

— DEGREE CHANGES —

**CURRENT DEGREE — BFA INTERACTION DESIGN (80CR)**

A. Foundation Requirement – 16 cr

- ART 111 - Freshmen Colloquium -or-
- ART 311 Transfer Student Colloquium Credit: 1
- ART 105 - 2D Design Credit: 3
- ART 207 - Digital Media Credit: 3
- ART 209 - Typography Credit: 3

Select one

- ART 210 - Drawing I Credit: 3
- ART 211 - Drawing to Communicate Credit: 3
- ART 243 - Introduction to Digital Photography Credit: 3

B. Core Requirements – Interaction Design - 37cr

- ART 302 - Foundations of Motion and Interaction Credit: 3
- ART 309 - Multimedia I Credit: 3
- ART 317 - Web Media I Credit: 3

Digital Media (12 cr)

Select four of the following:

- ART 304 - Motion Graphics I Credit: 3
- ART 318 - 3-D Modeling and Animation Credit: 3
- ART 348 - Creative Code for the Visual Artist I Credit: 3
- ART 448 - Creative Code for the Visual Artist II Credit: 3
- ART 409 - Multimedia II Credit: 3
- ART 417 - Web Media II Credit: 3

Graphic Design & Digital Media Electives (12cr)

Select four courses in Digital Media, Graphic Design, Illustration, Photography, and Printmaking (ART 323 - Digital Media for Transfer Students is required for all transfer students who do not take ART 207 at SUNY Oswego).

- ART 414 - Graphic and Interactive Design Practicum Credit: 3
- ART 492 - BFA Exhibition Credit: 1

C. Core Requirements - Art History, Design History, Museum Studies, or Contemporary Theory Requirements -15 cr

ART 250 Survey of Art I Credit: 3

ART 251 Survey of Art II Credit: 3

ART 365 History of Graphic Design Credit: 3

Select one Non-Western course from Art History Credit: 3

Select one 300 level course from Art History or Museum Studies Credit: 3

D. Experiential Learning – 3 cr

Choose one of the following

- ART 355 - Creative State of New York
- ART/GST - 498 Internship
- CMA 495 - SCMA Capstone Experience
- CMA 497 - Course Assistant (New) Study Abroad Course

E. Cognates – 9 cr

Select three of the following:

- BRC 108 - Introduction to Mass Media
- BRC 235 - Introduction to Video Production
- BRC 350 - Children, Women & Minorities in the Media
- BRC 420 - Technology and Culture
- CSS 235 - Introduction to Cinema Production
- CSS 335 - Intermediate Cinema Production
- ENG 286 - Introduction to Cinema & Screen Studies
- ENG 386 - The Cinema
- ISC 105 - Introduction to Digital Humanities
- ISC 110 - Introduction to Information Science
- MUS 100 - Fundamentals of Music Theory
- MUS 206 - Introduction to Music Technology
- MUS 382 - Recording Technology I
- TED 310 - Technology & Civilization
- TEL 110 - Design and Technology
- TEL 130 - Computer Technology and Information System Technology Careers
- TEL 347 - Computer Assisted Design and Drafting
- THT 120 - Stagecraft
- THT 121 - Stage Electronics & Mechanics
- THT 222 - Introduction to Theatre Design

**PROPOSED DEGREE — BFA INTERACTION DESIGN (80CR)**

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- ART 207 - Digital Media Credit: 3
- ART 209 - Typography Credit: 3

Select one

- ART 210 - Drawing I Credit: 3
- ART 211 - Drawing to Communicate Credit: 3
- ART 243 - Introduction to Digital Photography Credit: 3

B. Core Requirements – Interaction Design - 37cr

- ART 302 - Foundations of Motion and Interaction Credit: 3

\* Art 307: Type and Image Credit: 3

- ART 309 - Multimedia I Credit: 3
- ART 317 - Web Media I Credit: 3

Digital Media (12 cr)

Select four of the following:

- ART 304 - Motion Graphics I Credit: 3
- ART 318 - 3-D Modeling and Animation Credit: 3
- ART 348 - Creative Code for the Visual Artist I Credit: 3
- ART 448 - Creative Code for the Visual Artist II Credit: 3
- ART 409 - Multimedia II Credit: 3
- ART 417 - Web Media II Credit: 3

Graphic Design & Digital Media Electives (9cr)

Select four courses in Digital Media, Graphic Design, Illustration, Photography, and Printmaking (ART 323 - Digital Media for Transfer Students is required for all transfer students who do not take ART 207 at SUNY Oswego).

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- BRC 420 - Technology and Culture
- CSS 235 - Introduction to Cinema Production
- CSS 335 - Intermediate Cinema Production
- ENG 286 - Introduction to Cinema & Screen Studies
- ENG 386 - The Cinema
- ISC 105 - Introduction to Digital Humanities
- ISC 110 - Introduction to Information Science
- ISC 370- Human Computer Interaction
- MUS 100 - Fundamentals of Music Theory
- MUS 206 - Introduction to Music Technology
- MUS 382 - Recording Technology I
- TED 310 - Technology & Civilization
- TEL 110 - Design and Technology
- TEL 130 - Computer Technology and Information System Technology Careers
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