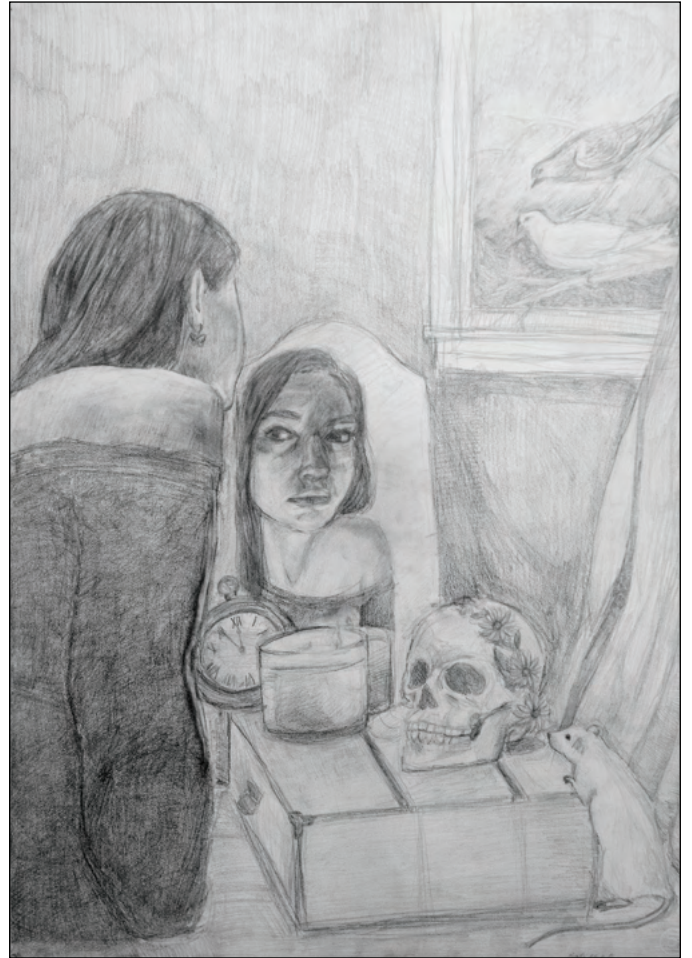
High Strung, Wood and Embroidery Floss, 2021



KATHERINE MCARDLE



Looking in a Mirror, Graphite, 2018



Vanitas, Graphite, 2018



Quarantine, Watercolor, 2020

KATHERINE MCARDLE



Color Coded: Red and Green, Watercolor over Plexiglass Etching, 2021

KATHERINE MCARDLE



Color Coded: Red and Blue, Plexiglass Etching, 2021



Color Coded: Mood Swing, Watercolor over Plexiglass Etching, 2021

SHEA MCCARTHY



BFA Fine Arts, Painting
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shea209@yahoo.com

BIOGRAPHY

Shea McCarthy is an artist from Buffalo, NY. Upon completing her Bachelor of Fine Arts degree with a concentration in painting, Shea plans to enter the MAT degree in K-12 art education to pursue a career as an art teacher. Shea is primarily an abstract artist who experiments with bold colors, density within compositions, and the illusion of three-dimensional space within a two-dimensional plane. During her time at Oswego, Shea has been recognized with the Kathy Budd Emerging Artist Award and the Robert Sullins Studio Award by the SUNY Oswego Department of Art and Design. She received The Al Bremmer Award for her paintings at the 56th, 57th, and 58th Annual Juried Shows at SUNY Oswego. Shea was the Creative Director of The Oswegonian, the student-run newspaper of SUNY Oswego. She also has served as a graphic designer for Title IX and currently works as the director of graphic design for SUNY Oswego's Women's Center. In February 2020, Shea was the first undergraduate student at SUNY Oswego to have a painting chosen for display in the SUNY Global Center in NYC, NY, as a part of the two-year-long "Global Abstraction" show. Shea enjoys creating in oil paint, acrylics, watercolor, and ink.

ARTIST STATEMENT

My abstract artwork is primarily focused on creating the illusion of three-dimensional forms within a two-dimensional surface. I use bold, fluorescent colors in combination with a range of mark-making techniques to create abstract shapes, ultimately putting these shapes within an imaginary context that mimics a subconscious state of mind. A major goal of mine when creating is to examine the piece from various points of distance to ensure that the viewer is always presented with density and visual interest, even as they step away from a close-up viewing. When navigating everyday life, my mind is constantly archiving shapes to then fragment and distort. I enjoy creating compositions that have a strong sense of depth and atmospheric qualities. Created using oil, watercolor, and acrylic paints, I strive to make viewers feel completely immersed in each unique abstract "world" that I create.



Confinement, Mixed Media, 2019

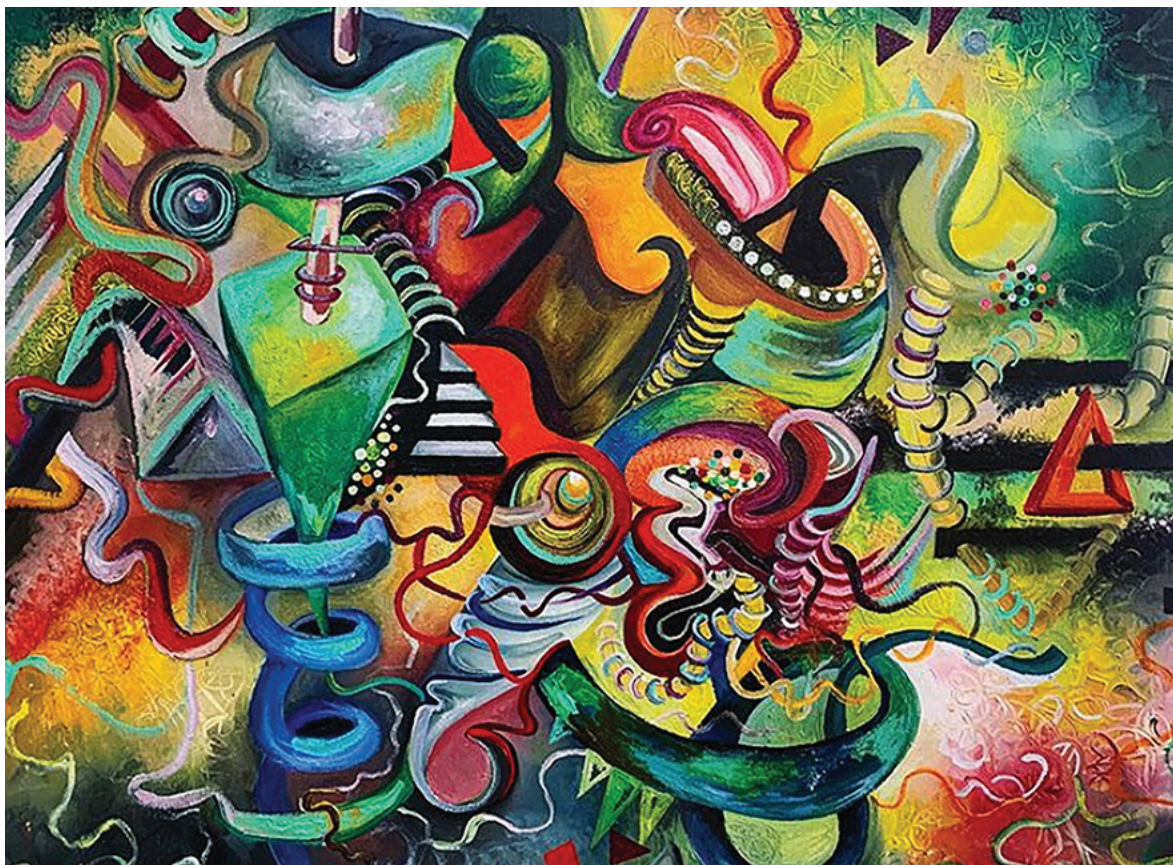


Blue, Oil on Canvas Board, 2021

SHEA MCCARTHY



Rafted, Oil on Panel, 2021



Colored Subconscious, Oil on Canvas, 2019

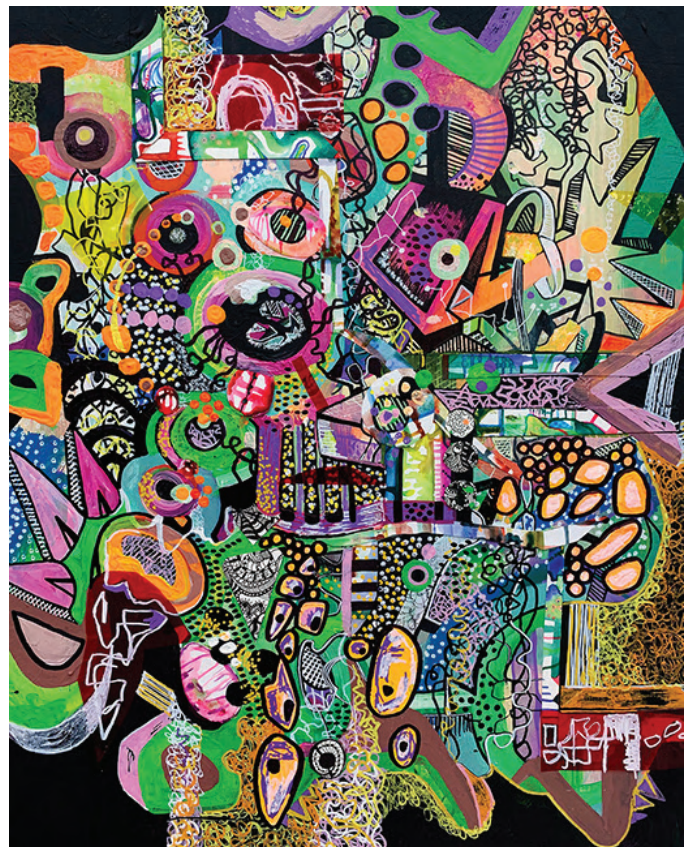
SHEA MCCARTHY



Outburst, Mixed Media, 2021

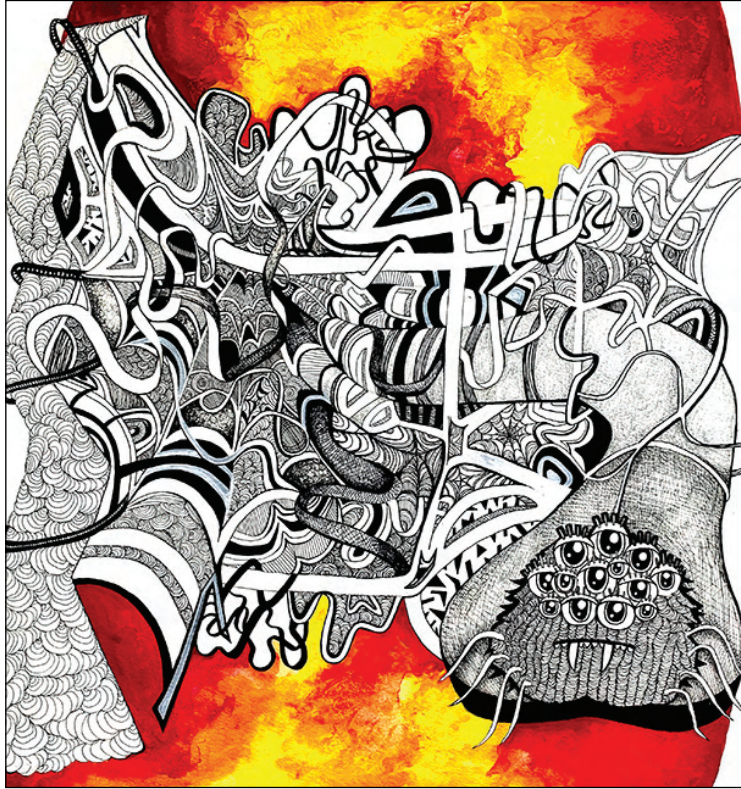


Interior Congregation, Oil on Paper, 2019



Within, Mixed Media, 2021

SHEA MCCARTHY



Spider and Web, Mixed Media, 2020

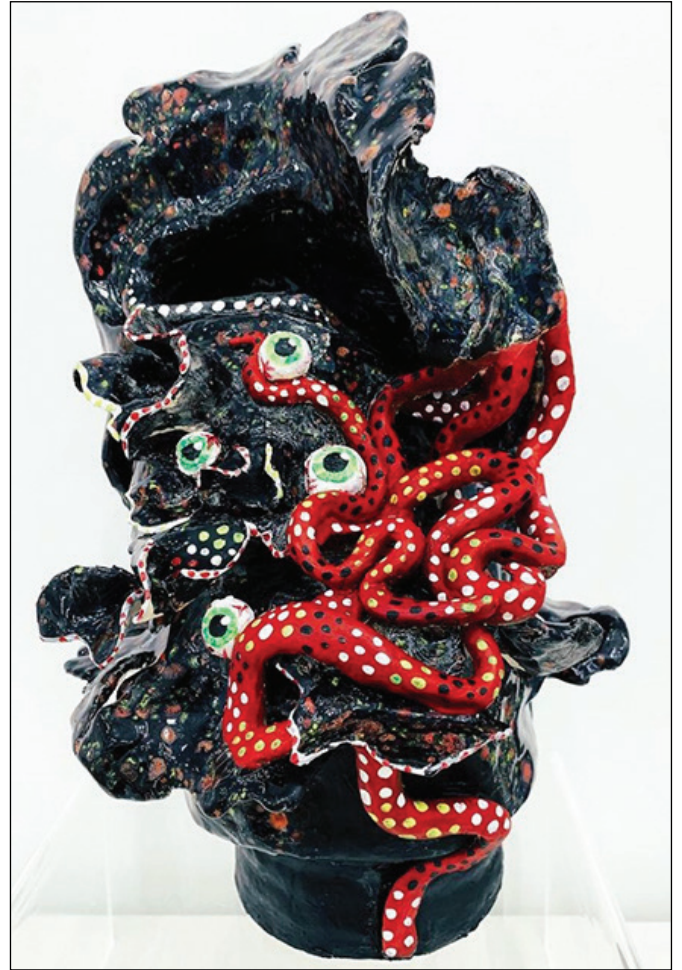


Unravel, Mixed Media, 2018

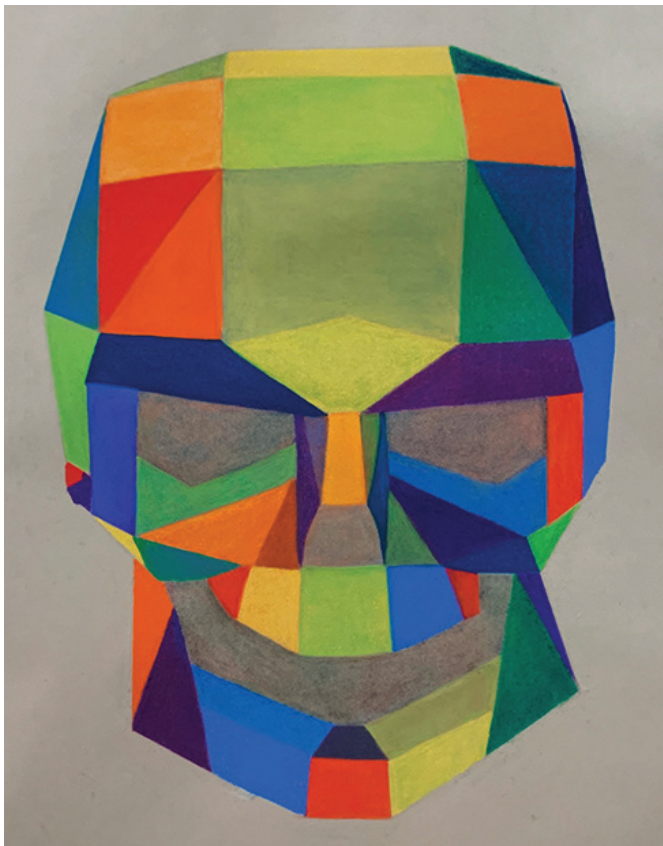
SHEA MCCARTHY



Pillow, Oil on Canvas, 2019



Stare, Ceramic, 2019



Untitled, Chalk Pastel on Paper, 2021

ELIZABETH MILLER



BIOGRAPHY

Elizabeth Miller is from Rome, NY, and previously attended Mohawk Valley Community College for her Associate's Degree in Fine Arts. She has experience in all mediums, but her favorites are illustration and ceramics. She graduates SUNY Oswego with Bachelor's degree in Fine Arts. She plans to continue her education to earn a Master's degree in art education with the goal of becoming a K-12 art teacher. She loves working with children and would like to be able to bring her skills and knowledge into the classroom.

ARTIST STATEMENT

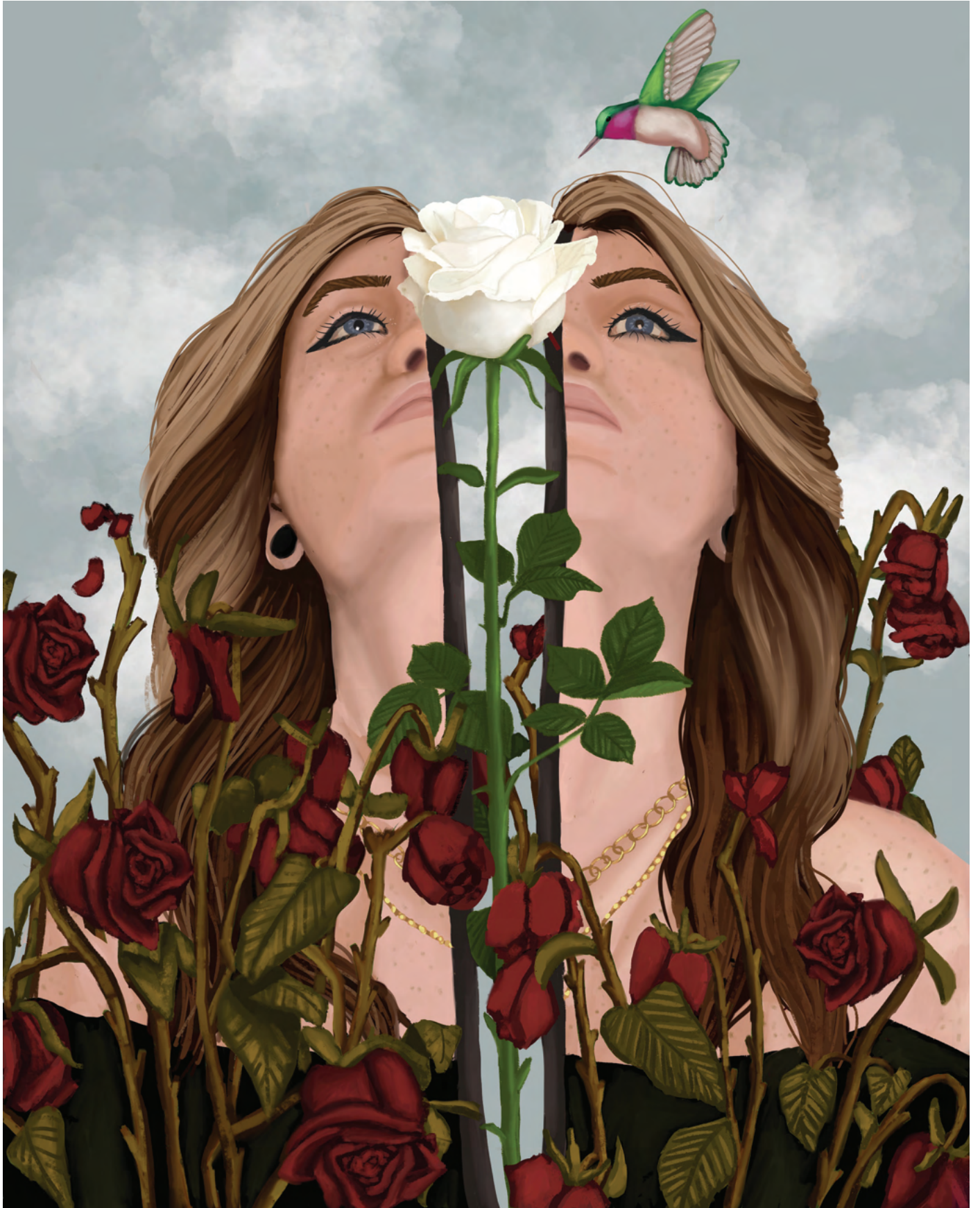
Starting at a young age, I found myself very passionate about the Arts, and throughout my artistic career, I have been lucky enough to work with multiple mediums. I have always felt drawn to traditional work. Still, it was not until Oswego that I found out about my love of illustration and ceramics. The art I am presenting is a combination of personal and classwork. The range of work and various techniques I have learned through traditional art, digital art, and ceramic art influences my work ultimately. It allows me to create a broader range of work and show my diversity as an artist.

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Spring, Digital, 2021

ELIZABETH MILLER



Self Portrait, Digital, 2021

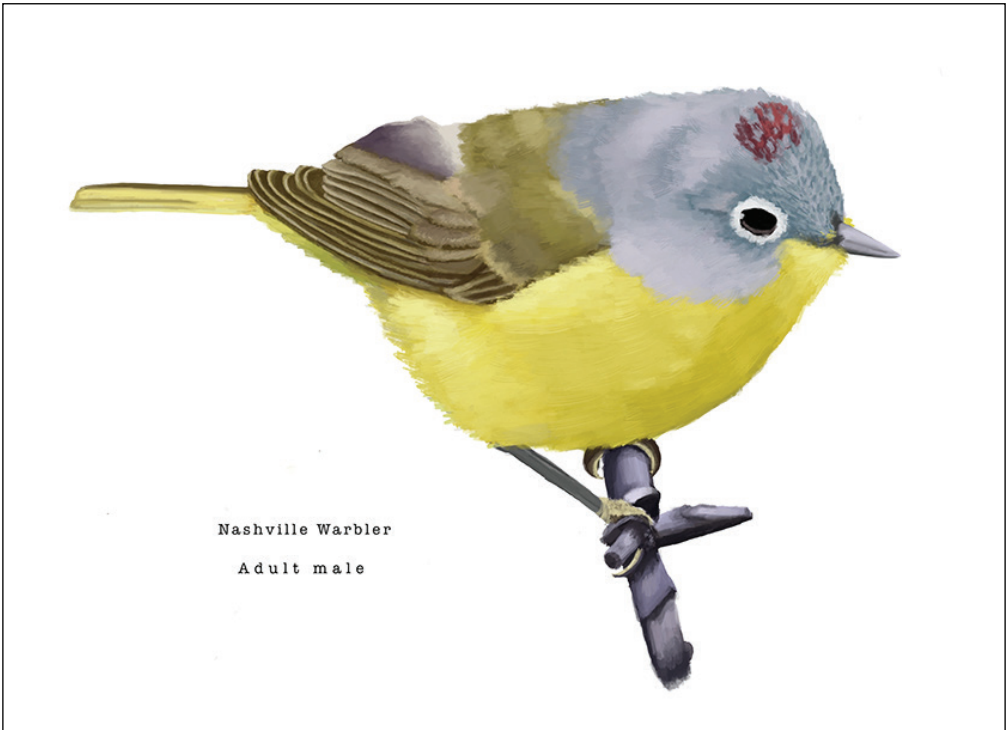
ELIZABETH MILLER



Longing, Photography, 2019



Emily, Digital, 2021



Nashville Warbler, Digital, 2020

ELIZABETH MILLER



Grandma, Digital, 2021



Cat Skull, Digital, 2020

Inner Hero, Digital, 2021

ELIZABETH MILLER



Unrequited Love, Digital, 2021



New Beginnings, Digital, 2021



Rat Skull, Digital, 2021

TAYLOR POWDERLY



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BIOGRAPHY

Taylor Powderly is a graphic designer from Rochester, New York.

Her interest in graphic design began in high school when she started creating mock-up print advertisements for brands like Cheerios. She went on to study graphic design at Johnson & Wales University for a year and then moved back to New York to attend SUNY Oswego.

Once attending Oswego, she gained an interest in art history and pursued it as a minor. She was a member of the design team for Vote Oswego for the 2020 election. She also worked on an interactive exhibit entitled Recollections that was designed for long-term care facilities, specifically members of the Alzheimer's community. She loved working on teams with her peers and seeing all of the different talents they bring. In the future, she hopes to work at a large firm in advertising and branding, as well as continuing to mix digital and hand-drawn aspects in her work.

ARTIST STATEMENT

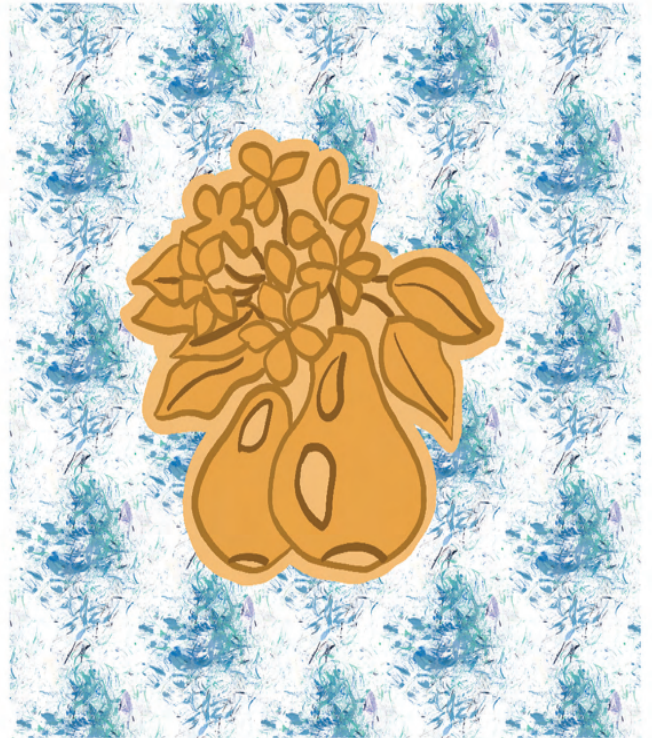
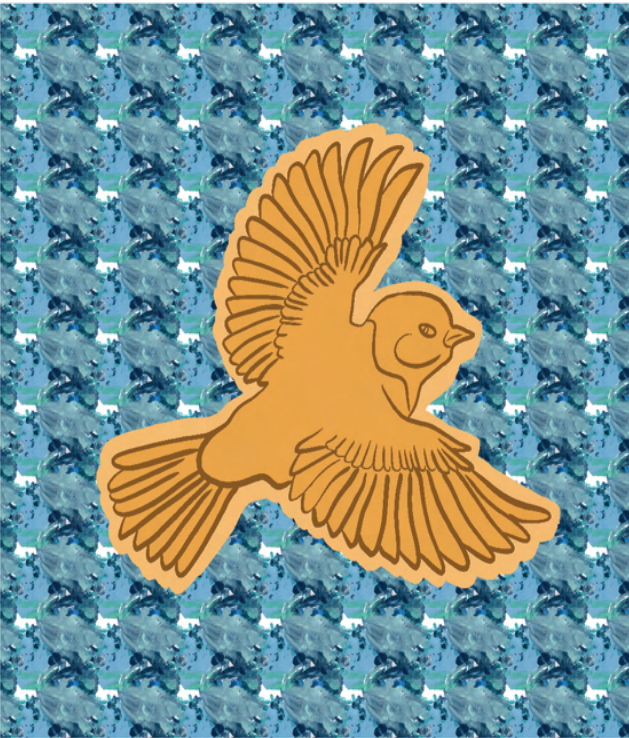
I love creating work that serves a purpose but with unexpected results. Utilizing tools that I have learned through my education, I enjoy combining my interests and putting my own hand in the design, whether that be scanning in hand-drawn aspects and manipulating them digitally or creating work that resonates with myself and my interests.

During my time at SUNY Oswego, I have explored many different areas of art, and with each piece, I create I find inspiration from different sources. I love creating designs that cut across media, whether digital or print, to create a more diverse body of work. The pieces in this exhibit show my dedication to the message that my designs put out. My goal as a designer is to create work that is effective and catches the eye of the viewer.



Current State of Mind, Adobe Illustrator and Procreate, 2021

TAYLOR POWDERLY



Stamped Life, Adobe Illustrator and Procreate, 2021

TAYLOR POWDERLY

Adaptive Sports Oswego Branding

For our logo:

Impact Regular

For our print materials:

Caecilia LT Std Light

Caecilia LT Std Roman

Caecilia LT Std Bold

Caecilia LT Std Heavy



Adaptive Sports Oswego, Adobe Illustrator, 2019

FOR SKIN:

Apply Natur Sense Aloe Vera gel morning and evening to face and body. Follow with moisturizing cream or lotion. Can be worn under makeup. Use as needed to soothe sunburn, skin irritations and to promote rapid healing of cuts and scratches.



Ingredients:

Certified Organic Aloe Vera juice (99.75%), Xanthan (plant-based natural thickener), Potassium sorbate (preservative), Ascorbic acid (preservative), Citric acid (pH stabilizer).

Natur Sense Aloe Vera Gel is the purest aloe skincare product available, freshly harvested, cold-pressed and bottled in the USA. We bring you the benefits of its powerful natural properties for :

- soothing sunburn, insect bites, burns, chapped skin, skin irritants
- effective everyday hydration
- anti-aging with antioxidant Vitamins A, C, and E and amino acids that neutralize free radicals, stimulate collagen and elastin, and promote exfoliation
- faster healing and reduced scarring
- acne, eczema and psoriasis relief

ALOE VERA GEL

Hand-Harvested & Cold-Pressed
Aloe Barbadensis
Charcoal-filtered for Purity

Grown and made in the USA

Natur Sense Aloe Vera Gel is far superior to commercially manufactured brands. You'll love its thin texture that glides on smoothly, spreads easily and absorbs quickly with no sticky residue! Your skin will feel refreshed, not greasy. Even though all food grade preservative content is less than 0.25%, our aloe vera gel has a 2-year shelf-life without refrigeration! Great for skin and hair, and safe for adults and children.

CAUTION

Keep out of children's reach. Avoid contact with eyes. If redness, irritation or discomfort develops, discontinue use.

FOR HAIR:

Natur Sense Aloe Vera Gel can be used as a pre-shampoo scalp treatment to reduce dandruff (leave in for 10 minutes, then shampoo), an after-shampoo conditioner (leave in for 4-5 minutes, then rinse), and as a hairstyling gel.

- Cruelty free •Gluten free
- Fragrance free •Color free

For skin and hair!

12 fl oz/ 355 ml

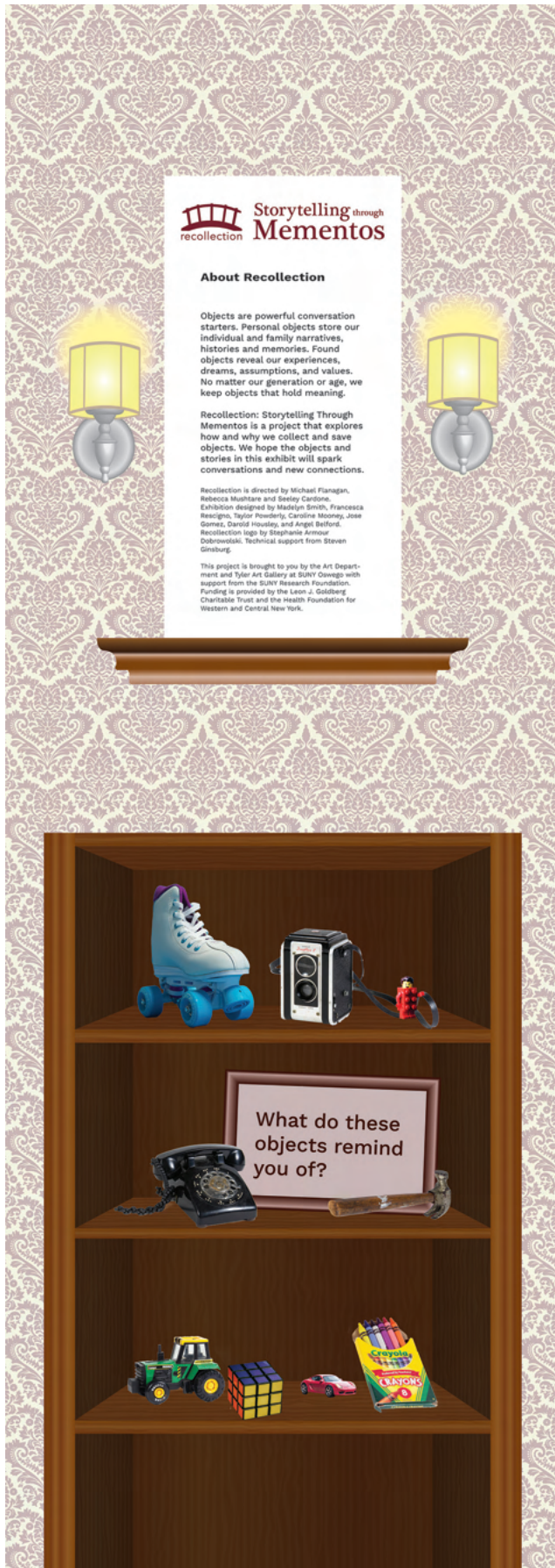
Questions?

Call us at 844-466-2887
WWW.NATUR-SENSE.COM
9901 Brodie Lane
Suite 160-191
Austin, TX 78748

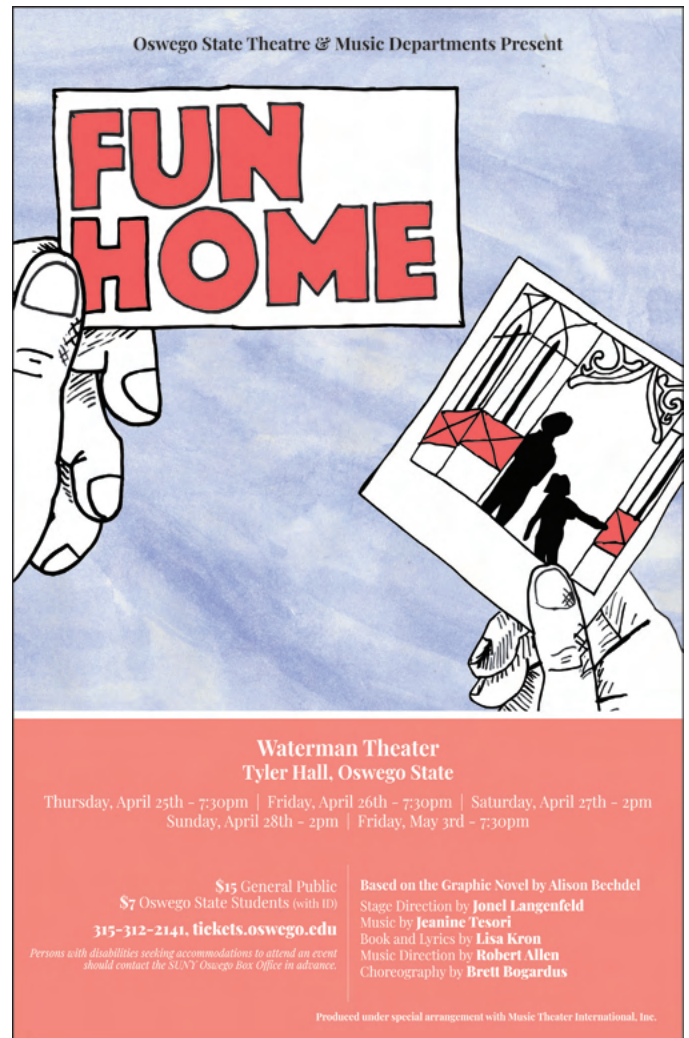


Aloe Vera, Adobe InDesign, 2020

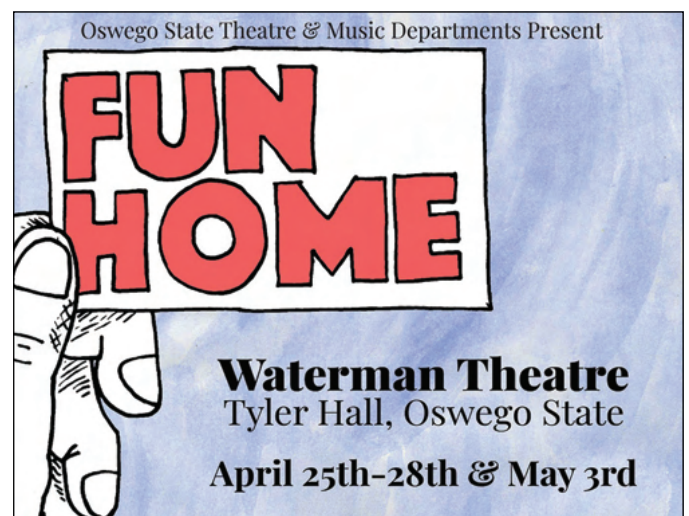
TAYLOR POWDERLY



Recollections Intro Panel, Adobe Illustrator, 2020



Fun Home Poster, Adobe Illustrator, 2018



Fun Home Digital Ad, Adobe Illustrator, 2018



SHEPARD FAIREY: from stickering student to net worth millionaire

Born in Charleston, South Carolina, Shepard Fairey was drawn to art culture at a young age. Specifically, as a middle-class teen, he took an interest in skateboard culture and by the age of 14 was designing and selling hand-decorated skateboards and T-shirts. At the age of 19, while studying for his B.F.A. he began his first sticker campaign which launched him into the street-art media. A documentary short directed by Helen Sticker, about the

sticker campaign, *Andre the Giant Has a Posse*, helped further get his name out there. He has had a distinct style from the beginning; the act of appropriated imagery in graphic renderings in black, white and red. What started out as a passion and acts of vandalism to fight against higher authority, soon transitioned into what some may say his "selling out" to make a living. Is it still as meaningful when he gets paid to make beautiful murals for a city?



This mural is in the center of Providence, Rhode Island, in the same town that he got his B.F.A. from RISD. He earned a commission of 5,000 for it, but he also did it to raise money for AS220, a non-profit, community arts space in Providence. His angular design combines many histor-

ical landmarks in the city. Having done the piece in July- August of 2010, this was his largest mural to that date. This is a great way to show how Fairey still uses his artwork as a way to not only make a living but to also support a community that helped shape him into the success that he is.

1

2

Shepard Fairey II, Adobe InDesign, 2019



3

4

Wynwood Walls, in Miami Florida, is home to this beautiful mural done by Shepard Fairey. This neighborhood was started by a man named Tony Goldman. His vision was to carve out a group of warehouses, center them around a large open courtyard, and fill the buildings with murals and galleries. He started a place for creatives to gather, in an area that was run down and needed some life. This mural that Fairey did is honoring Goldman after his death. Completed in 2012, this mural gives viewers a chance to see beautiful art for free. That continues to be one of many reasons why he does street art, not for the commissions but for his message to be spread.

Shepard Fairey III, Adobe InDesign, 2019

DAWSON RIEMAN



BIOGRAPHY

Dawson Rieman is a graphic designer from Buffalo, New York. After learning Adobe Illustrator in high school, he quickly fell in love with creating digital art. At SUNY Oswego, Dawson became interested in graphic design and eventually discovered his love for animation. He enjoys bringing his illustrations to life with motion. After graduation, Dawson hopes to get a job somewhere in New York doing graphic design. While in the field, he wants to continue pursuing his interest in illustration and motion graphics.

ARTIST STATEMENT

Throughout my studies in art, my interest has expanded beyond just graphic design. I would classify myself as a generalist because of my passion for graphic design, illustration, printmaking, and animation. Learning so many different mediums and techniques has caused me to want to add as many tools to my kit in terms of styles and media as I can. My two main artistic styles involve using flat shapes of color with gradients or heavily using pattern and texture.

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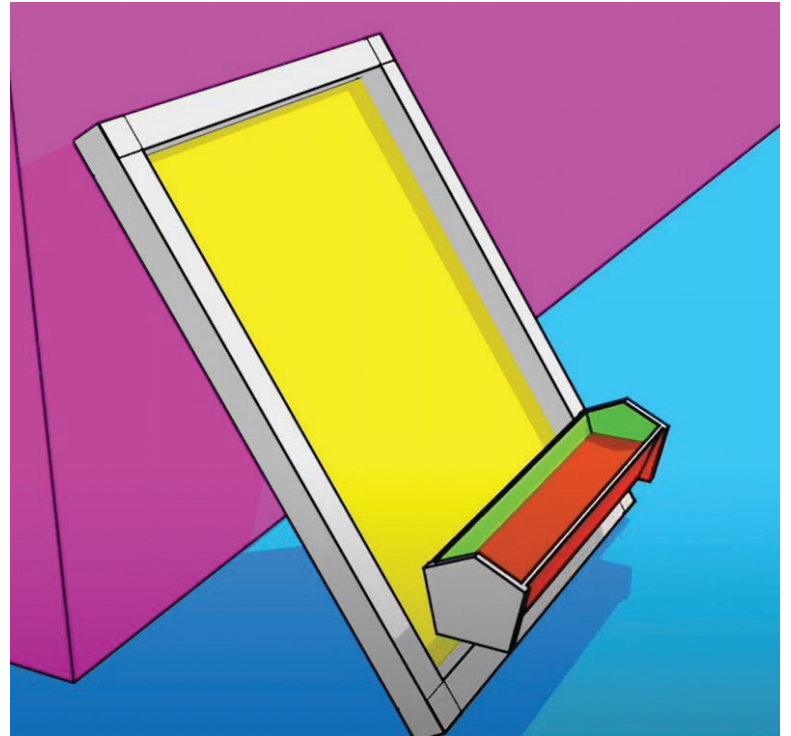
Midnight Drive, Animation, 2020



DAWSON RIEMAN



Lake Ontario, Digital Illustration, 2018

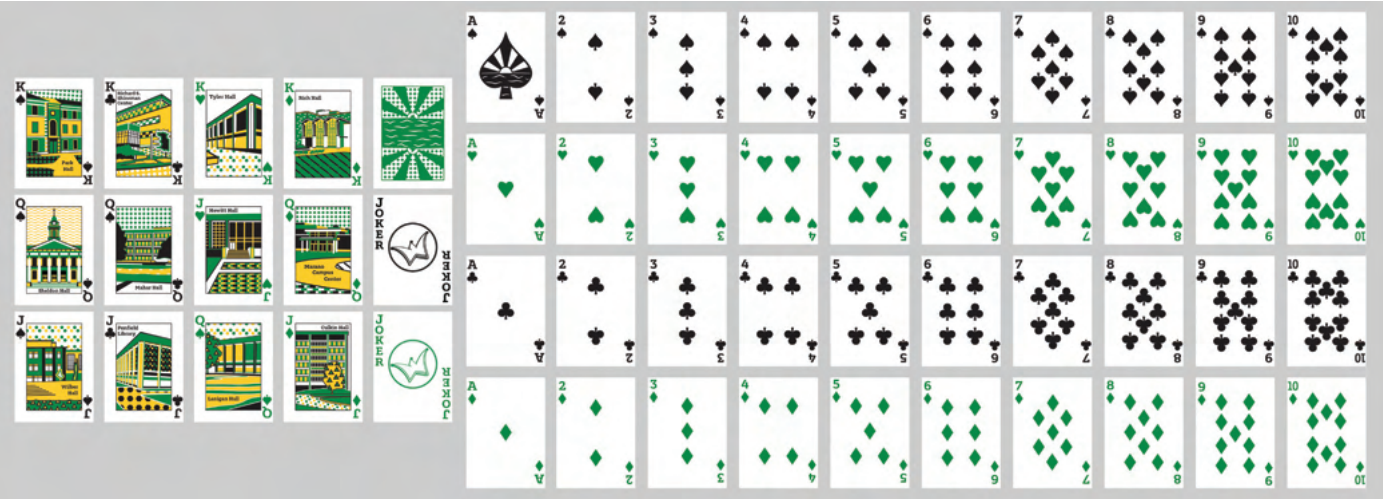


The Screen Printing Process, Animation, 2021

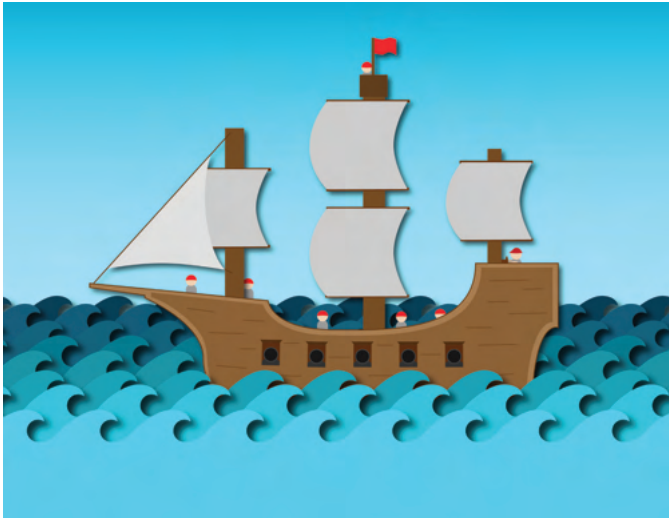


Aftermath, Pen and Ink on Bristol, 2020

DAWSON RIEMAN



DAWSON RIEMAN



Pirate Ship GIF, Animation, 2019



Mentos Brand Extension Advertisement, Animation, 2021



It's All Good, Stop Motion and Digital Animation, 2020

DAWSON RIEMAN



Toy Cars, Photography, 2018



Train Story, Digital Illustration and Animation, 2020

DAWSON RIEMAN



Creative Code Video Game, Animation, 2021

DAKOTA ROGERS



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drogers8@oswego.edu

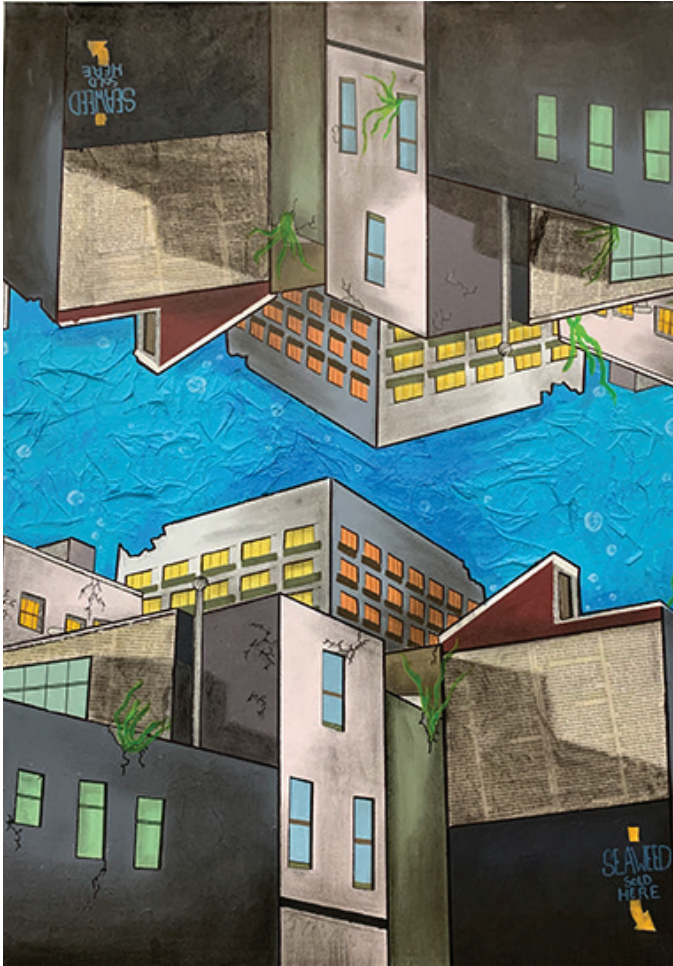
BIOGRAPHY

Dakota Rogers was born in Syracuse, New York, in the spring of 1992. He attended Syracuse city schools and eventually graduated from Westhill High School. After graduating, Dakota attended Monroe Community College in Rochester, New York, and studied business. Over the next few years, Dakota worked a number of construction and restaurant jobs before returning to Onondaga Community College to study art. During his time there, Dakota began to develop a deeper passion for art and began working in a number of mediums. After receiving an associate degree from OCC, he then transferred to SUNY Oswego to earn a BFA in photography and studio art. Dakota works with both film and digital photography, as well as mixed media such as acrylic paint and collage. After graduating from Oswego, Dakota plans to find a job in photography to gain some experience, and eventually start his own business working in commercial photography.

ARTIST STATEMENT

For me, art and photography have always been a way to express my feelings or thoughts on a topic in a way other than words. My work is generally inspired by my everyday environment, current events, social/political topics, and people I have encountered throughout my life. I work with a number of mediums in my pieces, including both traditional and digital photography. I use elements of collage to combine the two while using dark bold outlines around figures and objects and a highly saturated color scheme. I also like to incorporate text such as newspaper or singular words into a lot of my work. For example, my current series titled "Masks" embodies all of these qualities. The physical process of actually creating a piece is indeed an important step in my process due to the fact that much of my work is organic and not strategically planned out. My intention is to shed light and awareness on certain social/political topics, have my work inspire people, and promote positivity.

DAKOTA ROGERS



Flip the Block, Mixed Media, 2019

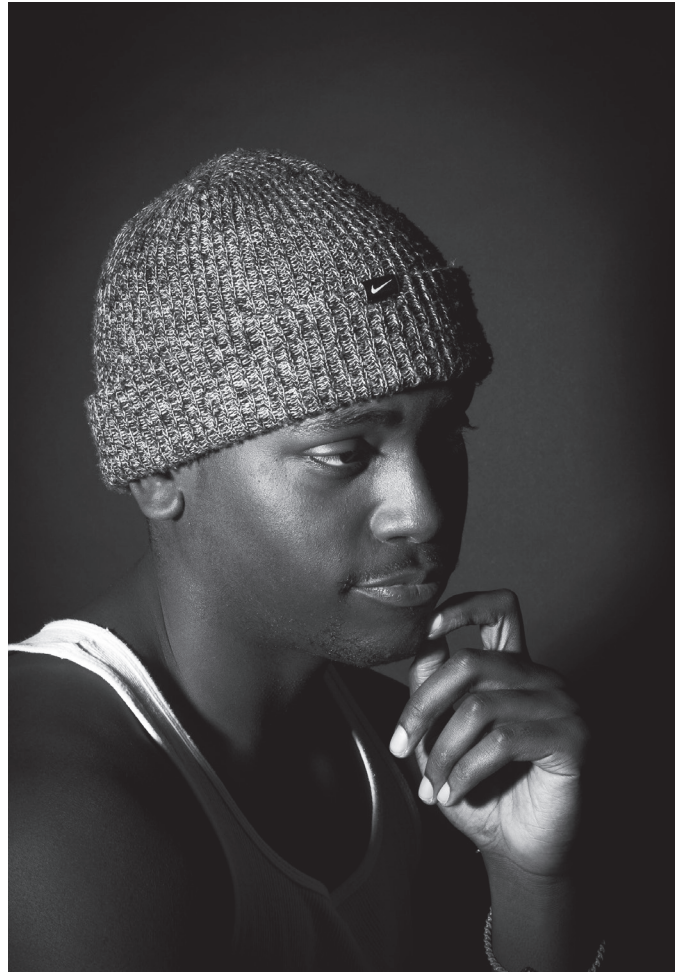


Faces Around Town, Digital Photography, 2020

DAKOTA ROGERS



Cyrus II, Large Format Photography, 2019

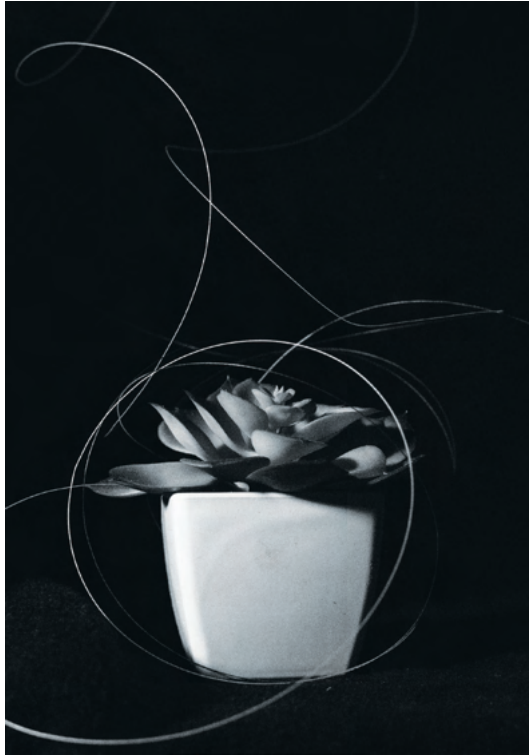


Cyrus I, Large Format Photography, 2019

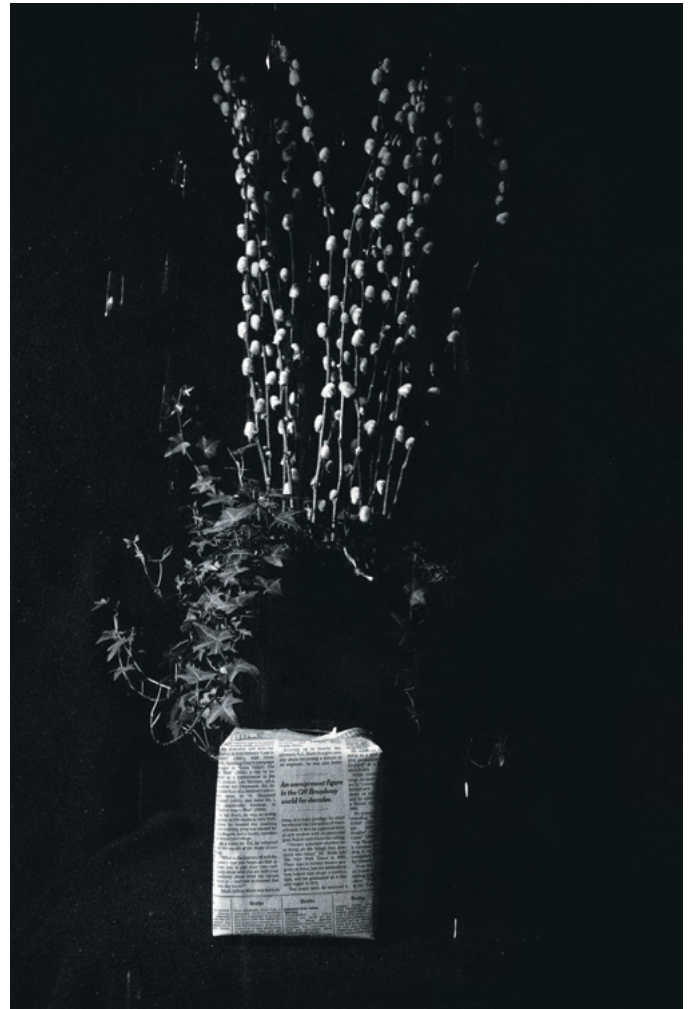


It's Whats for Dinner, Digital Photography, 2020

DAKOTA ROGERS



Alone, Digital Photography, 2020



Stationary, Digital Photography, 2020



Broke Up, Digital Photography, 2020

DAKOTA ROGERS



Pink, Mixed Media Collage, 2020



Yellow, Mixed Media Collage, 2020



Blue, Mixed Media Collage, 2020

DAKOTA ROGERS



Carter, Digital Photography, 2020



Christian, Digital Photography, 2020

HAILEY SHERMAN



BIOGRAPHY

From Cato, New York, Hailey Sherman achieved her BFA in Studio art at SUNY Oswego. She held a research assistant position with professor Ren in the ceramics department while completing her degree and consistently was on the Dean's list. In the future, She will be looking to apply to artist residencies and develop her portfolio for professional opportunities.

ARTIST STATEMENT

The work exhibited shows my diversity as a studio artist. I work with a variety of mediums while drawing inspiration from experiences, imagination, and direct observation. Much of my work focuses on highlighting various aspects of life and societal commentary. In making this work, I simply hope to start conversations; Conversations about those I painted, why I chose that subject, what I'm trying to say, and how it makes them feel.

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Taurus, Charcoal, 2020

HAILEY SHERMAN



Inside Out,
Pastel, Charcoal and Photo Transfer on Foam Core, 2020

Pillow, Oil on Canvas, 2019



HAILEY SHERMAN



Illness, Oil on Stretched Canvas, 2020

HAILEY SHERMAN



Socializing, Chalk Pastel, 2020

HAILEY SHERMAN



Billy Porter, Acrylic and Oil on Canvas Panel, 2020

HAILEY SHERMAN



Popsicles, Acrylic and Oil on Canvas, 2020

MEGAN SMITH



BIOGRAPHY

Megan Smith is from Oswego, NY. She first attended Finger Lakes Community College, where she got her Associate's Degree in Graphic Design. She then transferred to SUNY Oswego to earn her BFA Degree in Graphic Design. While studying at SUNY Oswego has she explored the various fields of graphic design. She has also enjoyed taking photography classes and learning about branding and packaging design the most.

ARTIST STATEMENT

It was during my sophomore year of high school that I found a passion for Graphic Design. As I went through high school and took a graphics class every year, I decided that this is a profession that I wanted to pursue in life.

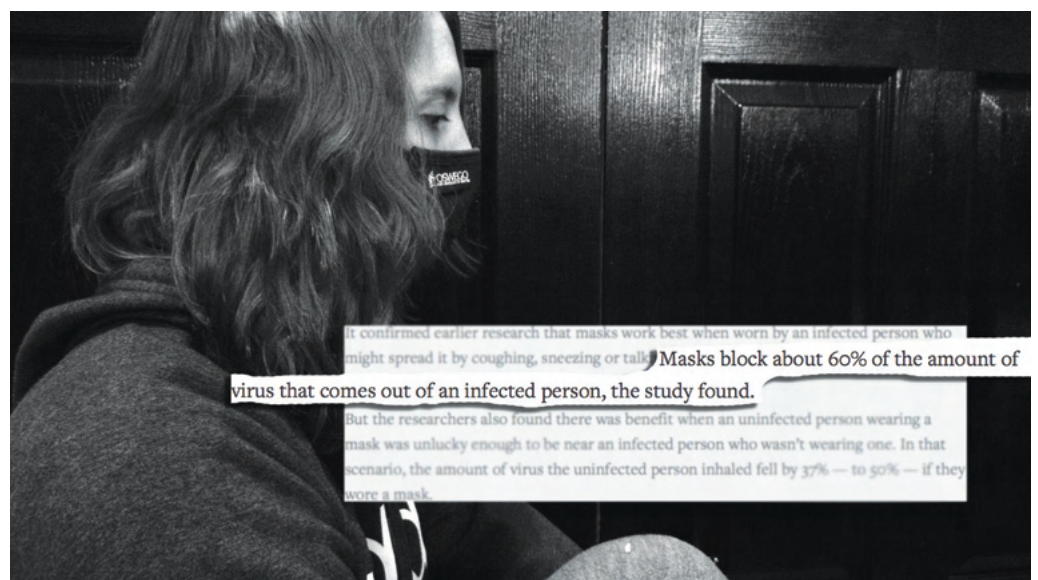
I don't have one main area of concentration in graphic design. I like to explore the different areas of the field. The pieces that I choose for this exhibit show different areas of art that I enjoy doing. Some of those areas include photography, branding and packaging, and poster designs.

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Shadow, Digital Photography, 2018

MEGAN SMITH



MEGAN SMITH



A Great City on
a Great Lake

Oswego Offers year-round fun and
recreation for everyone!

History, Festivals, Fishing and outdoor activities
highlight each season

Fort Ontario
Safe Haven Museum
Harbor Fest
And More!



See it all at: www.oswegony.org

MEGAN SMITH

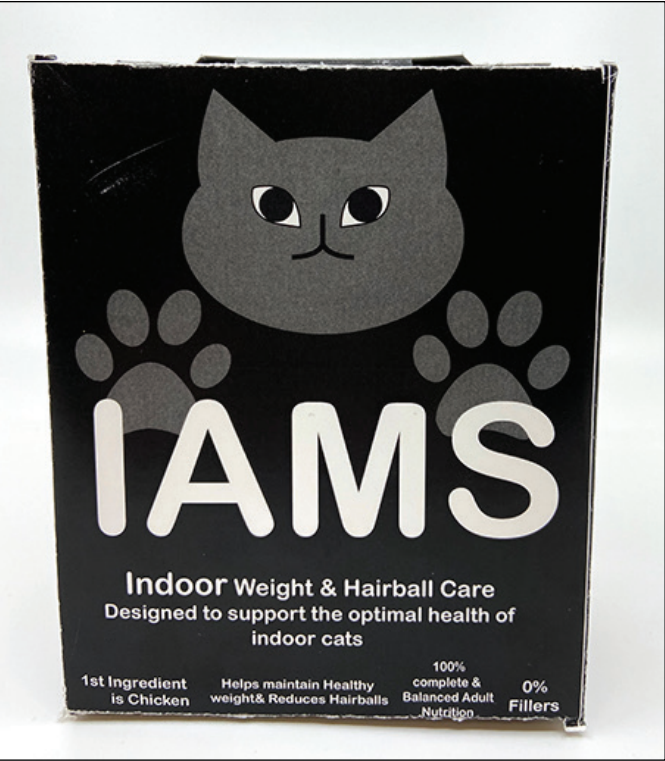


Jack O' Lantern I, Film Photography, 2019



Jack O' Lantern II, Film Photography, 2019

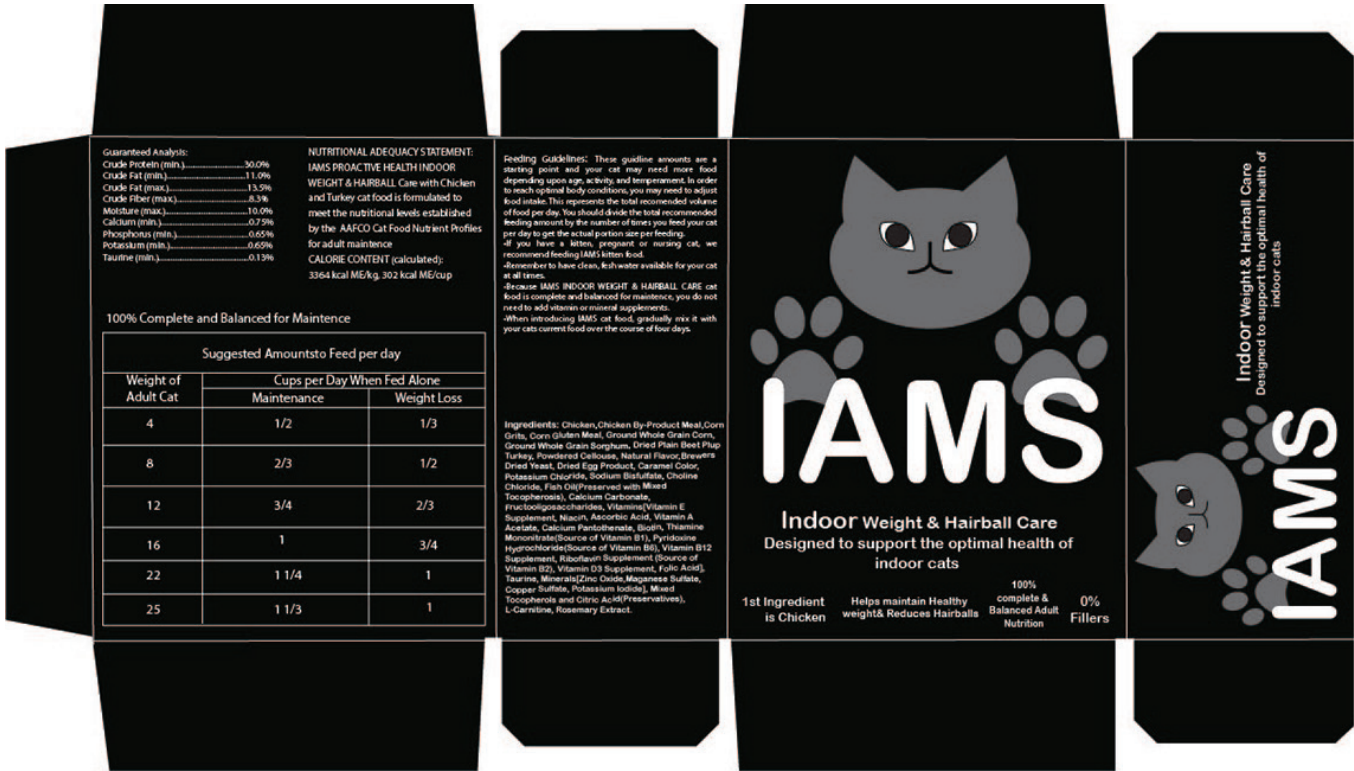
MEGAN SMITH



Iams Branding I, Illustrator, 2020



Rising Vines, Illustrator, 2018



Iams Branding II, Illustrator, 2020

MEGAN SMITH



Skandal Branding, Illustrator, 2020

ALEXANDRIA STIMPSON



BFA Fine Arts, Photography
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astimpso@oswego.edu

BIOGRAPHY

Alexandria Stimpson, Lexy, to her classmates, friends, and family, is a photographer, a part-time painter, and a true friend who resides in South Glens Falls, New York. Alexandria devotes her time between creating beautifully crafted portraiture artwork for her ever-growing audience and spending time living life with as much laughs as possible. Laughing is such a simple act that many of us forget to do, forget to participate in, forget to create, and forget to indulge in. Art is a creation of many things, and laughing can be an aspect of art too.

Lexy has traveled through most of Italy and parts of Germany, supporting her middle brother's dream of one day playing in the MLS (Major League Soccer) for the United States. Throughout her multiple trips to Italy, and her passion for seeing the world grew her fascination with photography. Not only would photography become her passion, hobby, and expression to the world, but it would also let her do what she wanted most in this world to help people. Through perseverance and discipline, obtaining a Criminal Justice: Police Science and Liberal Arts in Social Sciences and Humanities degree would turn her away from becoming a cop. A cop in this day in age is dangerous for anyone but especially dangerous for young females. Instead, she decided to go down a different road. This road, not full of laws and rules, would allow her to break some, legally of course, and create artwork that helped people in a better way. Photography, in many ways, can be therapeutic and an artistic outlet that allows the world around you to disappear. What better way to live a life of luxury if not by living a life full of endless travel, family, and cultural experiences that will forever leave a lasting impression.

ARTIST STATEMENT

At the end of my life, my words will not speak for me; my artwork and my character will. It is not always the importance of being the best, but the essence of simply capturing the unexpressed. The willingness to bring life to the inner emotions we lock up or shy away from society. The escape through the beauty of so much the world has to offer that is right in front of us that we do not allow ourselves to see. Let my artwork draw you down a path of a beautiful trail that will document my journey to being a person in this fight to create a better tomorrow for generations to come. Allow my photography into your heart. Only then will you understand my legacy that I shall leave in the wake of my path.

ALEXANDRIA STIMPSON



Hidden Figures, Photography, 2020



70's Heartbreak, Photography, 2020

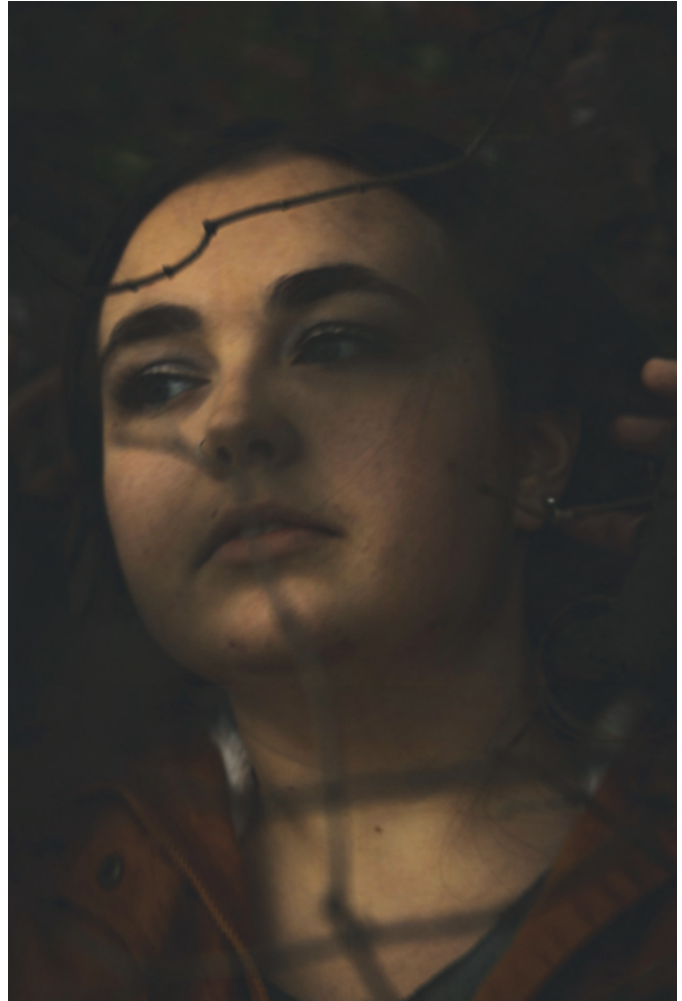
ALEXANDRIA STIMPSON



Behind the Inner Locked Wall, Photography, 2020



Blinded Gaze, Photography, 2020



Patiently Waiting, Photography, 2020

ALEXANDRIA STIMPSON



Beyond the Horizon, Photography, 2020



Quick Coffee Run, Photography, 2020

ALEXANDRIA STIMPSON



Giggles, Photography, 2020



Self Portrait I, Photography, 2020



Fuel, Photography, 2020

ALEXANDRIA STIMPSON



Half of Me, Photography, 2020

TESSA SULLIVAN



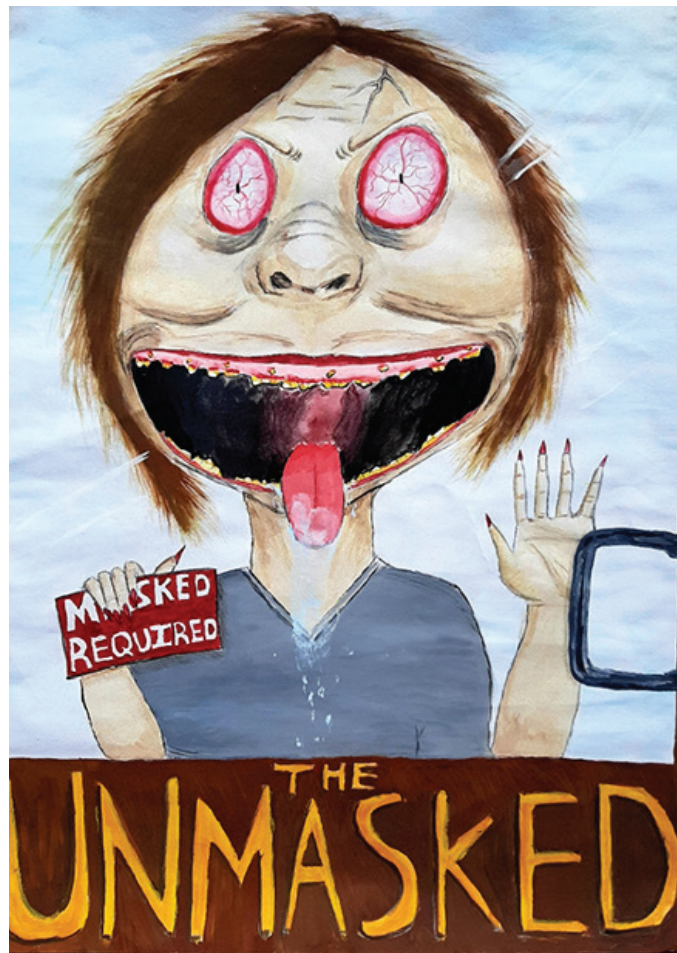
BFA Graphic Design, Minor Illustration
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tessasullivan0@gmail.com

BIOGRAPHY

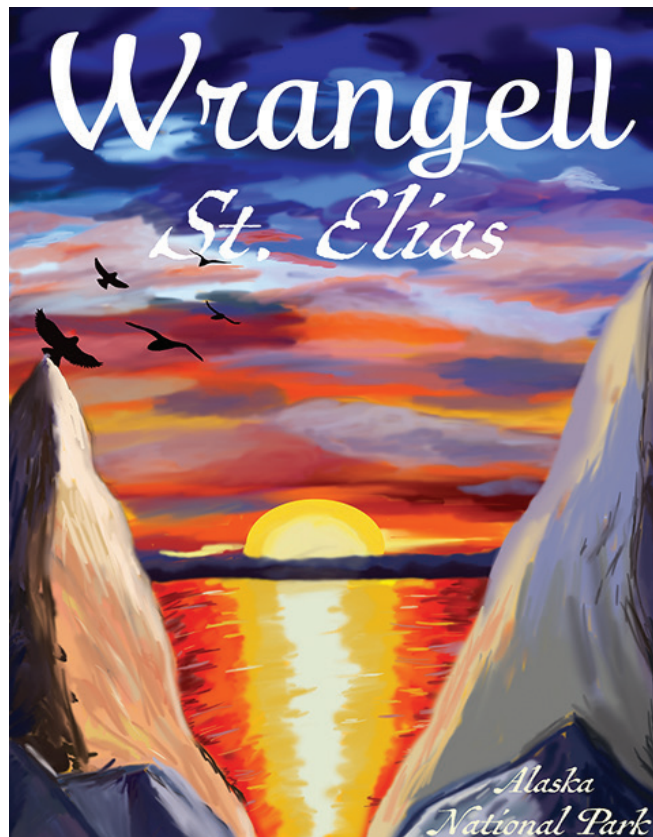
Tessa Sullivan is a graphic designer and an illustrator from a small town outside of Buffalo. She had changed her major from zoology to graphic design despite having no experience in digital art. Luckily that decision turned out pretty well. Since then, she has been in multiple SUNY Oswego juried art shows, and her illustration has been featured at the Maritime Museum in Oswego. She is planning to work in branding and do some freelance work on the side after graduation.

ARTIST STATEMENT

The reason I made the work shown is that I love working with textures, and I wanted to create work that could combine colors with typography and texture. When finding inspiration for my art, it could just be me seeing a random Instagram post that I like the style of or seeing a color combination I really like. Other times it's a specific artist that I like or if something is happening in the world that I can't stop thinking about, and I need to express my thoughts. I intended the work to catch the viewer's attention, to have them think about what the story behind some of the work is. A lot of my work is created for fun. Most of the works don't have a deep meaning behind them as I like to create whatever comes to mind. Through my creative process, I tried to investigate different ways of creating art. I came to love combining traditional and digital. I'm constantly trying to find a balance between my love for textures in traditional artwork and my love for flat artwork in digital.



The Unmasked,
Mixed Media on Watercolor Paper, 2020



Wrangell St. Elias National Park Poster, Digital, 2020



Lexi Magazine Cover, Digital, 2021



Eren Magazine Cover, Digital, 2021

TESSA SULLIVAN



Oswego Reading Initiative
2021 Selection

KNITTING THE FOG

An Evening with Author Claudia D. Hernández

Monday, September 27, 2021
7:00 pm : Sheldon Hall Ballroom

Living Writers Series
3:00 pm Auditorium
Morano Campus Center

Book Signing
After Talk at 8:00
Sheldon Hall

Persons with disabilities needing accommodations to attend this event should contact Office of the Provost in advance at 315-312-2232.

Knitting the Fog is published by The Feminist Press at CUNY.

OSWEGO **ORI**
Sponsored by Auxiliary Services, SAPB and ARTSwego.

VISIT <https://www.oswego.edu/oswego-reading-initiative>

**WEDNESDAY
SEPTEMBER 30TH, 2021**
AUTHOR LECTURE
7 PM SHELDON HALL BALLROOM

Book Signing
After Talk at 8:00
Sheldon Hall

Living Writers Series
3:00 pm Auditorium
Morano Campus Center

Persons with disabilities needing accommodations to attend this event should contact Office of the Provost in advance at 315-312-2232.

ORI PAST SELECTIONS

- 2020 There There by Tommy Orange
- 2019 What the Eyes Don't See by Mona Hanna-Attisha
- 2018 Tell Me How It Ends by Valeria Luiselli
- 2017 Shvitz: Notes by a Loud Woman by Lindy West
- 2016 Outcasts United by Warren St. John
- 2015 We Are All Completely Beside Ourselves by Karen Joy Fowler
- 2014 The Round House by Louise Erdrich
- 2013 The Worst Hard Time by Timothy Egan
- 2012 City of Thieves by David Benioff
- 2011 Bonobo Handshake by Vanessa Woods
- 2010 The Learners by Chip Kidd
- 2009 Perspolis by Marjane Satrapi
- 2008 Field Notes from a Catastrophe by Elizabeth Kolbert
- 2007 Bombingham by Anthony Grooms
- 2006 Mountains Beyond Mountains by Tracy Kidder
- 2005 The Speed of Dark by Elizabeth Moon
- 2004 The Lone Ranger and Tonto Fistfight in Heaven by Sherman Alexie
- 2003 Fast Food Nation by Eric Schlosser
- 2002 Haven by Ruth Gruber

Author:
Claudia D. Hernández

Knitting the Fog is published by The Feminist Press at CUNY

Sponsored by Auxiliary Services, SAPB and ARTSwego.

Dear Students:
The Oswego Reading Initiative (ORI) is pleased to announce "Knitting the Fog" by Claudia D. Hernández as the reading selection for summer 2021. Every year, members of the SUNY Oswego campus and the Oswego community meet to select a book for freshmen to read over the summer. Some courses then utilize this book as the focus of discussion during the following academic year. There are also numerous related events planned for students to attend outside of the classroom. The members of the ORI Committee hope that you will read and reflect on the issues presented in Hernández book. We also hope that you will attend the many related events!

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Jose Pereira Boas, Modern Languages
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Claudia D. Hernández

About the Author:
Claudia D. Hernández is a poet, editor, translator, and bilingual educator, born and raised in Guatemala. She holds an MFA in creative writing from Antioch University Los Angeles, and writes in Spanish and English, and sometimes weaves in Poqomchi', an indigenous language of her Mayan heritage. Hernández is the editor of the anthology Women, Mujeres, loq: Revolutionary Visions (Conocimientos Press 2017), and the founder of the ongoing photography project Today's Revolutionary Women of Color. She currently resides in Los Angeles.

About the Book:
Weaving together narrative essay and bilingual poetry, Claudia D. Hernández's lyrical debut follows her tumultuous adolescence and fraught homecomings as she crisscrosses the American continent. Seven-year-old Claudia wakes up one day to find her mother gone, having left for the United States to flee domestic abuse and pursue economic prosperity. Claudia and her two older sisters are taken in by their great aunt and their grandmother, their father no longer in the picture. Three years later, her mother returns for her daughters, and the family begins the month-long journey to El Norte. But in Los Angeles, Claudia has trouble assimilating; she doesn't speak English, and her Spanish sticks out as "weird" in their primarily Mexican neighborhood. When her family returns to Guatemala years later, she is startled to find she no longer belongs there either. A harrowing story told with the candid innocence of childhood, Hernández's memoir depicts a complex self-portrait of the struggle and resilience inherent to immigration today.

Oswego Reading Initiative
2021 Selection

Knitting The Fog

ORI 2021, Digital, 2021



Spotify Ad Poster, Digital, 2020

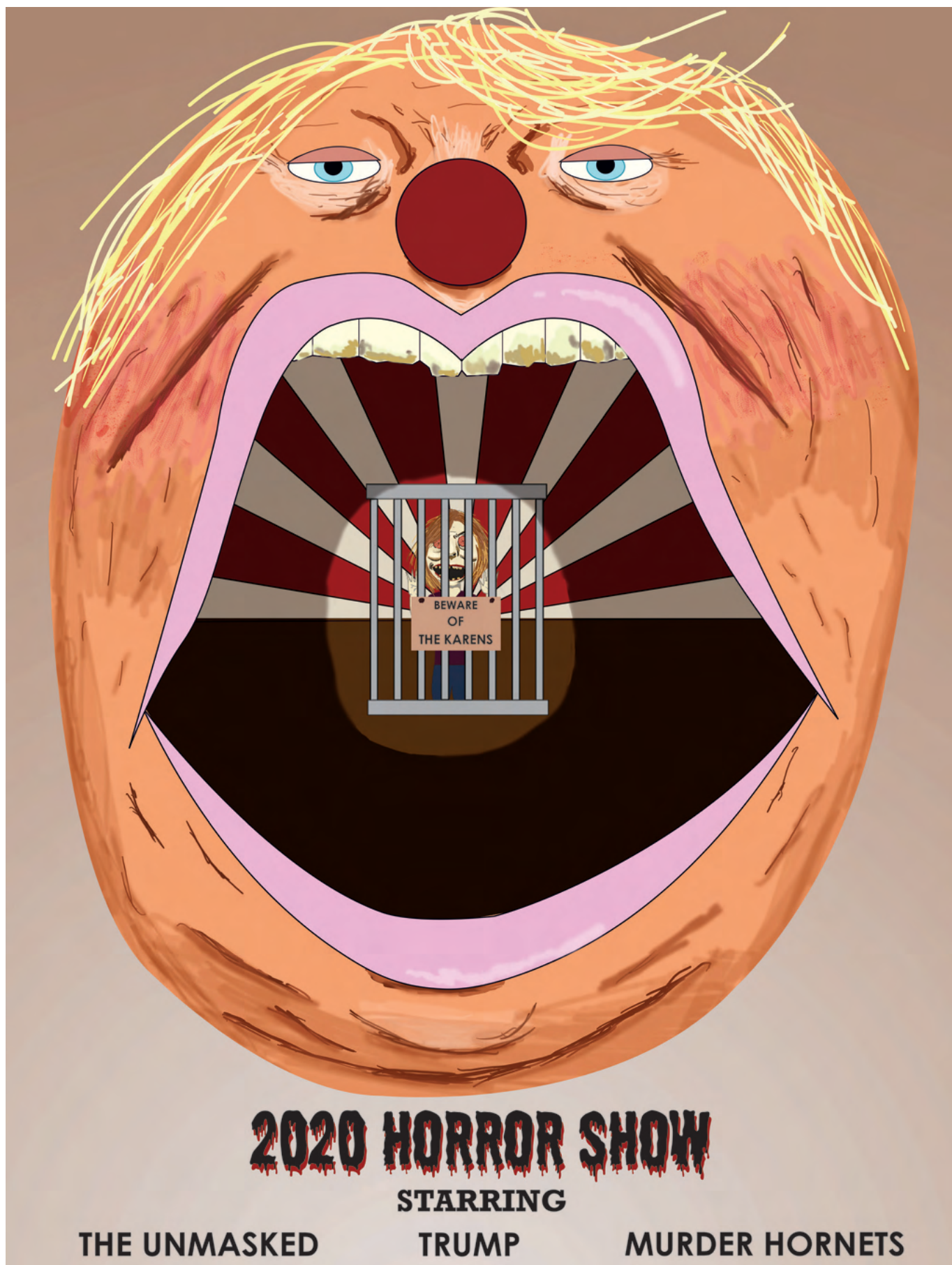


Before During After, Digital, 2020

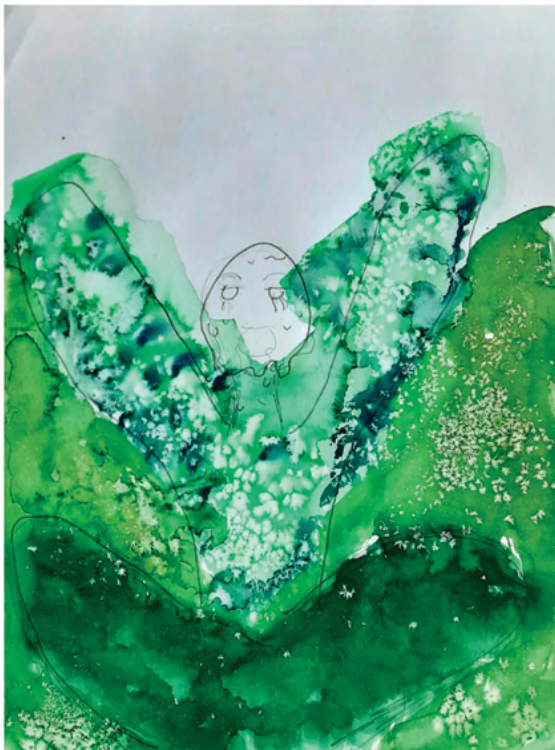


The Backtalk Band Logo, Digital, 2019

TESSA SULLIVAN



2020 Horror Show, Digital, 2020



Accidental Characters, Digital, 2020



HANNAH SVITAK



BIOGRAPHY

Hannah Svitak is an emerging artist from upstate New York who explores a wide range of mixed media. After being accepted into the National Honor Society, she received Presidential and Excelsior scholarships to further her education at the State University of New York at Oswego. In her time at SUNY Oswego, Svitak was consistently recognized on the Dean's list while expanding her interests in theater and digital arts. Upon graduating with her Bachelors in Fine Arts in May 2021, she anticipates returning to SUNY Oswego in 2022 to attain her Masters in Art Teaching.

ARTIST STATEMENT

This collection of works is specifically curated to demonstrate the skills and techniques that I have developed throughout my career at SUNY Oswego. The work included was made for an array of both collegiate classes and personal assignments. Due to my participation in the MAT Prep track, I have included a diverse range of pieces that explore multiple different media. Each piece has its own case-specific inspirations. However, on the whole, I used each piece to push myself creatively and continue to develop my skills. I typically try not to assign meaning or context to my pieces. I prefer for my audiences to be able to make that decision for themselves. Art should not be limited to what the artist says it should be.

Consequently, in many cases, my work is simply meant to get an audience thinking and questioning the content that they are viewing. In general, each piece was used as an opportunity to investigate myself and my interests. In both assignments that were for a class and those for personal projects, I attempted to use my creative time to discover what type of art fits me and what I truly enjoy doing.

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Dead Heads, Ceramics, 2020

HANNAH SVITAK



Album Covers Triptych, Digital Illustration, 2021

HANNAH SVITAK



Alder Flycatcher, Digital Painting, 2021



Tissue Exposure, Cyanotype, 2021



Turner Reproduction, Oil Paint, 2019

HANNAH SVITAK



Expectations, Mixed Media, 2019

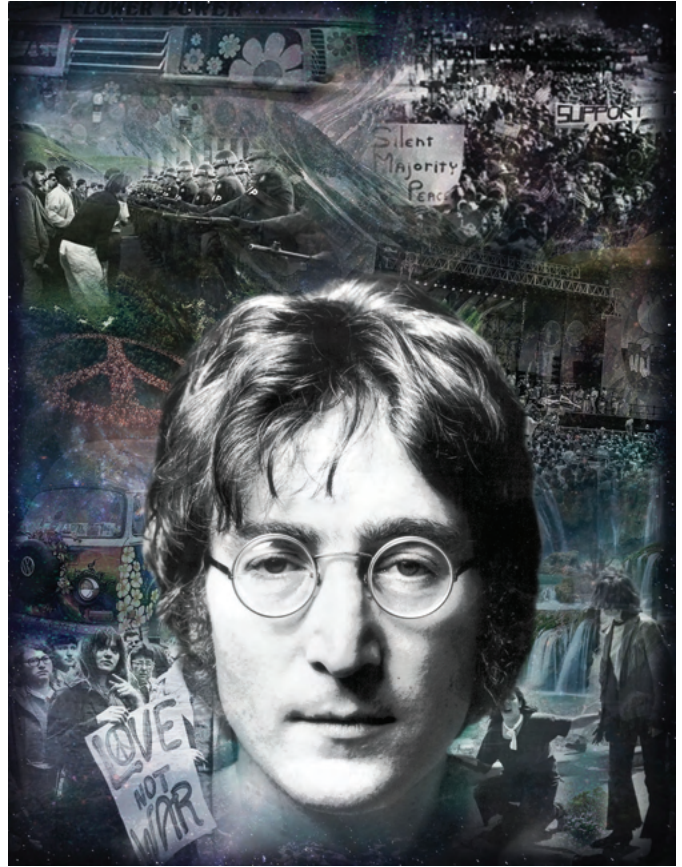


Site Study I, Photography, 2019

HANNAH SVITAK



Meditation, Digital Media, 2020



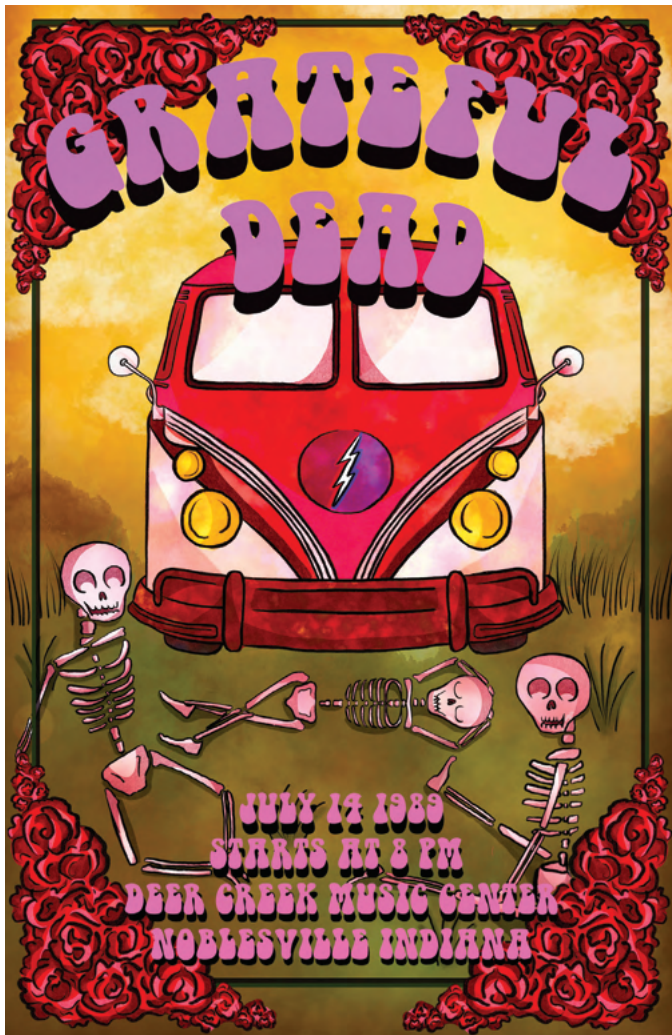
Lennon, Digital Collage, 2020



Kenny, Digital Painting, 2021



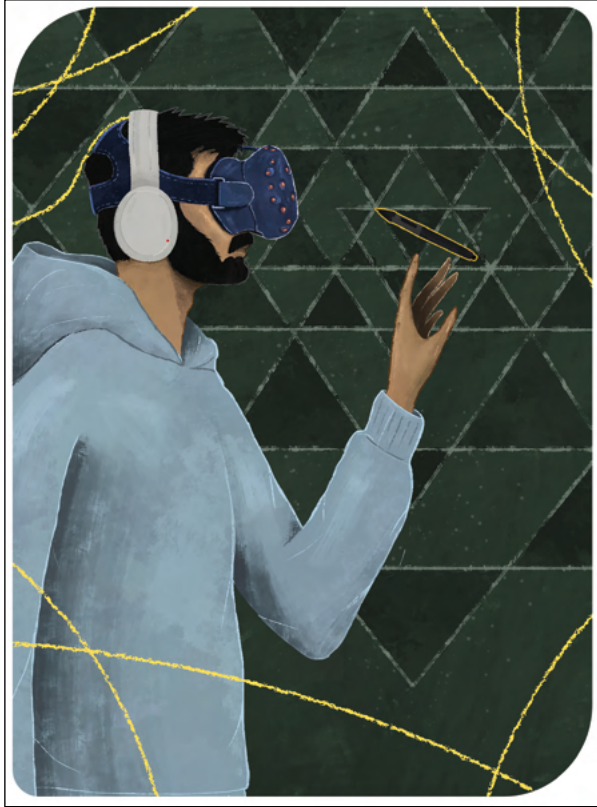
Space, Mixed Media, 2020



Dead Diptych, Digital Illustration, 2021



ABHISHEK THAPA



BFA Graphic Design, Multimedia
Kathmandu, Nepal
athapa@oswego.edu
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BIOGRAPHY

Abhishek (or Abhi, as everyone calls him here) is an artist from Kathmandu, Nepal, who works primarily in digital media. Graduating with a Bachelor of Fine Arts degree with a concentration in Graphic Design, he chose to go this route because of his long-standing interest in being a part of the interactive media scene and the video game industry. Even though he didn't pursue art as a career at first, he always had a keen interest in design and design concepts after being taught photoshop at home and engrossing in whatever pop culture seeped into Nepal. He eventually made it to the United States and became a part of the SUNY Oswego art department, taking mostly digital classes but also enjoying studio classes here and there. In college, he managed to earn awards like the Al Bremner in the 57th Juried Art Exhibition and many others throughout his college career. Having worked prior to college in the design field and having kept his passion for the video game industry and the interactive design field, he hopes to keep pursuing his dreams of working for a large studio and eventually leading a team and creating his own video game his undergraduate degree.

ARTIST STATEMENT

I first learned how to some of the Adobe programs when I was still in Middle School. I don't remember doing anything serious on them, but it was always a welcome break from the very STEM-focused school curriculum back home. I used to think I was a scientist at heart, but I've come to terms that I'm more suited for the arts and that I could still indulge my curious scientific side with my art. I've found that my art has allowed me to look at the world very critically and learn to live with its more unsavory sides. "Art is propaganda" was one of my first quotes I had heard about art, and I like to think that it has and always will be propaganda for progressive change. I am very thankful to all my professors and friends for encouraging me to put that into shapes, colors, and motion and to be able to question everything through art.



Daydream,
Digital 2D Animation, 2020



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Eagle Shark
Aquilolamna milarcae

ABHISHEK THAPA



Defensive, Digital 3D Render, 2021



Speculative Zoology - Tufted Voidwalker, Digital 3D Render, 2020

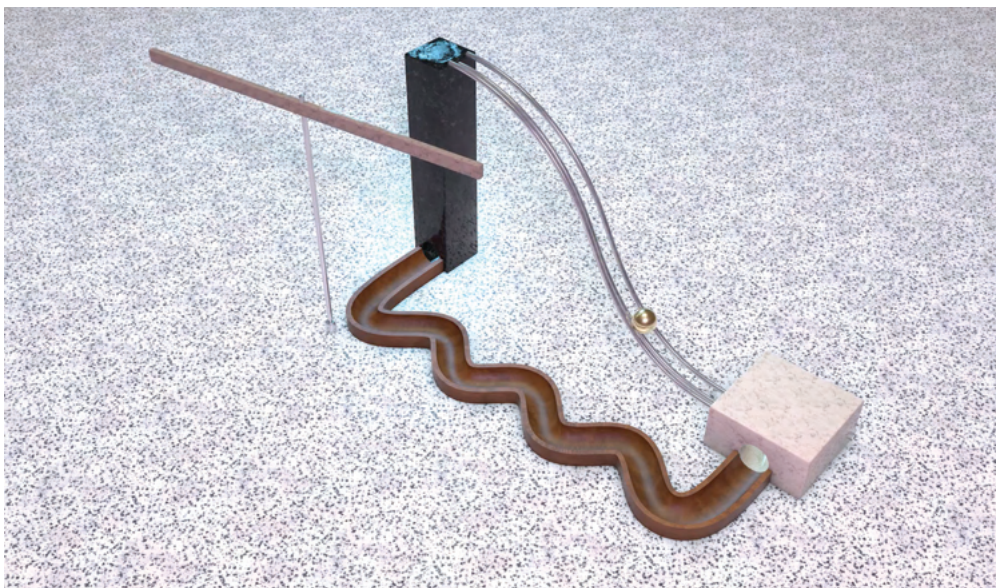
ABHISHEK THAPA



Tech Goddess, Digital Illustration, 2019

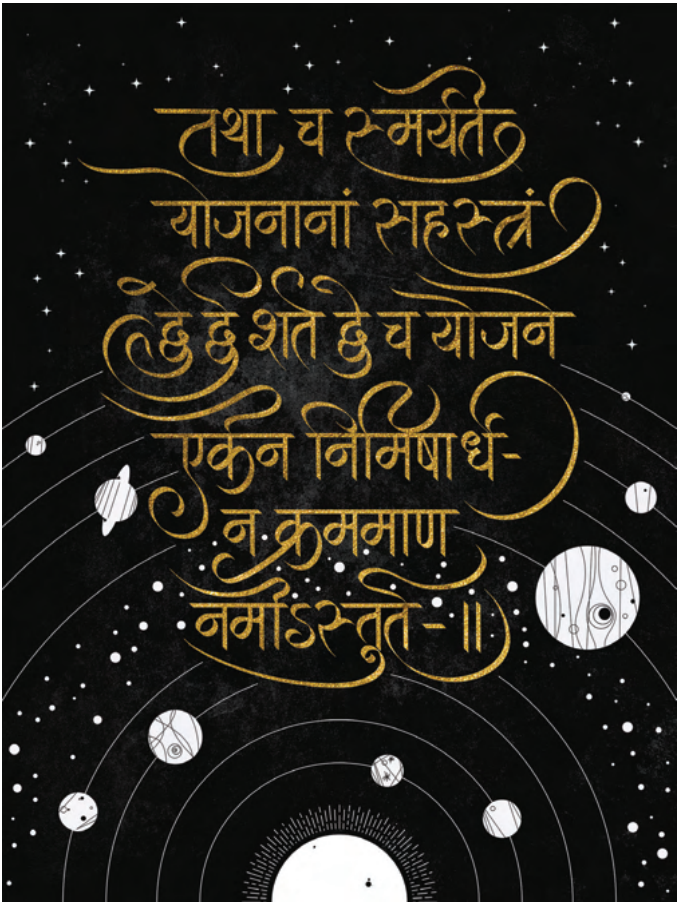


Bamboo Shark, Digital Illustration, 2020

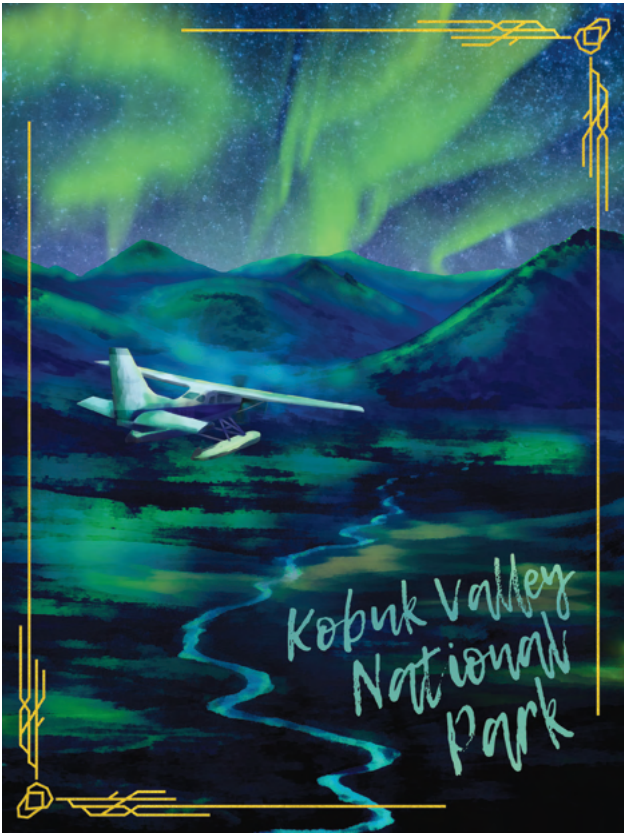


Loop I, 3D Animation, 2021

ABHISHEK THAPA



Vedic Runes, Digital Illustration and Calligraphy, 2021



Kobuk National Park, Digital Illustration, 2019



Earth, 3D Modeling, 2021



What My Head Looks Like, 3D Animation, 2021



My Room, Digital 3D Render, 2020

MIKAYLA TRAPASSO



BFA Fine Arts, Ceramics
Oswego, NY
mtrapass@oswego.edu

BIOGRAPHY

A native of Oswego, NY, Mikayla Trapasso is deeply invested in the city from which she has grown. As a graduate of Oswego High School, Mikayla decided to stay in her hometown to earn her Bachelor's degree in Fine Arts. In the fall, Mikayla will begin working on Master's degree in Art Education to become an art teacher. Mikayla has experience instructing and leading students in dance, university clubs, and art. She holds the current position of president for Clay Bodies Ceramics Club as well as maintains involvement in other groups. Mikayla has worked with a wide range of art media with concentrations in ceramics and drawing. She also is an owner/operator of a successful henna tattoo business. Mikayla will continue to work diligently to reach her goal of becoming an art teacher while advancing her techniques and skills within the arts.

ARTIST STATEMENT

My work explores and investigates the relationship between self-identity and the influence that nature and societal factors have on it. Drawing and sculpting in clay are my primary means of working, and in both, I focus on the human figure as subject matter, particularly the female body. In pairing the figure with varying yet complex environments, both two-dimensional and three-dimensional, I aim to build a strong narrative that evokes deep contemplation and emotion within the viewer. Through these methods and media, I am able to achieve surreal yet representational work that further examines the subconscious mind, specifically my own. My work is a direct embodiment of my innermost thoughts and emotions on who I am as, not only a young woman but as a maker.



Embodiment, Mixed Media, 2019

MIKAYLA TRAPASSO



The Dance, Acrylic on Canvas, 2021

MIKAYLA TRAPASSO



Aeipathy, Ceramics, 2019



Untitled, Ceramics, 2021



Mi Manchi, Ceramics, 2020

MIKAYLA TRAPASSO



Untitled, Ceramics, 2021



MIKAYLA TRAPASSO



Was - Is - Will Be, Mixed Media, 2020

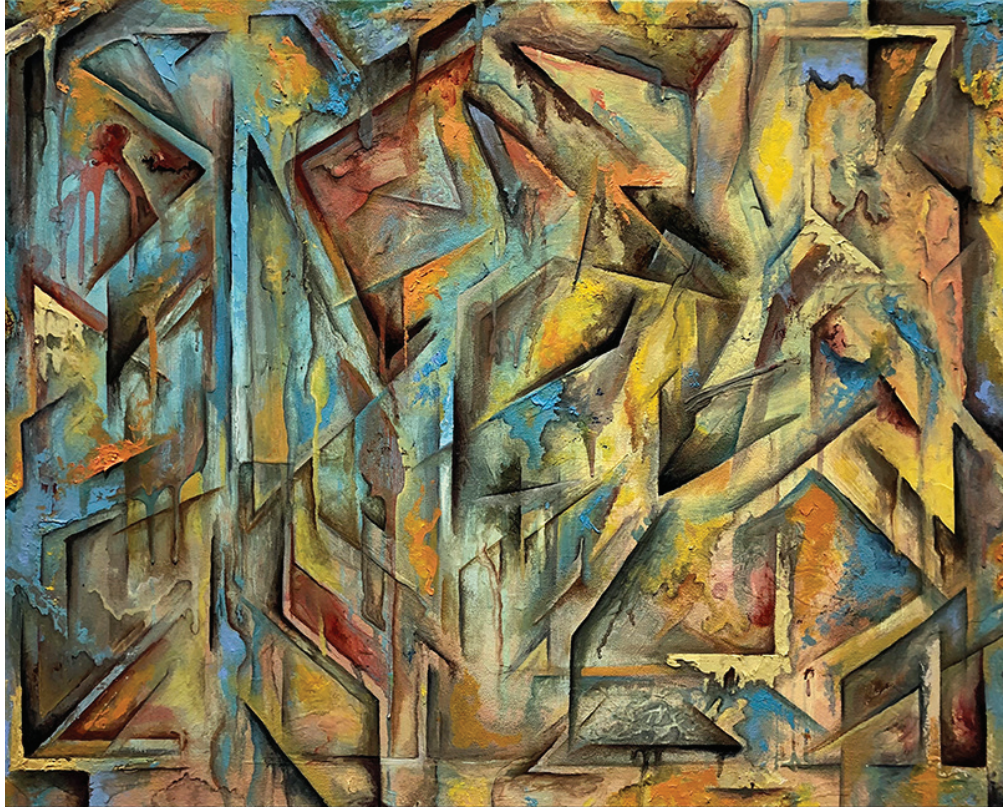


Foundation, Mixed Media, 2020



Insatiable, Colored Pencil on Matte Board, 2019

MIKAYLA TRAPASSO



Found, Oil on Canvas, 2021



Lost Objects, Oil on Canvas, 2021

ALEAH YOUNG



Degree with Minor, Concentration
Lowville, NY
ayoung21@oswego.edu
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BIOGRAPHY

Aleah Young is an artist born and raised in Lowville, New York. After receiving a National Scholastics Gold Medal for an acrylic painting she did her senior year of high school, she knew that she wanted to continue her art studies. Aleah received her Associate's Degree in Fine Arts at Mohawk Valley Community College, where she found her love for oil paints. After transferring to SUNY Oswego, she continued developing her skills and has shown work at the 2020 and 2021 student exhibitions and the Lakeside Statewide show. She will graduate in May 2021 with her Bachelor's Degree in Fine Arts with a concentration in Painting. After graduating, Aleah plans to take what she has learned from school and grow her art career. She plans on continuing to develop her skills and get her Master's in Fine Arts in Painting in the future.

ARTIST STATEMENT

While my art has a variety of subjects, it focuses on capturing precious moments that give the viewer a glimpse into my life and spark emotion. I am inspired by past artists like Paul Cézanne and Edward Hopper, as well as contemporary artists like Ian Cumberland and Alex Kanevsky. I knew from a young age that I wanted to be an artist and focused a lot of my time on drawing.

I work primarily with oil paint, using saturated color, unblended brushstrokes, and glazes to give my art pieces an emotional resonance. I find most of my inspiration through my life. I am constantly looking at my surroundings and thinking about how I would depict them through paint. I work a lot with the figure because I'm drawn to its complexity and how easy it creates a connection with the viewer. Art is the only thing I have never questioned myself about because I find fulfillment in creating it. Whether I am painting a scene from my childhood or a still life, my art allows me to reflect on my state of mind. I aim for my art to evoke sonder within the viewer, a little moment of clarity where they realize that everyone has a life that is just as interesting and complex as their own.

ALEAH YOUNG



Upside Down, Watercolor, 2020



*First Friday of June,
Oil on Wood Board, 2020*

ALEAH YOUNG



In the Kitchen, Oil on Wood Board, 2020

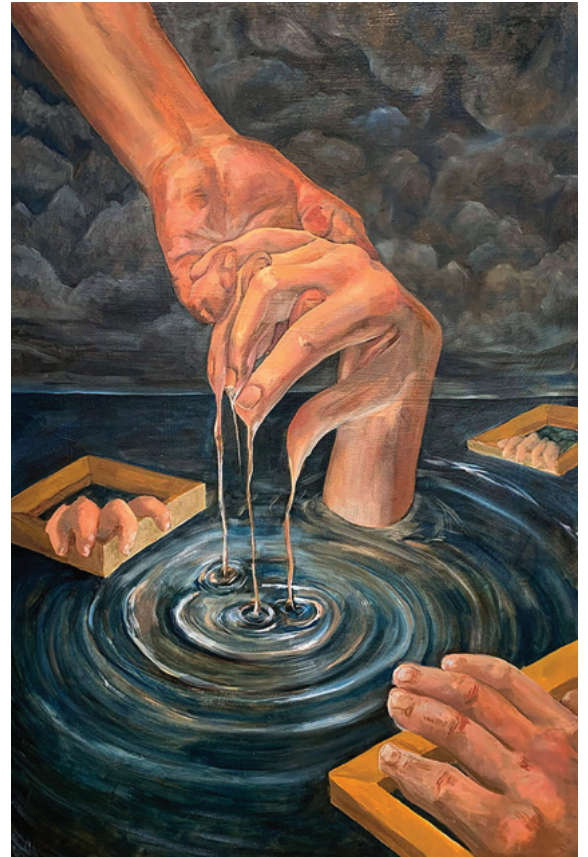


A Day in the Life, Oil on Canvas, 2021

ALEAH YOUNG



Reflect, Oil on Canvas, 2020



The Draw, Oil on Canvas, 2019



Pillow, Oil on Canvas, 2019

ALEAH YOUNG



Doritos, Oil on Canvas, 2021



Greg Bud, Oil on Canvas, 2020



Self Portrait, Charcoal, 2020

ALEAH YOUNG



Poohbear and Me, Oil on Wood Board, 2020



Snow Day, Oil on Wood Board, 2020

CREDITS & ACKNOWLEDGEMENTS

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