

CURRENT DEGREE — BA INTERACTION DESIGN (46 cr)

- A. Foundation Requirements - 13 cr
Select One: ART 111 - Freshman Colloquium -or-
ART 311 - Transfer Student Colloquium Credit: 1
ART 105 Design Concepts I: 2-D Credit: 3
ART 207 Digital Media Credit: 3
ART 209 Typography Credit: 3
ART 243- Introduction to Digital Photography Credit: 3
- B. Core Requirements – Interaction Design – 24 cr
ART 302 Foundations of Motion and Interaction
Credit: 3
ART 414 Graphic and Interactive Design Practicum
Credit: 3
Select three of the following Credit: 9
ART 304 Motion Graphics I Credit: 3
ART 309 Multimedia I Credit: 3
ART 317 Web Media I Credit: 3
ART 318 3D Modeling and Animation Credit: 3
ART 348 Creative Code for the Visual Artist I
Credit: 3
ART 409 Multimedia II Credit: 3
ART 417 Web Media II Credit: 3
ART 448 Creative Code for the Visual Artist II
Credit: 3
Graphic Design & Digital Media Electives (6cr)
Choice of 2 not previously taken in Digital Media,
Graphic Design, Photography, Printmaking
and Illustration (this includes web design,
multimedia, creative code, motion graphics
and 3D modeling). *Note: ART323 is required
for all students who do not take ART207 at
Oswego.*
Drawing, Graphic Design, Illustration or Photography
Elective (3 cr)
Select one course, not previously taken.
- C. Core Requirements – Art and Design History (6cr)
Select two of the following:
ART 250 Western Heritage I, Survey of Art I
Credit: 3
ART 251 Western Heritage II, Survey of Art II
Credit: 3
ART 365 History of Graphic Design Credit: 3
- D. Experiential Learning - 3 cr
ART 355 - The Creative State of New York Credit: 3
ART 498 - Internship Credit: 1-9
CMA 495 - SCMA Capstone Experience Credit: 1 to 6
CMA 497 - Course Assistant Credit:
GST 498 - Internship Credit: 1-12
Study abroad course, under advisement

PROPOSED DEGREE — BA INTERACTION DESIGN (46 cr)

- A. Foundation Requirements - 13 cr
Select One: ART 111 - Freshman Colloquium -or-
ART 311 - Transfer Student Colloquium Credit: 1
ART 105 Design Concepts I: 2-D Credit: 3
ART 207 Digital Media Credit: 3
ART 209 Typography Credit: 3
ART 243- Introduction to Digital Photography Credit: 3
- B. Core Requirements – Interaction Design – 24 cr
ART 302 Foundations of Motion and Interaction
Credit: 3
Art 307- Type and Image Credit: 3
ART 414 Graphic and Interactive Design Practicum
Credit: 3

Select three of the following (9cr)
ART 304 Motion Graphics I (3cr)
ART 318 Introduction to Three-
Dimensional Modeling and Animation
(3cr)
ART 309 Multimedia I (3cr)
ART 317 Web Media I (3cr)
ART 348 Creative Code for the Visual
Artist I (3cr)
ART 409 Multimedia II (3cr)
ART 417 Web Media II (3cr)
ART 448 Creative Code for the Visual
Artist II (3cr)
Graphic Design & Digital Media Electives (3cr)
Choice of one course not previously taken in
Digital Media, Graphic Design, Photography,
Printmaking and Illustration (this includes web
design, multimedia, creative code, motion
graphics and 3D modeling). *Note: ART323 is
required for all students who do not take
ART207 at Oswego.*
Drawing, Graphic Design, Illustration or Photography
Elective (3 cr)
Select one course, not previously taken.
- C. Core Requirements – Art and Design History (6cr)
Select two of the following:
ART 250 Survey of Art I Credit: 3
ART 251 Survey of Art II Credit: 3
ART 365 History of Graphic Design Credit: 3
- D. Experiential Learning - 3 cr
ART 355 - The Creative State of New York Credit: 3
ART 498 - Internship Credit: 1-9
CMA 495 - SCMA Capstone Experience Credit: 1 to 6
CMA 497 - Course Assistant Credit:
GST 498 - Internship Credit: 1-12
Study abroad course, under advisement